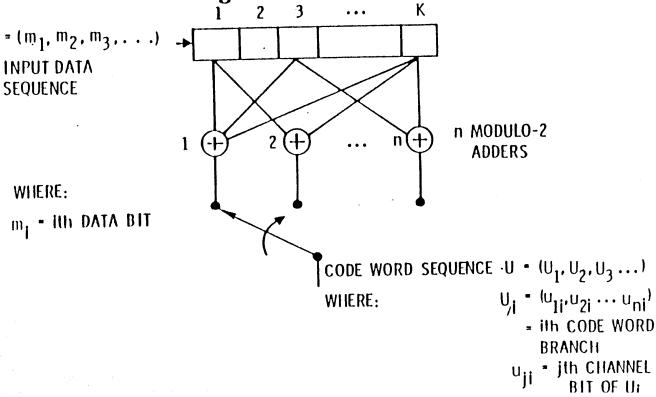
# Lecture 9b Convolutional Coding/Decoding and Trellis Code modulation

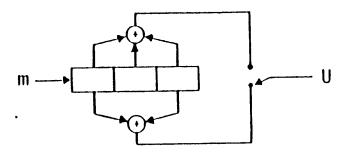
## Convolutional Coder Basics

#### Convolutional Encoder with Constraint Length K and Rate 1/n

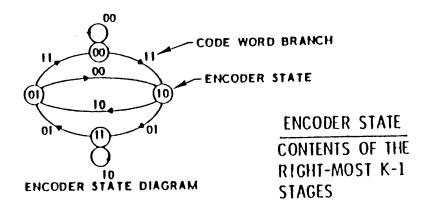


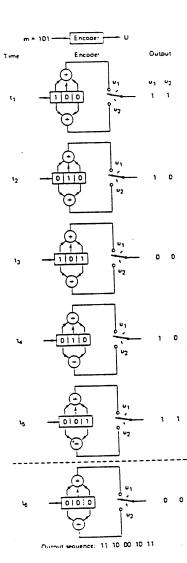
## Coder State Diagram

#### Encoder is Characterized by State Diagram



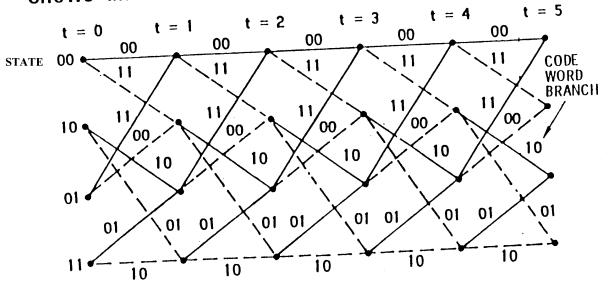
ENCODER, K = 3, 1/n = 1/2





## **Encoder Trellis**

## Encoder Trellis Diagram Shows all Possible Transitions at Each Time Unit



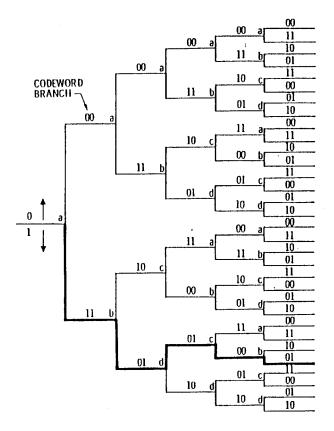
#### LEGEND

- ---INPUT DATA "I"
- ----- INPUT DATA "O"

#### **Convolutional Encoding Example**

INPUT DA	TA SEQUENCE =	1	,1	0	,1	,1	
OUTPUT (	CODE SEQUENCE	,11	01	01	00	01	
INPUT	REGISTER	STATE t		STATE t <sub>i+1</sub>		i+1	BRANCH WORD
1	1. 0. 0	00		10			11
1	1. 1. 0	10		11			01
0	0, 1, 1	11	l	1	01		01
1	1 0 1	0	l	1	10		00
1	1 1 0	, 10	)	ı	11		01
	state t <sub>i+1</sub>						

## Coder Tree



### Tree Representation of Encoder

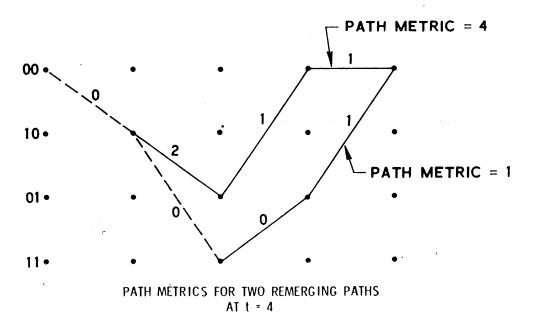
THE INPUT DATA SEQUENCE m - 11011 TRACES THE HEAVY-LINE PATH, HAVING THE CODEWORD SEQUENCE

U - 11 01 01 00 01

## Viterbi Decoding

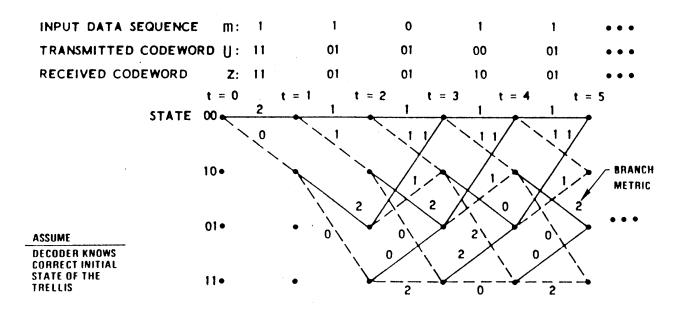
- For Simplicity assume Binary Sym.Channel
- Encoder has Constraint length 3, Rate ½
- A trellis represents the decoder
- Trellis transitions are labeled with branch metrics (hamming distance between branch code word and received codeword
- If two paths merge the path with larger metric is eliminated

#### If Two Paths Merge, One of Them Can be Eliminated



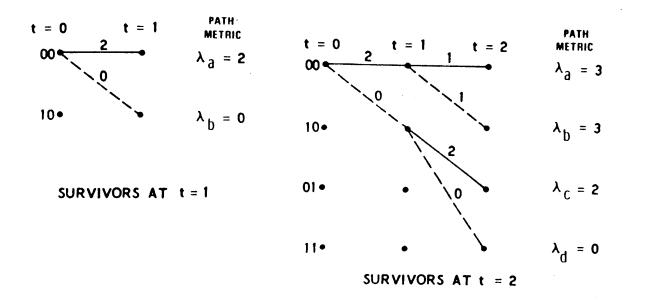
## Decoder Trellis

#### Viterbi Decoding Example

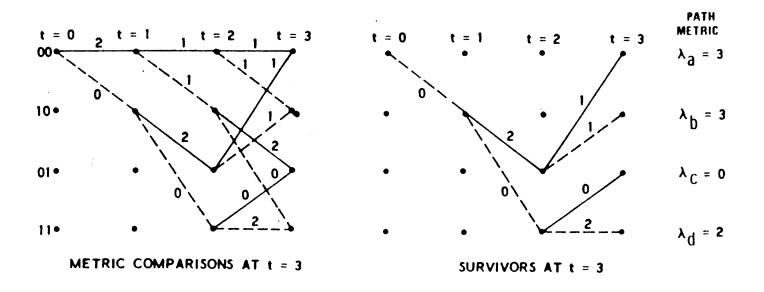


**DECODER TRELLIS DIAGRAM** 

#### **Selection of Survivor Paths**



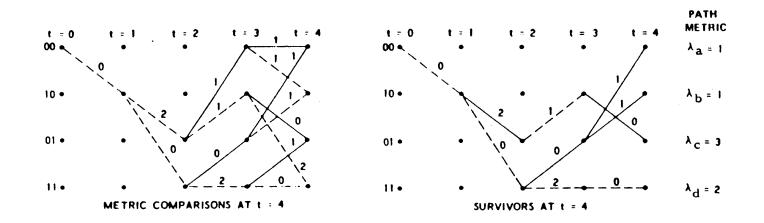
### Selection of Survivor Paths (cont'd)



ONE PATH ENTERING EACH STATE CAN BE ELIMINATED

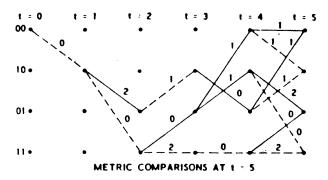
DECODER DECIDES THAT TRANSITION FROM t = 0 TO t = 1, WAS PRODUCED BY DATA BIT "I"

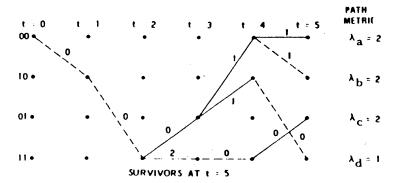
#### Selection of Survivor Paths (cont'd)



AGAIN, ONE OF TWO PATHS ENTERING SAME STATE CAN BE ELIMINATED

#### Selection of Survivor Paths (concluded)





## Free Distance

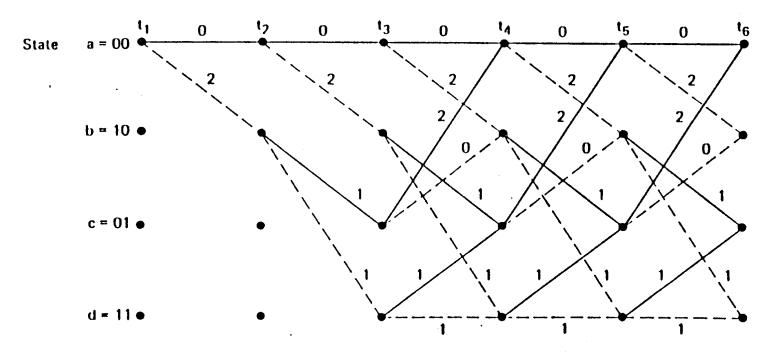
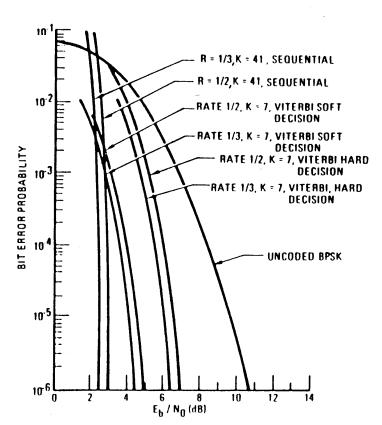


Figure 6.13 Trellis diagram, labeled with distances from the all-zeros path.

#### Viterbi Decoder Performance Rate 1/2 vs Rate 1/3 K = 7 Hard vs Soft



## Free Distance and Coding Gain

- FREE EUCLIDEAN DISTANCE, d<sub>f</sub>, IS THE MINIMUM DISTANCE, IN EUCLIDEAN UNITS, BETWEEN A SELECTED CODE SEQUENCE AND EACH OF THE POSSIBLE ERROR-EVENT PATHS
- A LOWER BOUND ON ERROR-EVENT PROBABILITY IS GIVEN BY

$$P_F \geq Q(d_f/2\sigma)$$

WHICH IS ASYMPTOTICALLY EXACT AT HIGH SHR

THE ASYMPTOTIC CODING GAIN IS THEREFORE DEFINED AS

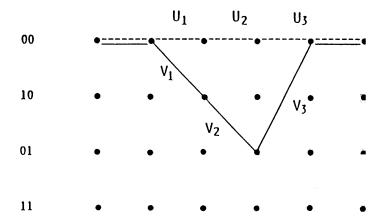
$$G = 20 \log_{10} (d_f/d_{ref})$$

• FOR HIGH SNR AND A GIVEN ERROR PROBABILITY, THIS YIELDS THE SAME RESULT AS

$$G = (E_B/N_0)_{coded} - (E_B/N_0)_{uncoded}$$

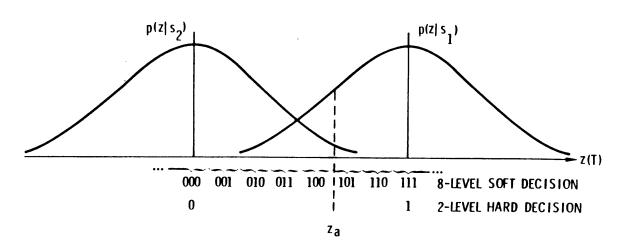
WHERE ER/NO IS EXPRESSED IN DECIBELS

#### ILLUSTRATION OF AN ERROR EVENT



TRANSMITTER PROMPHOR IS

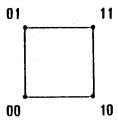
#### **Hard and Soft Decoding Decisions**



- EVENTUALLY, ALL DATA DECISIONS MUST BE HARD DECISIONS (binary)
- SOFT DECISIONS CONTAIN CONFIDENCE MEASURES REGARDING THE BINARY DECISIONS
- CONVOLUTIONAL DECODING USING SOFT DECISIONS, WITH 3 bits of QUANTIZATION, PERFORMS APPROXIMATELY 2 db better than Hard Decisions

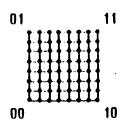
• CONSIDER A RATE 1/2 BINARY CODE, SUCH THAT EACH INPUT BIT YIELDS A PAIR OF CODE SYMBOLS

#### HARD DECISION (2-level quantization)



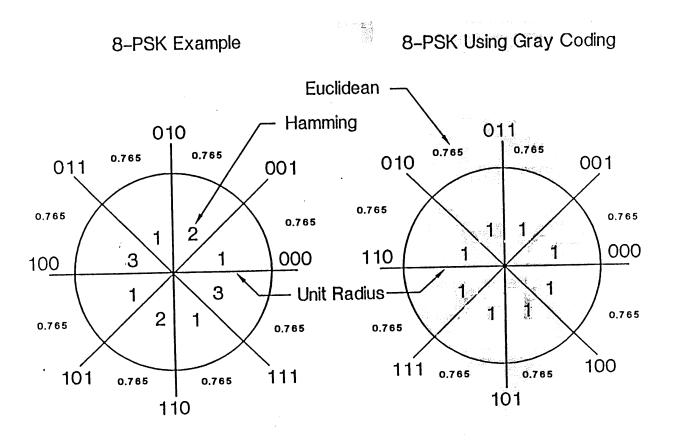
• WE CAN REPRESENT EACH PAIR OF RECEIVED CODE SYMBOLS AS ONE OF THE CORNERS OF A SQUARE

#### SOFT DECISION (8-level quantization)



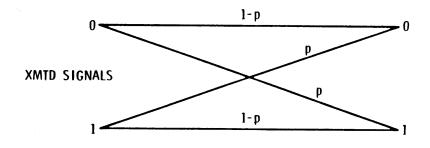
• WE CAN REPRESENT EACH PAIR OF RECEIVED CODE SYMBOLS AS ONE POINT OUT OF THE SET OF ALLOWABLE DISCRETE POINTS IN THE PLANE

## No relationship between Hamming and Euclidean Distance



#### **Channel Models**

## BINARY SYMMETRIC CHANNEL (HARD DECISION CHANNEL)

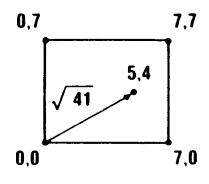


#### RCVD SIGNALS

ONE OF TWO DISCRETE SYMBOLS RATHER THAN A CONTINUOUS AMPLITUDE SIGNAL

- HAMMING DISTANCE IS APPROPRIATE METRIC TO DESCRIBE THE DISTANCE BETWEEN U AND Z
- U IS CHOSEN TO MINIMIZE HAMMING DISTANCE

#### **Euclidean Distance**



- ASSUME 8-LEVEL QUANTIZATION, 0 TO 7 (allowing only positive integers)
- IF A PAIR OF CODED BITS, 1 1, ARE TRANSMITTED, THEN THE TWO RECEIVED CODE SYMBOLS ARE 7,7 (in the absence of noise)
- THE EUCLIDEAN DISTANCE OF THE RECEIVED SYMBOLS FROM THE 0.0 SYMBOLS IS  $7\sqrt{2}$
- IF THE TWO RECEIVED CODE SYMBOLS ARE 5,4, THEN THE EUCLIDEAN DISTANCE FROM THE 0,0 SYMBOLS IS  $\sqrt{41}$

#### A PROCEDURE FOR SOFT DECISION DECODING OF M-ARY SIGNALS

- SOFT DECISION DECODING OF BINARY SIGNALS USING A EUCLIDEAN METRIC IS WELL KNOWN
- HOW CAN SOFT DECISION DECODING OF M-ARY SIGNALS BE ACCOMPLISHED?
- ullet THE MATCHED FILTER OUTPUT AMPLITUDES, A<sub>i</sub>, WHERE i = 0, ..., M-1, ARE FIRST NORMALIZED, SO THAT

$$\begin{array}{c}
 A_{i} \\
 \sum_{i=0}^{M-1} A_{i}
\end{array}$$

- FOR A BINARY CODE, EACH RECEIVED SYMBOL MUST BE CONVERTED TO k BITS, WHERE k = log<sub>2</sub>M, BEFORE DECODING
- THE SYMBOL-TO-BIT CONVERSION YIELDS SOFT DECISION SYMBOLS  $b_i$  WHERE  $i=0,\ldots,k-1$
- ◆ AT EACH DETECTION INTERVAL A SEQUENCE OF k-DIGIT SOFT DECISION SYMBOLS ARE SENT TO THE DECODER

## Introduction to TCM

## What is TCM?

- TCM schemes achieve coding gains without using additional bandwidth
- •The technique employs non-binary modulation in conjunction with a finite state encoder
- •The encoder dictates the selection of modulation waveforms for generating a sequence of coded waveforms
- •At the receiver the noisy signals are detected/decoded by a soft decision maximum-likelihood decoder
- •TCM is another technique in the evolution of coding methods that contributes toward the fulfillment of shannon;s coding gain prediction

- •Today TCM can be used to privde a coding of 3 dB with relative ease
- •6 dB coding gain can be provided with additional complexity

## **Evolution of TCM**

- First Proposed by Ungerboeck and Csajka in 1976 (IBM Research in Swiss)
- A more detailed publication in 1982 received the information theory best paper award
- In 1984 TCM with 4 dB coding gain was adopted by the CCITT for use in high speed voice band modem

## Structured Sequence Coding

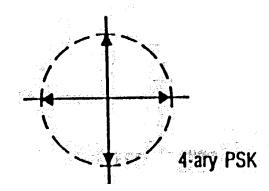
- Channel coding can be partitioned into two study areas: Structured sequence coding (parity bit design) and Waveform coding
- Waveform coding attempts to find better waveforms which provide improved distance properties
- Waveform coding can include redundant waveforms as in the case of TCM

## Reasons for Disappointing results of conventional coding methods when the channel is band-limited

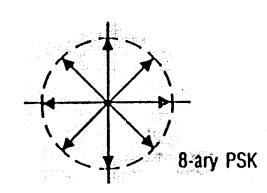
- With hard-decision decoding, irreversible errors can be made by the demodulator prior to decoding
- With soft decision decoding (using Euclidean distance), the following problem becomes apparent
- For a code, the optimized for hamming distance, the mapping of code symbols into non-binary modulation waveforms doe not guarantee a good Euclidean distance structure
- Generally one cannot find a monotonic relationship between hamming and Euclidean distances
- Squared Euclidean and hamming distances are equivalent only in the case of binary modulation or 4 phase modulation

## FOR BANDLIMITED CHANNELS, THE CONVENTIONAL CODING METHODS ARE DISAPPOINTING

• CONSIDER UNCODED 4-PSK WITH  $P_B = 10^{-5}$ 



• FOR 8-PSK WITH THE SAME SNR,  $P_{\rm B}$  >  $10^{-2}$  BECAUSE OF THE DECREASED DISTANCE BETWEEN THE 8-PSK SIGNAL VECTORS



 $\bullet$  A RATE 2/3 BINARY CONVOLUTIONAL CODE WITH CONSTRAINT LENGTH 7. CAN REDUCE  $P_R$  to  $10^{-5}$ 

• THUS, AFTER USING A FAIRLY COMPLEX (64 STATE) VITERBI DECODER,  $P_{\mathbf{R}}$  ONLY BREAKS EVEN WITH UNCODED 4-PSK

## Coding gain when bandwdith expansion is allowed

WHEN COMPARED TO UNCODED BPSK AT A BIT ERROR PROBABILITY OF 10<sup>-5</sup>.
 SUCH CODES OFFER THE FOLLOWING CODING GAINS

CODE RATE	HARD_VS_SOFT_DECISIONS	CODING GAIN (dB)
1/2	HARD	3.00 3.00
1/3	HARD	3.5
1/2	SOFT	5
1/3	SOFT	5.5

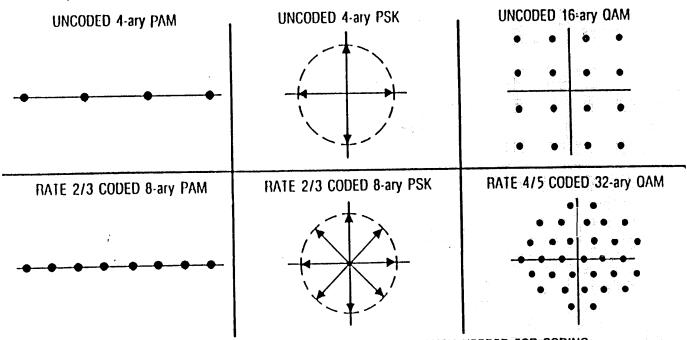
THE RATE 1/2 CODE REQUIRES AN INCREASE OF BANDWIDTH BY A FACTOR OF 2
OVER UNCODED TRANSMISSION

## Theory of TCM

- SIGNAL-SET EXPANSION PROVIDES REDUNDANCY FOR CODING
- MOST OF THE ACHIEVABLE CODING GAIN CAN BE OBTAINED BY EXPANDING THE SIGNAL SET BY A FACTOR OF 2 OVER THAT USED FOR UNCODED MODULATION, THUS THE SIGNAL SET SIZE  $M = 2^{k+1}$  FOR THE TRANSMISSION OF k BITS PER MODULATION INTERVAL
- CODING AND SIGNAL-MAPPING FUNCTIONS ARE <u>DESIGNED JOINILY</u> SO AS TO MAXIMIZE THE FREE EUCLIDEAN DISTANCE
- THIS ALLOWS FOR THE CONSTRUCTION OF MODULATION CODES SUCH THAT THE FREE DISTANCE SIGNIFICANTLY EXCLEDS THE MINIMUM DISTANCE BETWEEN UNCODED MODULATION SIGNALS (AT THE SAME INFORMATION RATE, BANDWIDTH, AND SIGNAL POWER)
- TCM EXTENDS THE PRINCIPLES OF CONVOLUTIONAL CODING FROM THE DOMAIN OF BINARY BASEBAND SIGNALS TO THE DOMAIN OF NONBINARY MODULATION WAVEFORMS

## Theory of TCM

- CHOOSE A SIGNALING ALPHABET, LARGER THAN THE BASIC DATA ALPHABET BY USING MULTILEVEL SIGNALING
- FOR EXAMPLE:



- ALPHABET SIZE IS INCREASED TO PROVIDE THE REDUNDANCY NEEDED FOR CODING. NEITHER BANDWIDTH NOR AVERAGE POWER IS INCREASED
- THE CODED POINTS ARE CLOSER TO EACH OTHER THAN THE UNCODED POINTS.
  HOWEVER d<sub>min</sub> of a trellis code is governed by dependencies introduced by
  THE CONVOLUTIONAL ENCODER, RATHER THAN THE DISTANCE BETWEEN POINTS IN THE
  SIGNAL SPACE

## Set Partitioning Rules for 8-PSK

- All signals should occur with equal frequency and with a fair amount of regularity and symmetry
- Transitions originating from the same state are assigned signals either from subset B0 or B1
- Transitions joining in the same state are assigned signals either from subset B0 or B1
- Parallel transitions receive signals either from subset C0 or C1 or C2 or C3

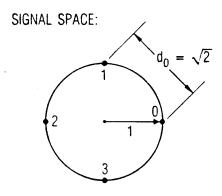
## Partitioning (cont'd)

- Rule 1 follows our intuition that good codes should have a regular structure
- Rules 2,3,4 guarantee that bit sequences are assigned to waveforms so that the free distance will exceed the free distance of the uncoded 4 PSK reference modulation by at least 3 dB
- Parallel transitions refer to the branch words resulting from the transmission of uncoded bits along with coded bits.

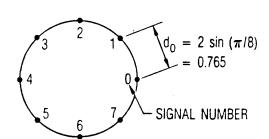
## TCM Code Construction

- First a suitable trellis structure is selected. This can be done without any particular encoder in mind
- If k bits are to be encode per modulation interval then there must be 2<sup>k</sup> possible transitions from each state to a successor state
- More than one transition (Parallel transitions) may occur between pairs of states
- Next from an extended set of 2<sup>k</sup>+1 modulation signals, assignments of signals to trellis transitions will be made so as to maximize the free Euclidean distance

## Modulation Signal Sets



(a) UNCODED 4-PSK



(b) RATE 2/3 CODED 8-PSK

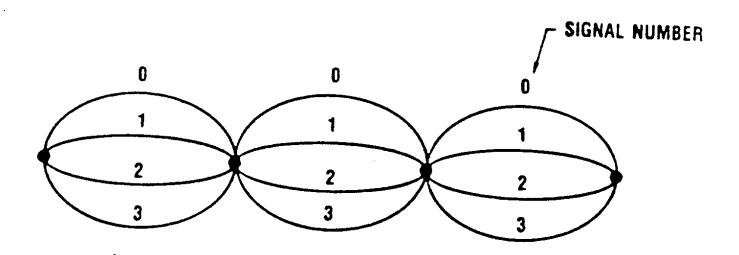


Figure 5. One-state trellis diagram for uncoded 4-PSK.

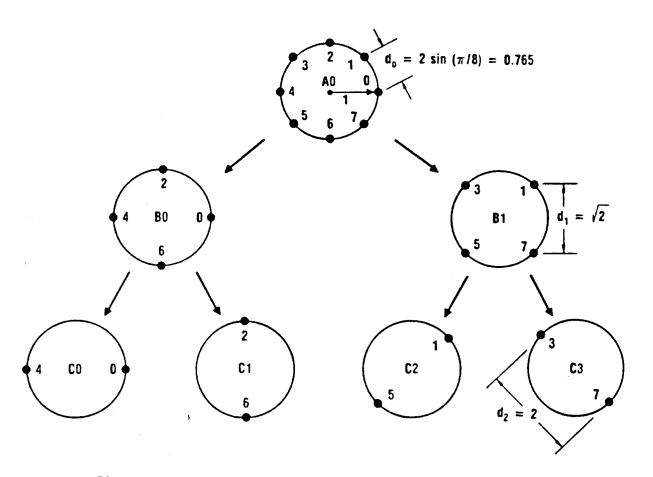
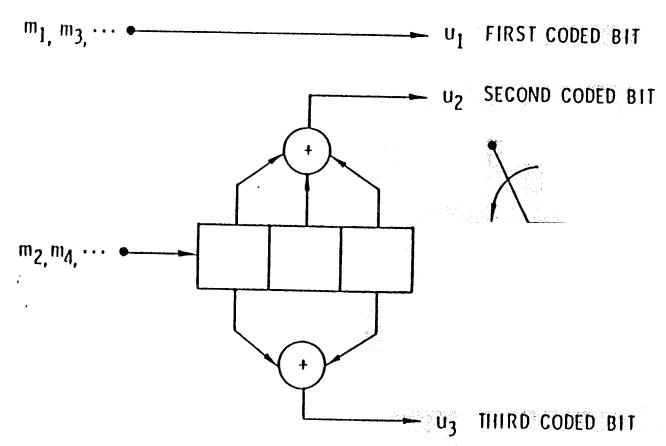


Figure 4. Ungerboeck partitioning of 8-PSK signal set.

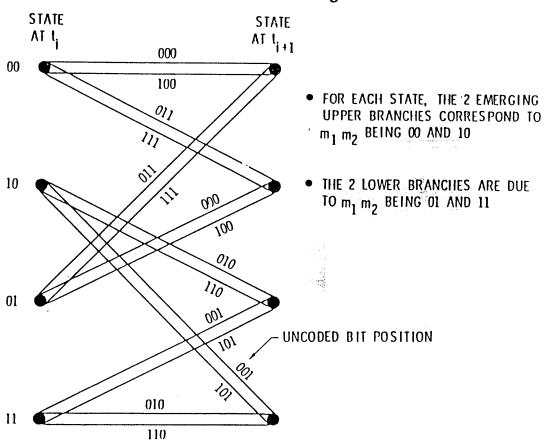
## 4-TCM Encoder



EACH ODD NUMBERED INPUT BIT REMAINS UNCODED EACH EVEN NUMBERED INPUT BIT IS ENCODED BY THE RATE 1/2 ENCODER

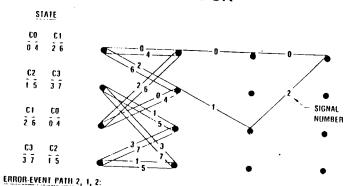
## TCM Trellis

#### Rate ¾ Trellis Diagram



## 4 State Trellis with parallel Paths

#### Four-State Trellis (with Parallel Paths) for Coded 8-PSK



 $d = \sqrt{d_1^2 + d_0^2 + d_1^2} = \sqrt{2 + 0.585 + 2} = 2.2$ 

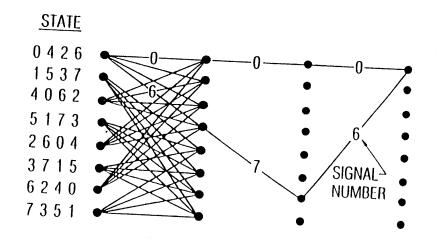
ERROR EVENT PATH 4 (the parallel transition):

$$d = d_2 = 2$$

- THUS, FOR THIS EXAMPLE, THE FREE EUCLIDEAN DISTANCE IS 2
- ASYMPTOTIC GAIN =  $10 \log_{10} \frac{(d_2^2)}{(d_{rel}^2)_{UNCODED 4PSK}} = 10 \log_{10} \left(\frac{4}{2}\right) = 3 dB$

## 8 state trellis with partitioning

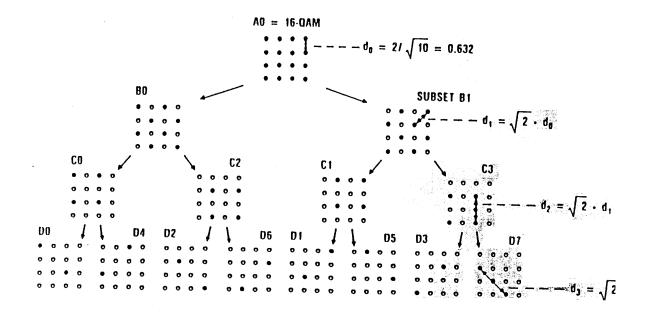
## **Eight-State Trellis Diagram for Coded 8-PSK**



ASYMPTOTIC CODING GAIN = 
$$10 \log_{10} \frac{(d_1^2 + d_0^2 + d_1^2)}{(d_{rel}^2)_{UNCODED 4 PSK}} = 10 \log_{10} \left(\frac{4.585}{2}\right) = 3.6 \text{ dB}$$

## 16 QAM Partitioning

Ungerboeck Partitioning of 16-QAM Signals, Where  $E(|a_i|^2) = 1$ 



## 16-QAM Trellis

#### STATE

