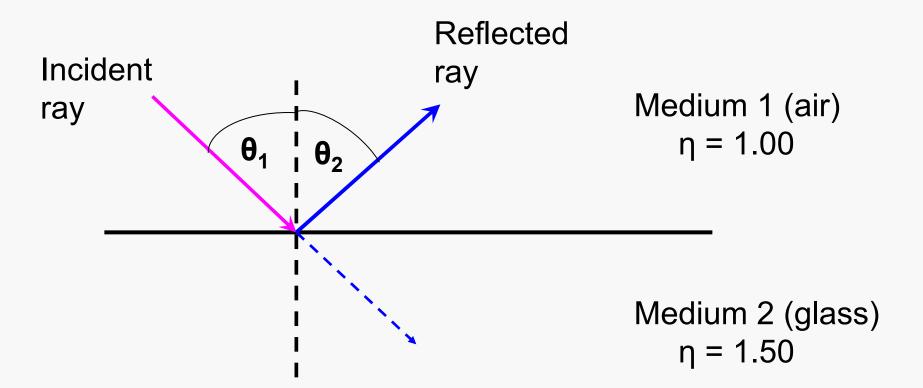
$\frac{\textbf{Reflection}}{\textbf{two media differing in } \eta \text{ and bounces back}}$



Specular reflection = situation where angle of incidence (θ_i) equals angle of reflection (θ_r)

Reflectance = R =
$$\frac{I_r}{I_i}$$
 = $\frac{(\eta_2 - \eta_1)^2}{(\eta_2 + \eta_1)^2}$

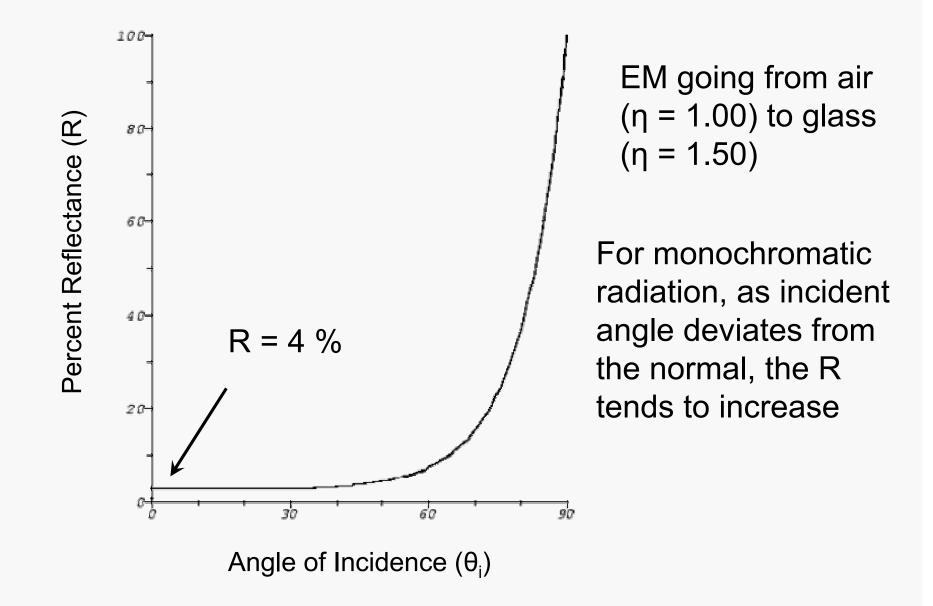
Where I_i and I_r = incident & reflected intensity

For radiation going from air ($\eta = 1.00$) to glass ($\eta = 1.50$) as shown in previous slide

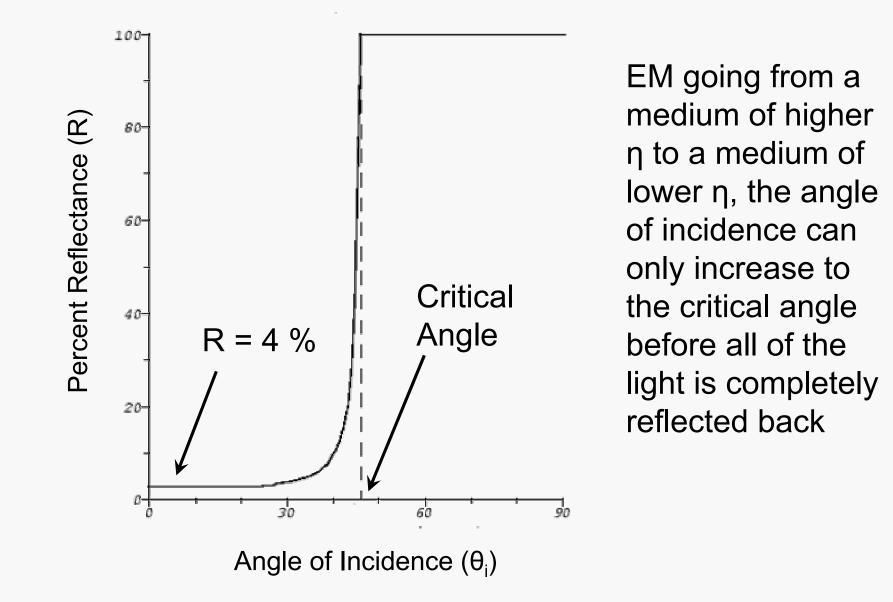
$$R = 0.04 = 4\%$$

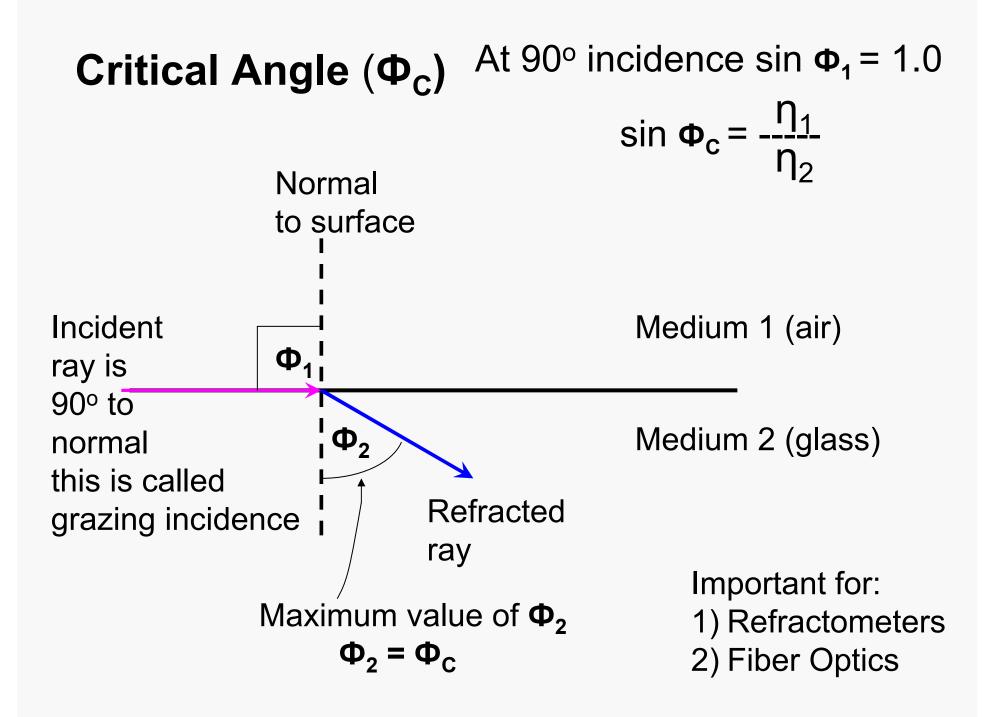
Many surfaces at 4 % each (i.e., many lenses) can cause serious light losses in a spectrometer. This generates <u>stray radiation</u> or <u>stray light</u>.

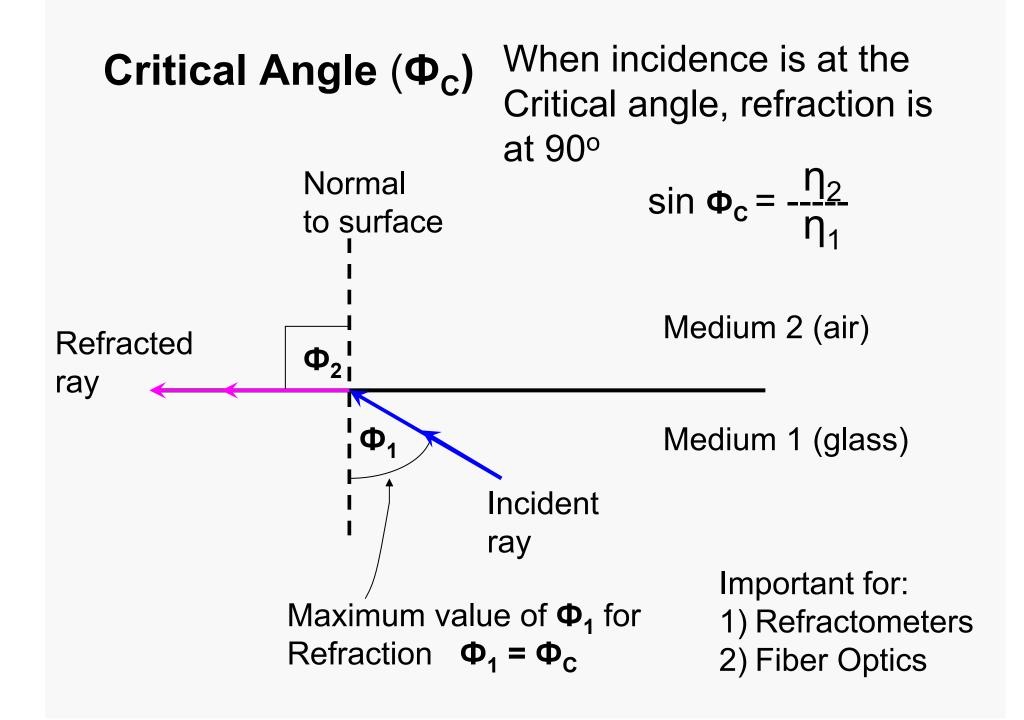
Reflectance varies with the angle of incidence

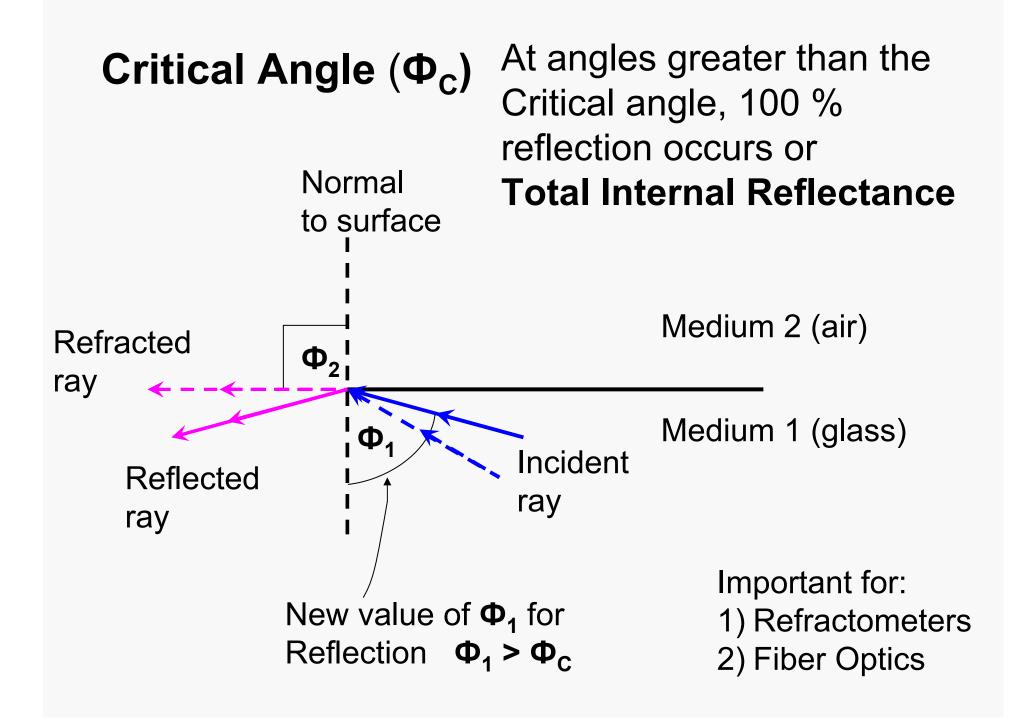


EM going from glass ($\eta = 1.50$) to air ($\eta = 1.00$)









Applying UV-vis Spectrophotometry

Qualitative (as discussed)

- I) The UV-vis absorption spectrum is related to molecular structure, therefore it provides qualitative information as to structure both from ε and λ . In order to take advantage of this it is desirable to have a scanning instrument to measure the entire spectrum (either a double beam, direct reading instrument or a single beam unit with computer interface.
- By itself an electronic spectrum is not sufficient to identify a compound (while an IR spectrum is)

Quantitative

 II) The UV-vis region of the spectrum is particularly well suited to quantitative analysis for several reasons (both chemical & spectroscopic reasons):

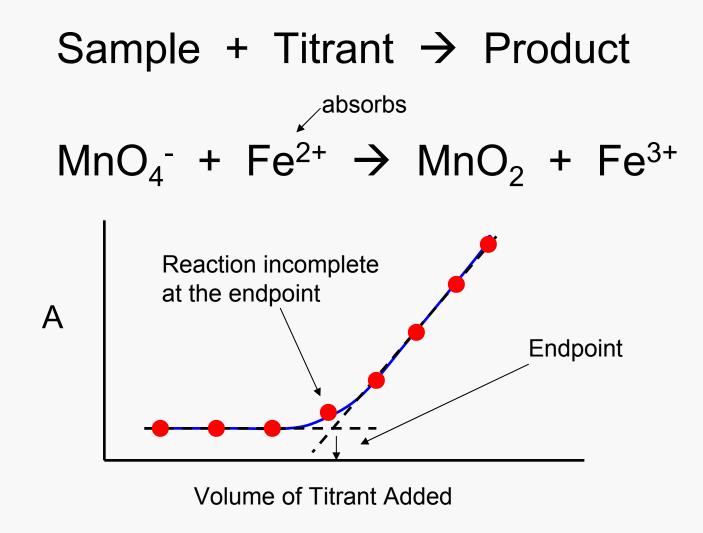
1) Large values for ε make it possible to measure low concentrations

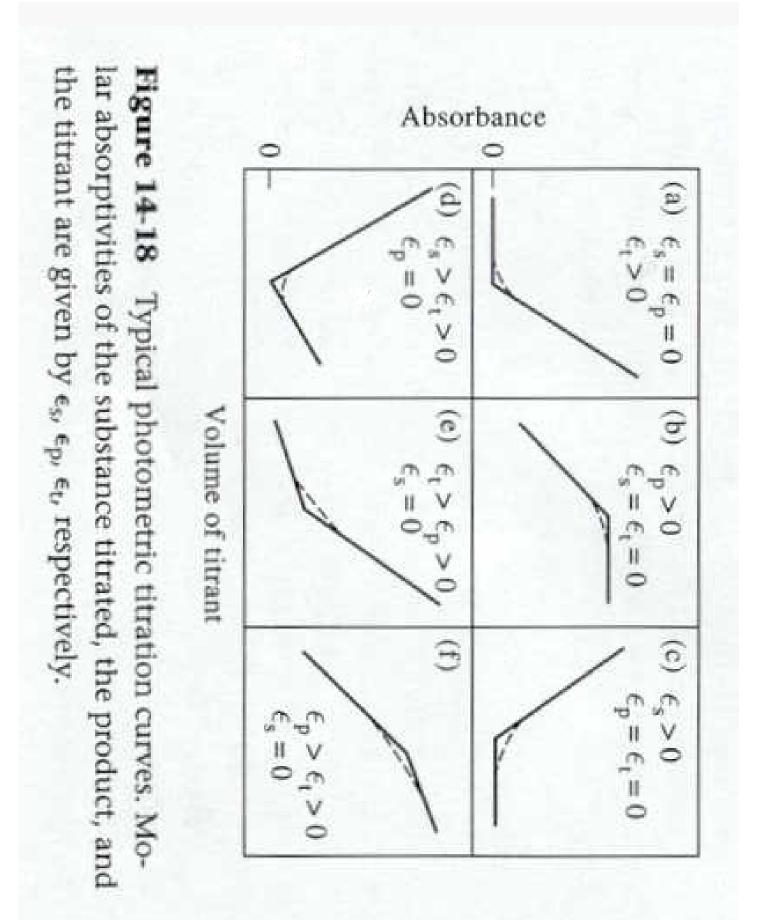
2) Many compounds (both organic & inorganic) absorb in the UV-vis region, but most common solvents do not. This is a limiting factor in IR.

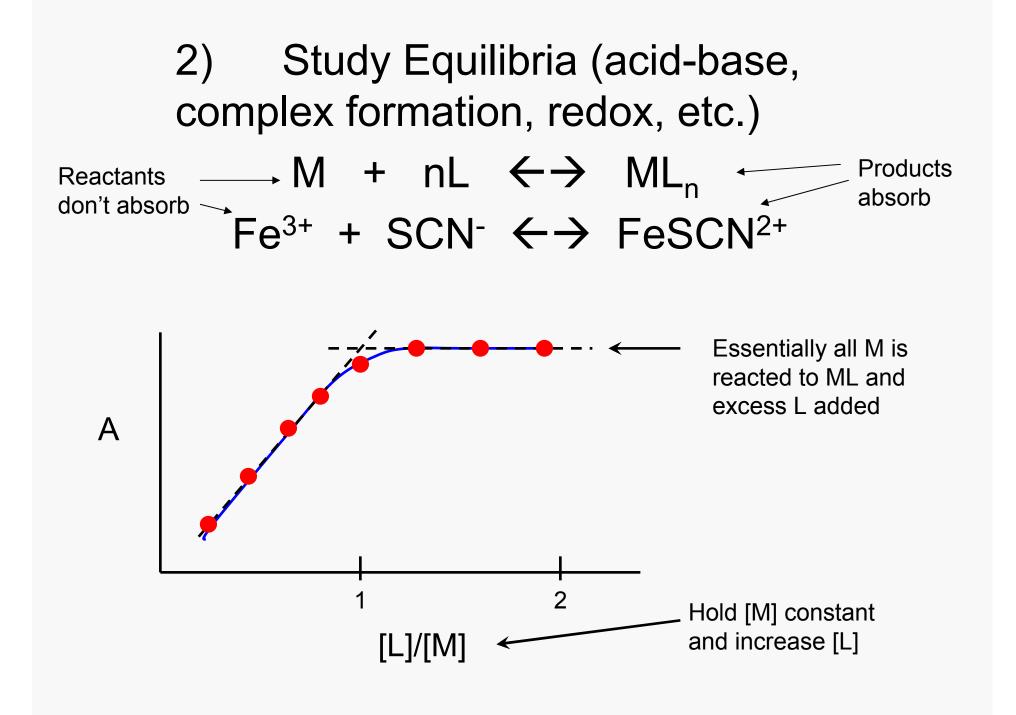
 Absorption bands are broad making it easy to achieve conditions where there are no instrumental deviations from Beer's Law

Good instrumentation is available,i.e. good sources, detectors & monochromators

III) UV-vis can be used for studying chemical processes that involve conversion of a non-absorber to an absorber or vice versa 1) Spectrophotometric Titrations Example where titrant absorbs







Can calculate ε_{ML} from A at excess [L] Get n from extrapolated curve

Can calculate equilibrium constant (K) from

$$K = \frac{[ML_n]}{[M] [L]^n}$$

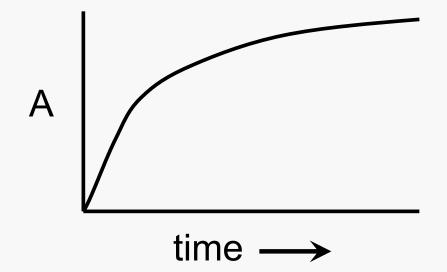
Other calculation methods can be used involving graphical or computer curve fitting procedures, e.g. Job's Method or the Method (

and mass balances e.g. $C_M = [M] + [ML_n]$

Mole ratio

Method or the Method of Continuous Variation





Measure A vs time after mixing

For quantitative applications, we

usually want to measure at one particular λ . Must first scan spectrum to determine the most suitable λ for measurements.

Errors in Photometric Analysis

- Deviations from Beer's Law either chemical or instrumental can be handled, in general, by preparing a calibration curve Important – the calibration curve should include standards both at higher & lower concentrations than the sample
- Technique errors cells must be carefully cleaned & kept free of scratches, fingerprints, etc. Clean in concentrated HNO₃. Rinse several times with water. Rinse with sample before use.

Round cells, e.g. Spectronic 20 cells should be positioned the same way for each measurement because of imperfections in glass (square cells too)

3) Source drift – in single beam instruments.
 Must: a) Allow source sufficient time to

warm up

b) Check 0 and 100 % T settings frequently 4) Stray Radiation – strikes detector without going through sample

$$A_{true} = \log \frac{I_o}{I_o}$$

$$A_{measured} = \log \frac{I_o + I_s}{I_o + I_s}$$

where I_s is intensity

of stray radiation

Stray Light Specification – important characteristic of monochromators

Stray Light Specification

e.g. Cary 14 $I_s = < 10^{-6} I_o$ at all λ 's Spectronic 505 $I_s = < 10^{-3} I_o$

Stray light more serious at high concentrations (i.e. high A) → makes it difficult to measure high A (i.e. A = 3 or 4) Some instruments are capable of measuring large absorbance

Spec 505 for $A_{true} = 2$ $\downarrow = \log \frac{100}{1} = \log \frac{100}{1} = 2$ $I_s = 10^{-3} \times 100 = 0.1$

- Reading Error random error involved in reading A value; today with digital readouts this usually involves:
 - 1) Not allowing instrument to stabilize before taking the reading
 - 2) Assuming greater precision (or accuracy) than the instrument is capable of
 - 3) Biasing the result
 - e.g. 0.019 <u>+</u> 0.002 and 0.021 <u>+</u> 0.002

Are these 2 readings different from one another?

Answer is NO! What about if s.d. is is 0.001?

Scale Expansion – sometimes reading error can be improved upon by expanding scale

Normally use a blank solution to set 100% T & set 0% T with shutter closed (i.e. no light)

Expand scale by using a standard that has (for example) 50% T & set instrument to 100% T → this expands lower end of scale by a factor of 2 & allows readings in the 0% T to 50% T range to be made with greater accuracy & precision There is a limit to scale expansion imposed by instrument stability, so you can only expand scale to a point, then source and detector noise become limiting factors

Can expand both ends of the scale although it is usually preferable to dilute

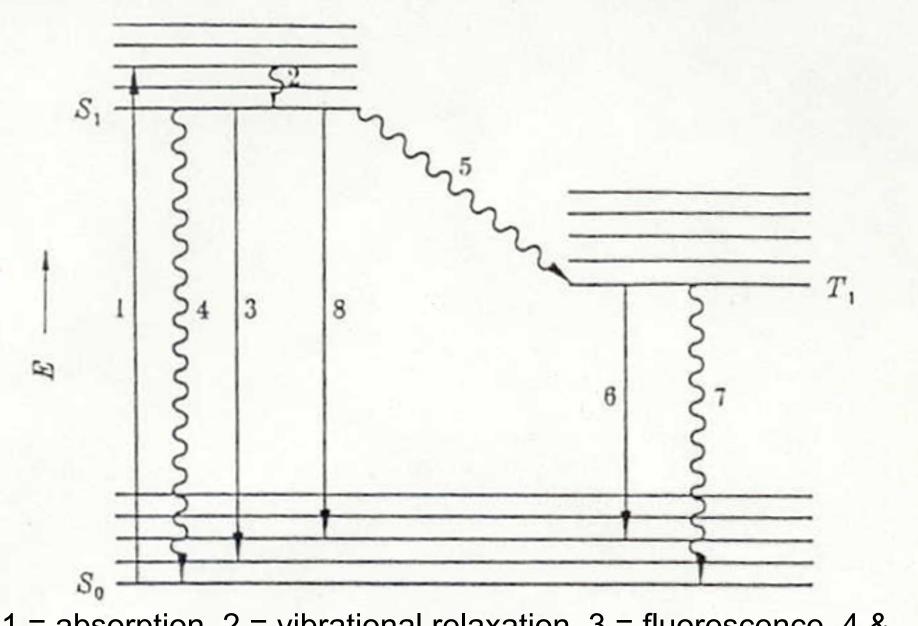
Often reading error is not significant so it doesn't help to expand the scale

- Luminescence light emission accompanying a transition from higher to lower energy levels
- <u>Phosphorescence</u> example of photoluminescence (excited state generated by photons) often exhibited by solids like glow in the dark key chains, television screens (CRTs) & "fluorescent" lights
- Fluorescence also photoluminescence which is usually observed in solution like quinine that is added to tonic water many analytical applications

- Bioluminescence excited state induced biologically (enzymatic process) exhibited by fireflies, some algae & fish
- 4) Chemiluminescence excited state induced chemically by bond breakage, often oxidation & used for light sticks & some analytical applications
- Triboluminescence excited state induced mechanically → bite down on hard candy, also Curad bandaids
- 6) Electroluminescence electrical excitation found in some polymers & electric pickle

Photoluminescence is the most useful kind of luminescence for analysis because:

- 1) Many compounds exhibit this phenomenon
- 2) The effect can be readily produced
- Several variables can be used to control the process (e.g. excitation λ, emission λ, pulsing or modulating excitation source, gating or synchronizing detector response)
- Chemiluminescence can be used for analysis also, but it is harder to control
- Bioluminescence is chemiluminescence
- Others are basically useless analytically



1 = absorption, 2 = vibrational relaxation, 3 = fluorescence, 4 & 7 = radiationless deactivation, 5 = intersystem crossing, 6 = phosphorescnce

When absorption of a photon occurs (process #1), several things can happen: Vibrational Relaxation (VR) - is a nonradiative process (#2) by which the upper vibrational levels lose energy & go to the lowest vibrational level in a given electronic energy state (very fast ~ 10^{-12} s) Internal Conversion (IC) - non-radiative process (#4) where excited state couples to upper vibrational level of lower electronic energy level followed by VR

Because of Vibrational Relaxation (VR) all absorbed photons result in the promoted electron ending up in the lowest vibrational level of the **first excited singlet state**

This level can then do one of three things:

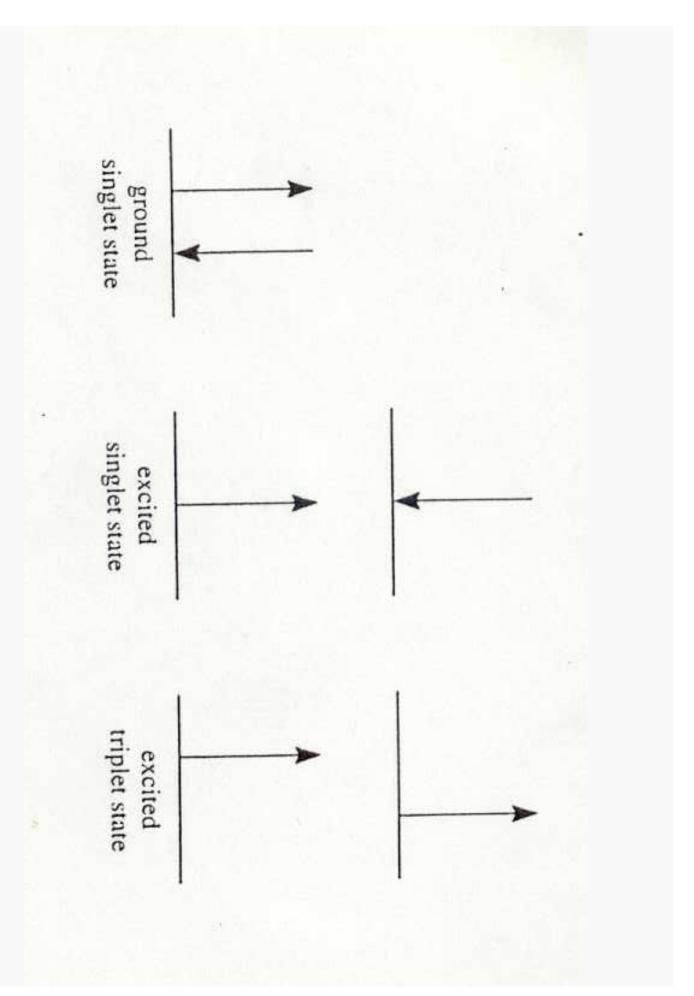
 Fluoresce → make transition to one of the vibrational levels of the ground state giving up energy as a photon (process #3)

- 2) <u>Radiationless Deactivation</u> (#4) return to ground state giving up energy as heat, by <u>internal conversion</u> or some sort of <u>collisional deactivation</u>
- 3) Intersystem Crossing (#5) lowest vibrational level of <u>first excited singlet</u> couples to upper vibrational level of triplet state followed by vibrational relaxation Once formed the triplet state can go to

ground state radiationlessly or by emitting a photon = **phosphorescence** (#6) The transition $T_1 \rightarrow S_o$ (G) with emission of a photon is spin forbidden, has a low probability and a slow rate

Fluorescence involves a spin allowed transition → very probable → fast rate & short lifetime (typically 1-20 nsec)

Phosphorescence involves spin forbidden transition \rightarrow not so probable \rightarrow slower rate & longer lifetime (from 10⁴ – 10 sec)

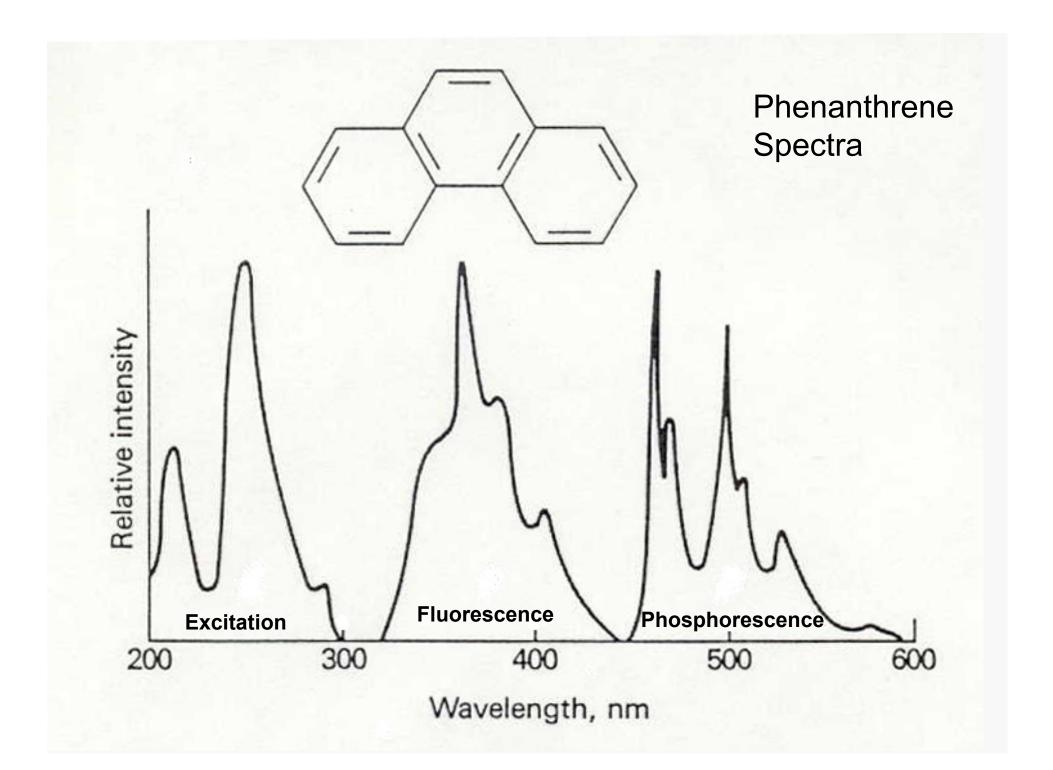


Moderately interesting website showing an animated Jablonski Diagram for absorption, VR, fluorescence, phosphorescence, etc.

http://micro.magnet.fsu.edu/primer/java/jablo nski/lightandcolor/

Spectra

- 1) Excitation Spectrum fluorescence or phosphorescence intensity (at fixed λ) as a function of excitation λ or absorption λ
- 2) Fluorescence Emission Spectrum fluorescence emission intensity vs. λ for a fixed excitation λ (= absorption λ , max.)
- 3) <u>Phosphorescence Emission Spectrum</u> phosphorescence emission intensity vs.
 λ for a fixed excitation λ (= absorption λ, max.)



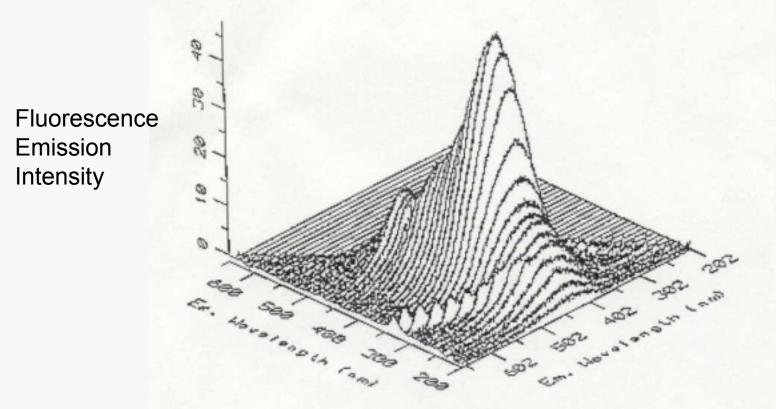
Fluorescence and Phosphorescence spectra are at longer λ 's because the transition Δ from S₁ \rightarrow S_o or G is smaller than the absorption Δ from S_o (G) to some upper vibrational level of S₁

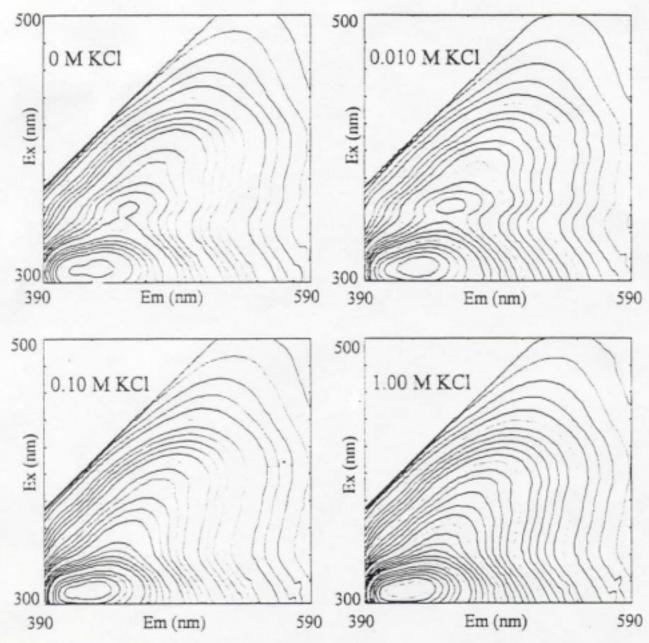
Degree of structure in fluorescence spectrum is due to the degree of solvation as discussed for absorption

The rigidity of the phenanthrene molecule and its inherent lack of interaction with the solvent also plays a role in spectrum

Spectra

 4) Excitation Emission Matrix (EEM) or <u>Total Luminescence Spectrum</u> – 3D plot of emission for all possible combinations of excitation λ and emission λ





EEMs represented as contour plots

FIGURE 3. Absorbance-corrected EEMs of PFAR (50 mg/L, pH 6.0) at different ionic strengths.