

# 16582/16418 Wireless Communication

Lecture Notes 7: Mobile Radio  
Channel Modeling II

Statistical Models for Fading  
Processes

Dr. Jay Weitzen

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- Quick Review of Fading Models
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# Quick Review of Fading Models

- Dispersion in Time and Frequency Effect Channel model
- In Time, look at relation between multipath spread and bit duration
  - Selective or Flat Fading
  - BW of channel vs. BW of signal
- In frequency look at Doppler Spread relative to inverse of Bit Duration
  - Fast or Slow Fading
  - Signaling rate vs. channel change rate

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# Types of Fading

## Small-scale Fading

(Based on Multipath Time Delay Spread)

### Flat Fading

1. BW Signal  $<$  BW of Channel
2. Delay Spread  $<$  Symbol Period

### Frequency Selective Fading

1. BW Signal  $>$  Bw of Channel
2. Delay Spread  $>$  Symbol Period

## Small-scale Fading

(Based on Doppler Spread)

### Fast Fading

1. High Doppler Spread
2. Coherence Time  $<$  Symbol Period
3. Channel variations faster than baseband signal variations

### Slow Fading

1. Low Doppler Spread
2. Coherence Time  $>$  Symbol Period
3. Channel variations smaller than baseband signal variations

# Impulse Response of the Fading Multipath Model

## 2) Discrete Multipath Model (resolvable)

$$\tilde{y}(t) = \sum_{k=1}^{N(t)} \tilde{a}_k(t) \tilde{x}(t - \tau_k(t)),$$

$$\tilde{h}(t, \tau) = \sum_{k=1}^{N(t)} \tilde{a}_k(t) \delta(t - \tau_k(t))$$

- For discrete multipath channels, the above PDF's are used to model  $|a_k(t)|$

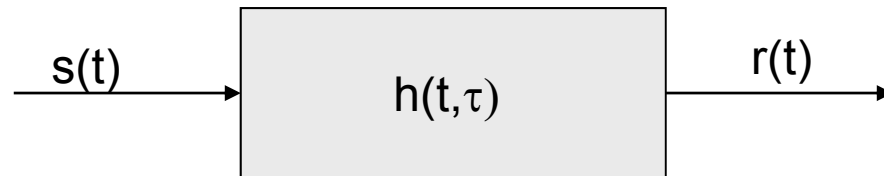
## 3) Continuous Multipath (unresolvable)

$$\tilde{y}(t) = \int_{-\infty}^{\infty} \tilde{h}_k(t) \tilde{x}(t - \tau_k(t)) d\tau$$

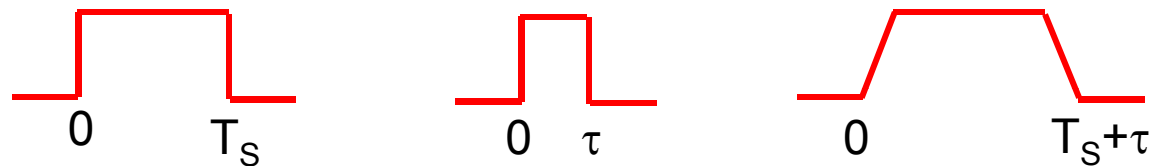
# Flat Fading

- Occurs when **symbol period** of the transmitted signal is much larger than the Delay Spread of the channel
  - Bandwidth of the applied signal is narrow.
- Occurs when the **amplitude of the received signal** changes with time
  - For example according to Rayleigh Distribution
- May cause deep fades.
  - Increase the transmit power to combat this situation.

# Flat Fading



$$\tau \ll T_S$$



Occurs when:

$$B_S \ll B_C$$

and

$$T_S \gg \sigma_\tau$$

$B_C$ : Coherence bandwidth

$B_S$ : Signal bandwidth

$T_S$ : Symbol period

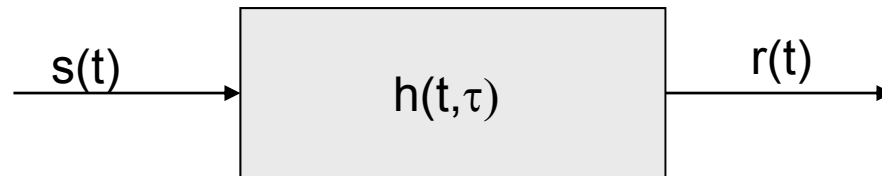
$\sigma_\tau$ : Delay Spread

# Frequency Selective Fading

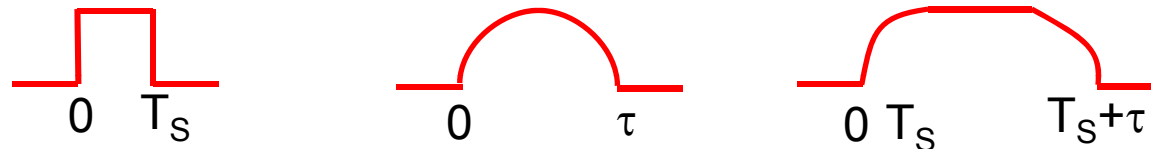
- Occurs when channel multipath delay spread is greater than the symbol period.
  - Symbols face time dispersion
  - Channel induces Intersymbol Interference (ISI)
- Bandwidth of the signal  $s(t)$  is wider than the channel impulse response.



# Frequency Selective Fading



$$\tau \gg T_S$$



Causes distortion of the received baseband signal

Causes Inter-Symbol Interference (ISI)

Occurs when:

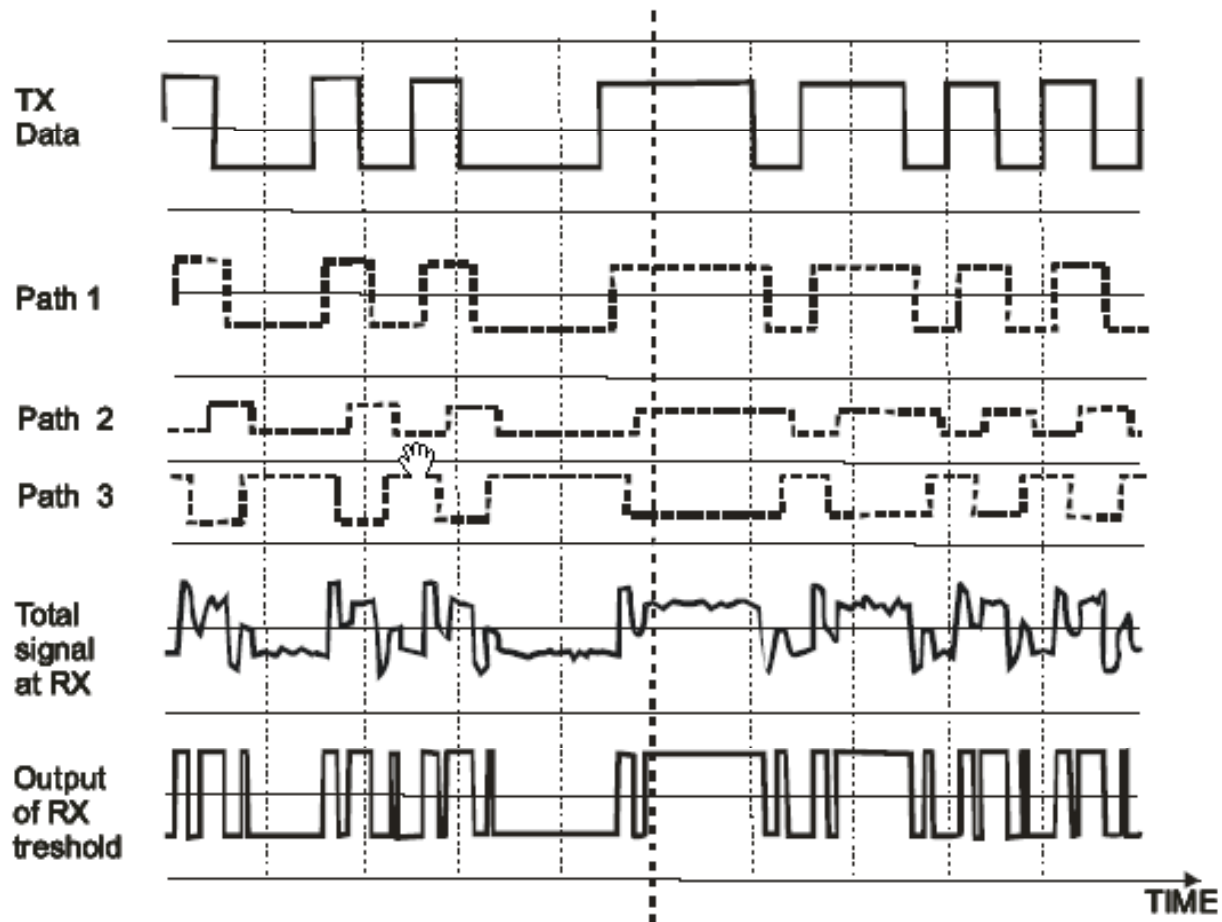
$$B_S > B_C$$

and

$$T_S < \sigma_\tau$$

As a rule of thumb:  $T_S < \sigma_\tau$

# ISI is result of Selective Fading



# Fast Fading

- Due to Doppler Spread
  - Rate of change of the channel characteristics is **larger** than the Rate of change of the transmitted signal
  - The channel changes during a symbol period.
  - The channel changes because of receiver motion.
  - Coherence time of the channel is smaller than the symbol period of the transmitter signal

Occurs when:

$$B_S < B_D$$

and

$$T_S > T_C$$

$B_S$ : Bandwidth of the signal

$B_D$ : Doppler Spread

$T_S$ : Symbol Period

$T_C$ : Coherence Bandwidth

# Slow Fading

- Due to Doppler Spread
  - Rate of change of the channel characteristics is **much smaller** than the Rate of change of the transmitted signal

Occurs when:

$$B_S \gg B_D$$

and

$$T_S \ll T_C$$

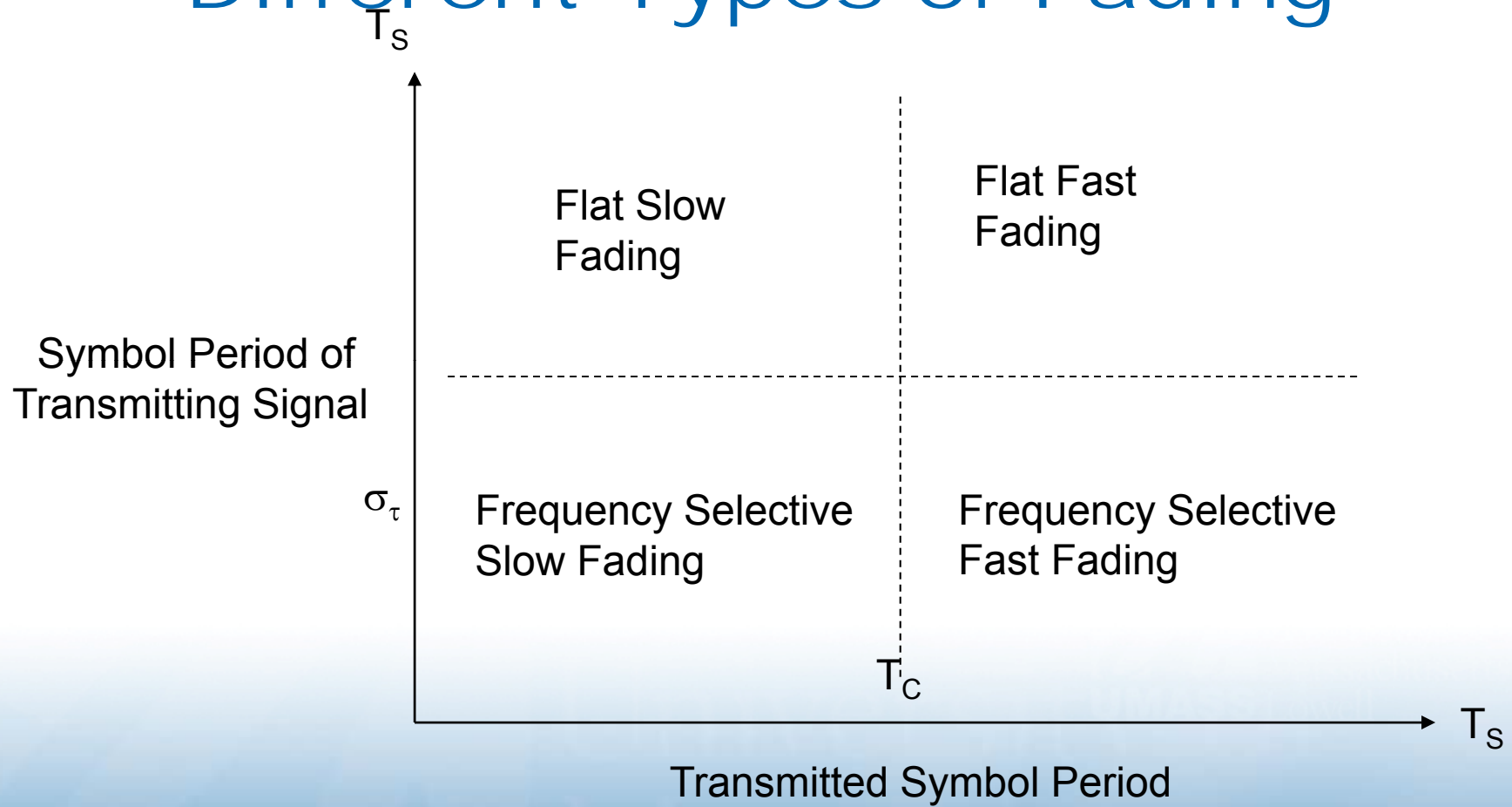
$B_S$ : Bandwidth of the signal

$B_D$ : Doppler Spread

$T_S$ : Symbol Period

$T_C$ : Coherence Bandwidth

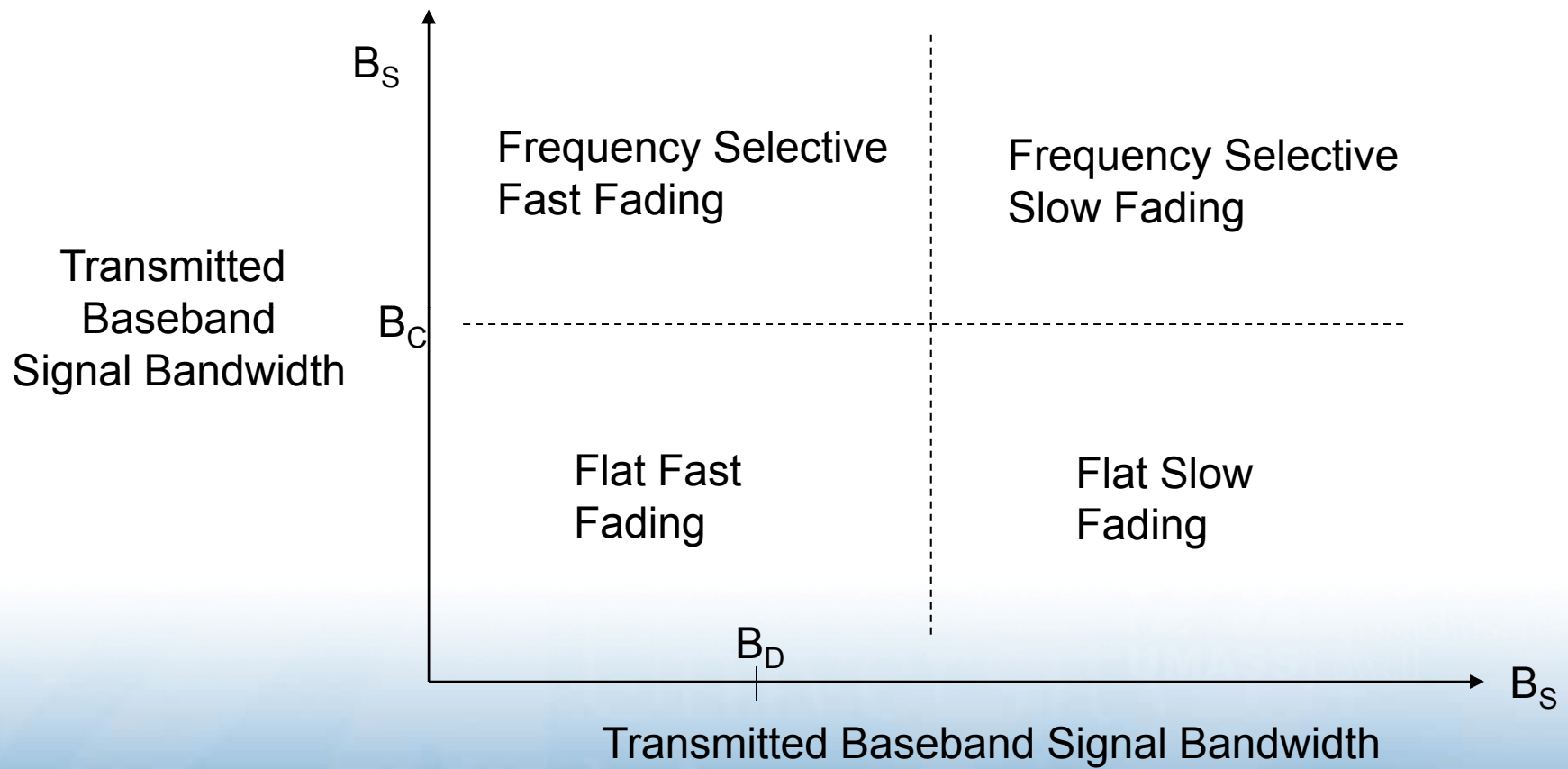
# Different Types of Fading



With Respect To SYMBOL PERIOD

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# Different Types of Fading



With Respect To BASEBAND SIGNAL BANDWIDTH

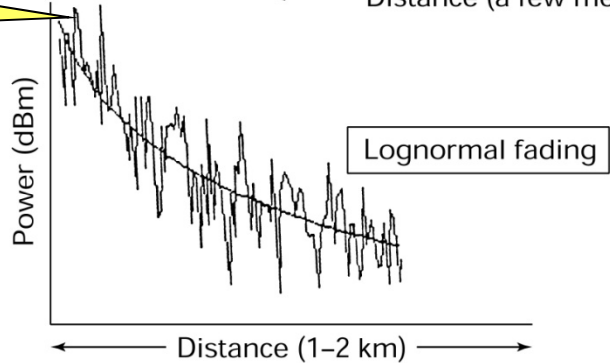
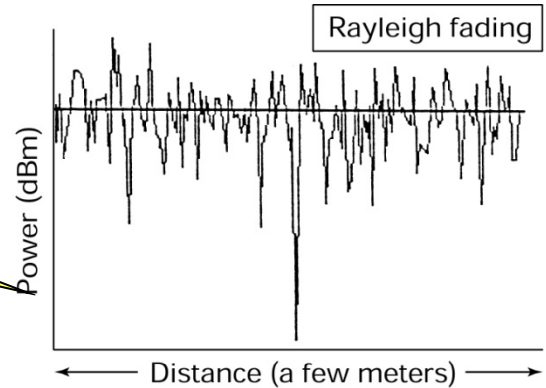
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# Statistical Models For Small Scale Fading

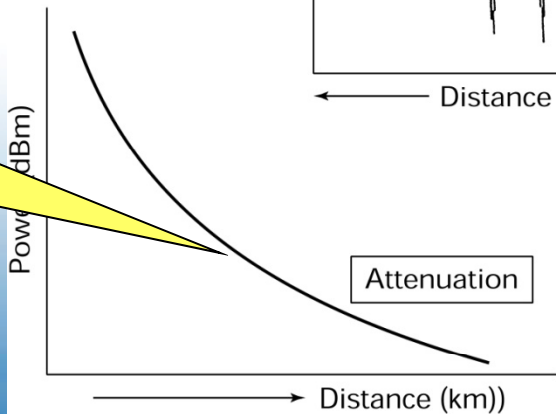
# Three Major Effects: Attenuation, Long-term Fading (Shadowing), and Short-term Fading.

Buildings, Trees, cars obstruct signals on a medium to small scale: Shadowing

Fading occurs with distance on order of  $\frac{1}{4}$  wavelength

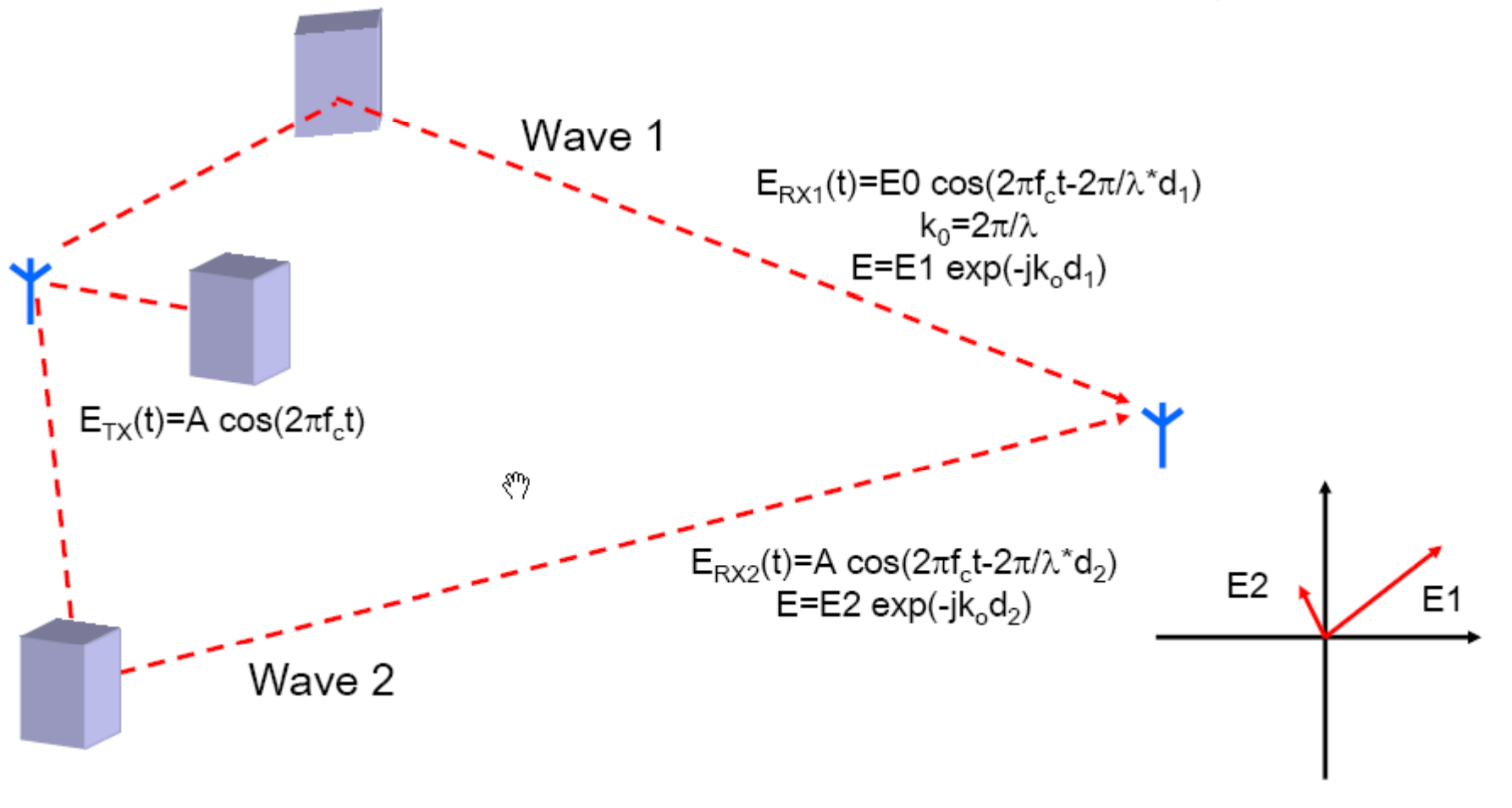


Attenuation: Signal Attenuates with Distance

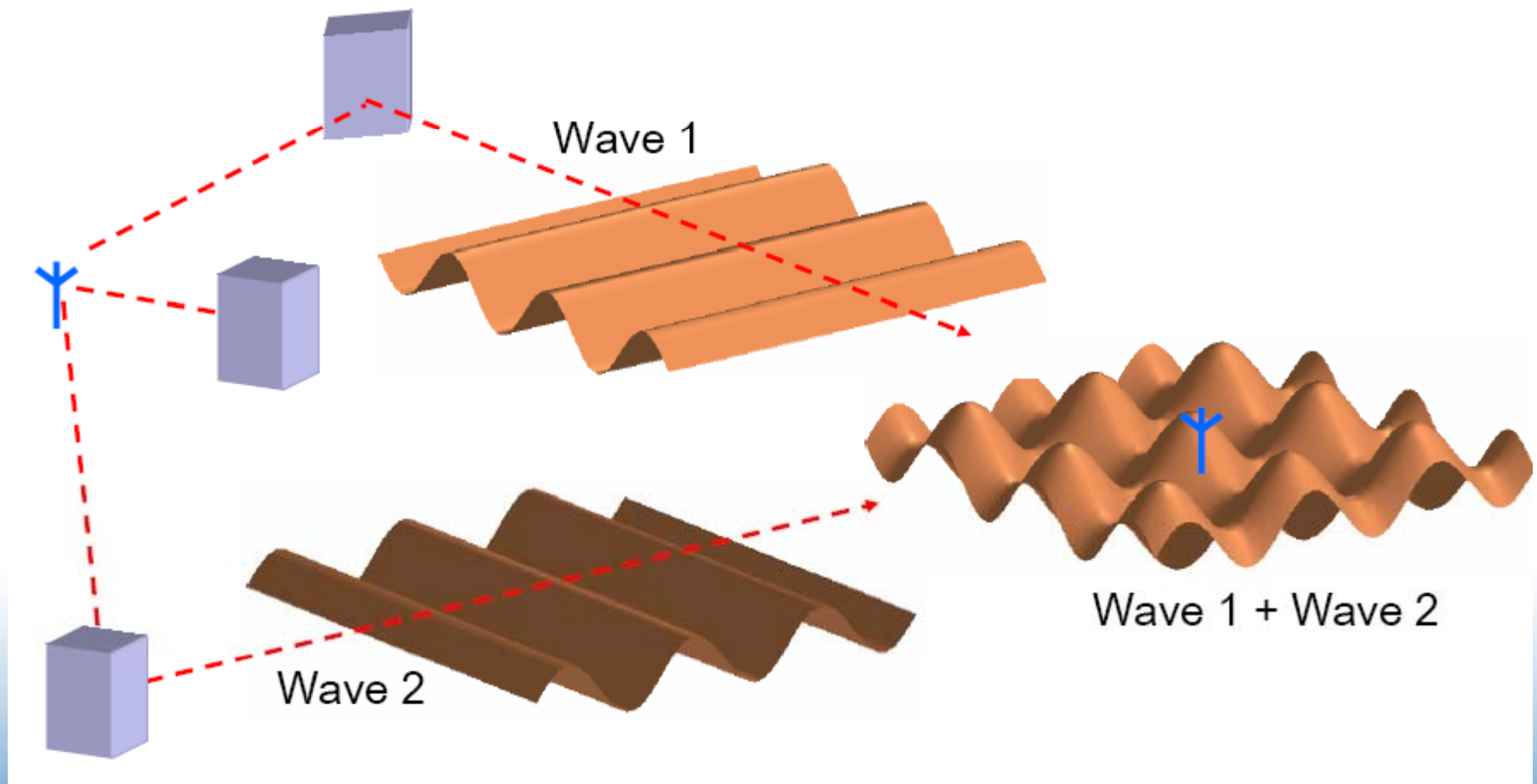




# Fading Is the Result of Constructive and Destructive Wave Combining



# Small Scale Fading in Space and Time



# Space/Time Interference patterns

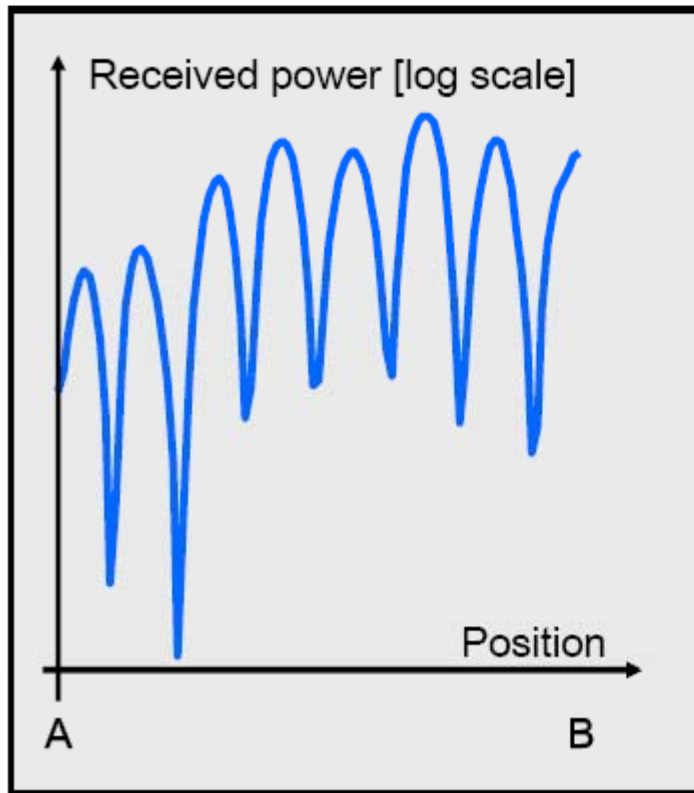
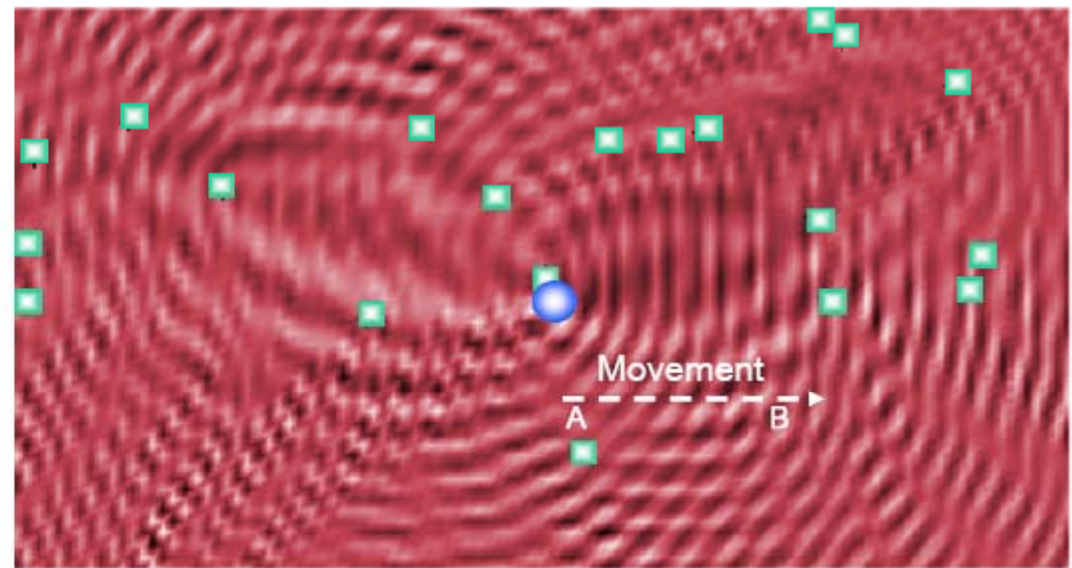
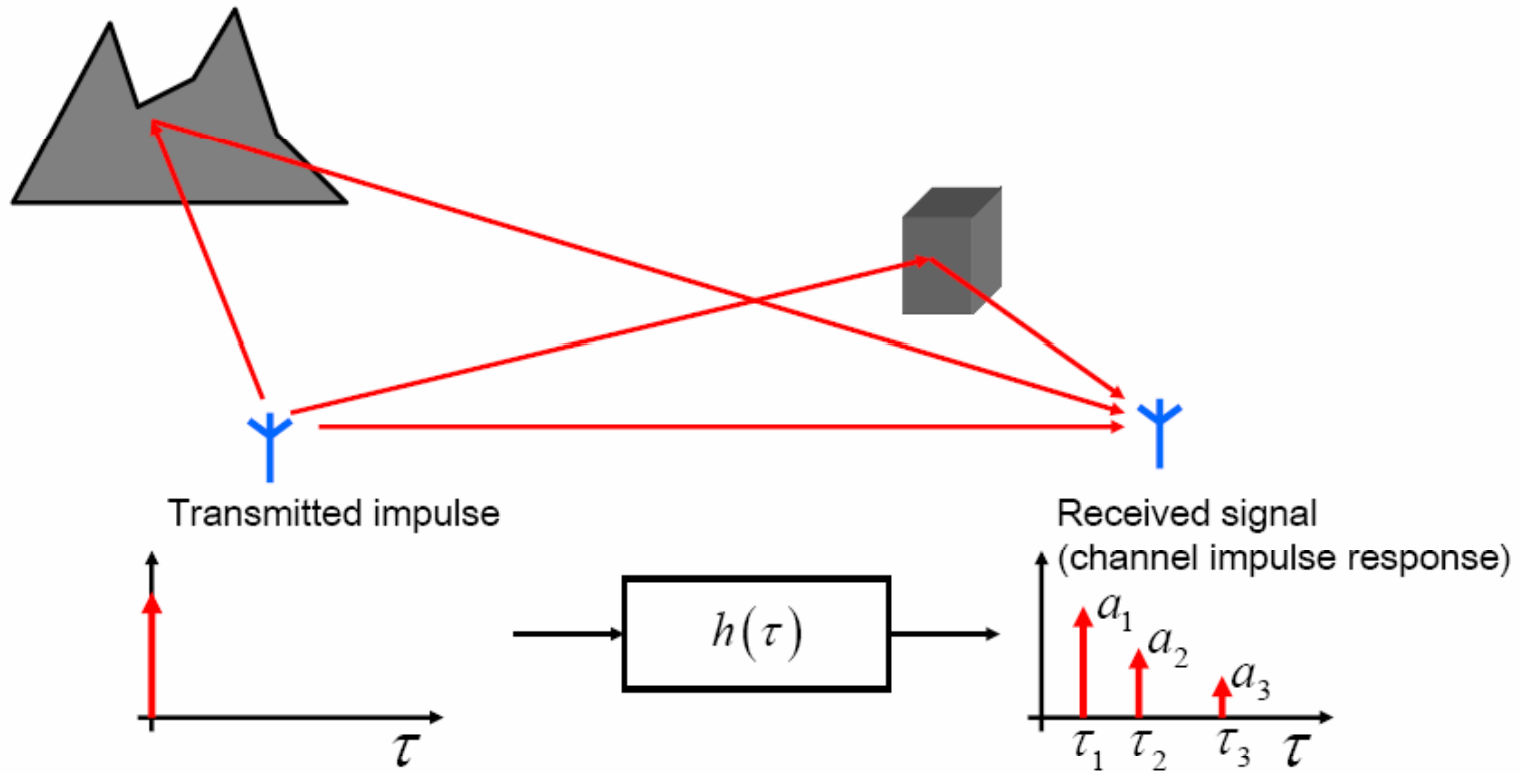


Illustration of interference pattern from above



- Transmitter
- Reflector

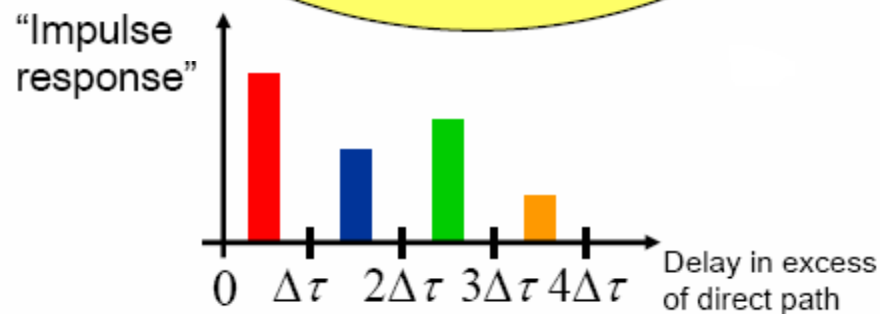
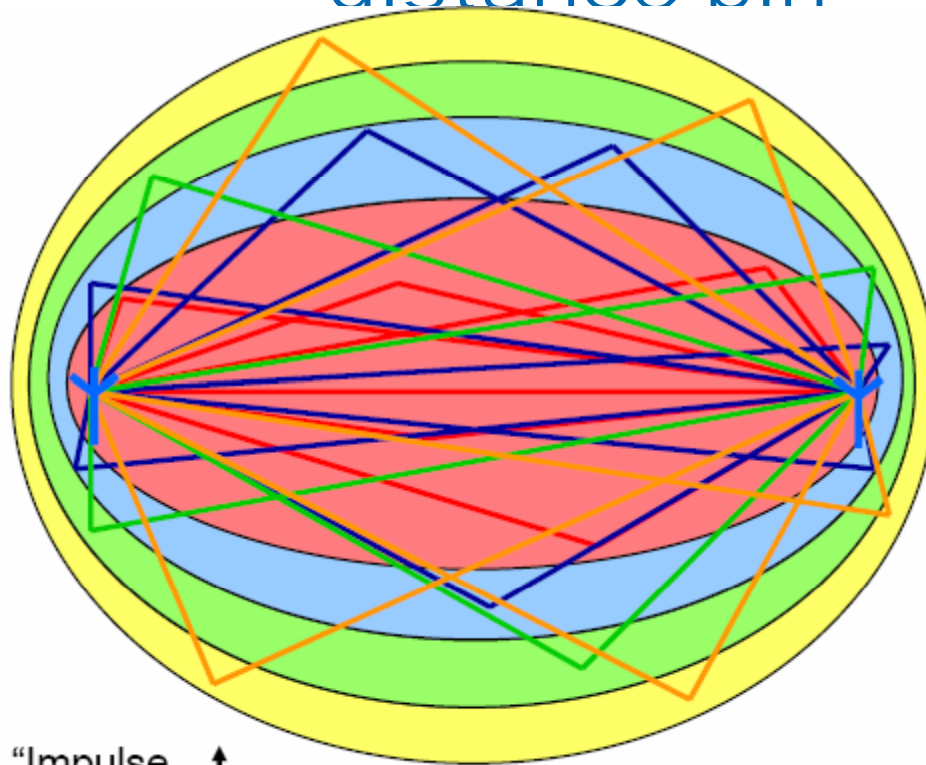
# Impulse Response of a Multipath Channel



$$h(\tau) = a_1\delta(\tau - \tau_1) + a_2\delta(\tau - \tau_2) + a_3\delta(\tau - \tau_3)$$

$A_i$  can be deterministic or random complex Gaussian Variables

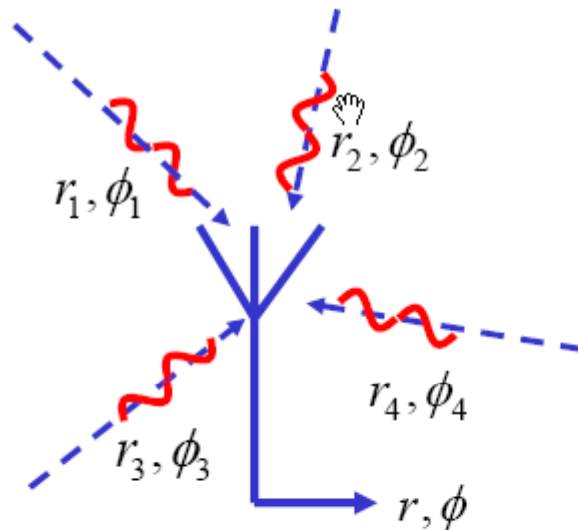
Many Scatterers from same distance results in random fading at each distance bin



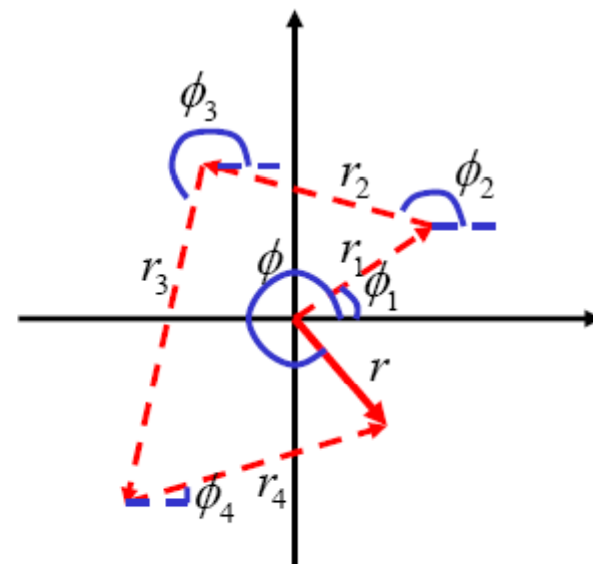
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# Many Waves Combine Due to Scattering

Many incoming waves with independent amplitudes and phases



Add them up as phasors



$$r \exp(j\phi) = r_1 \exp(j\phi_1) + r_2 \exp(j\phi_2) + r_3 \exp(j\phi_3) + r_4 \exp(j\phi_4)$$

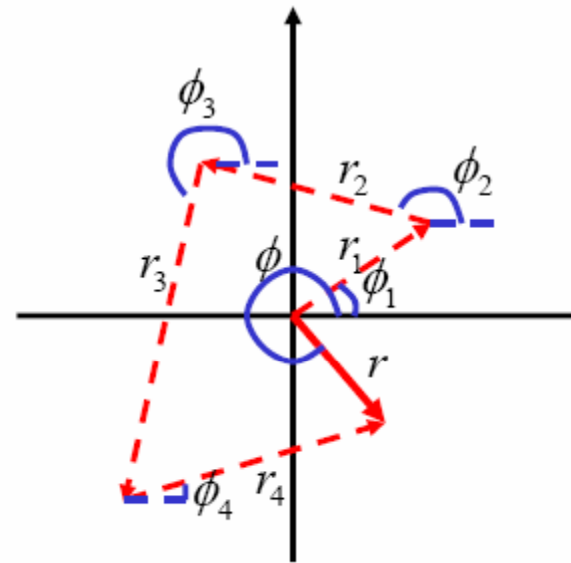
# Real and Imaginary Parts are Gaussian Due to Central Limit Theorem

Re and Im components are  
sums of many independent  
equally distributed components

$$\text{Re}(r) \in N(0, \sigma^2)$$

Re(r) and Im(r) are independent

The phase of r has a uniform  
distribution



# Fading Distributions

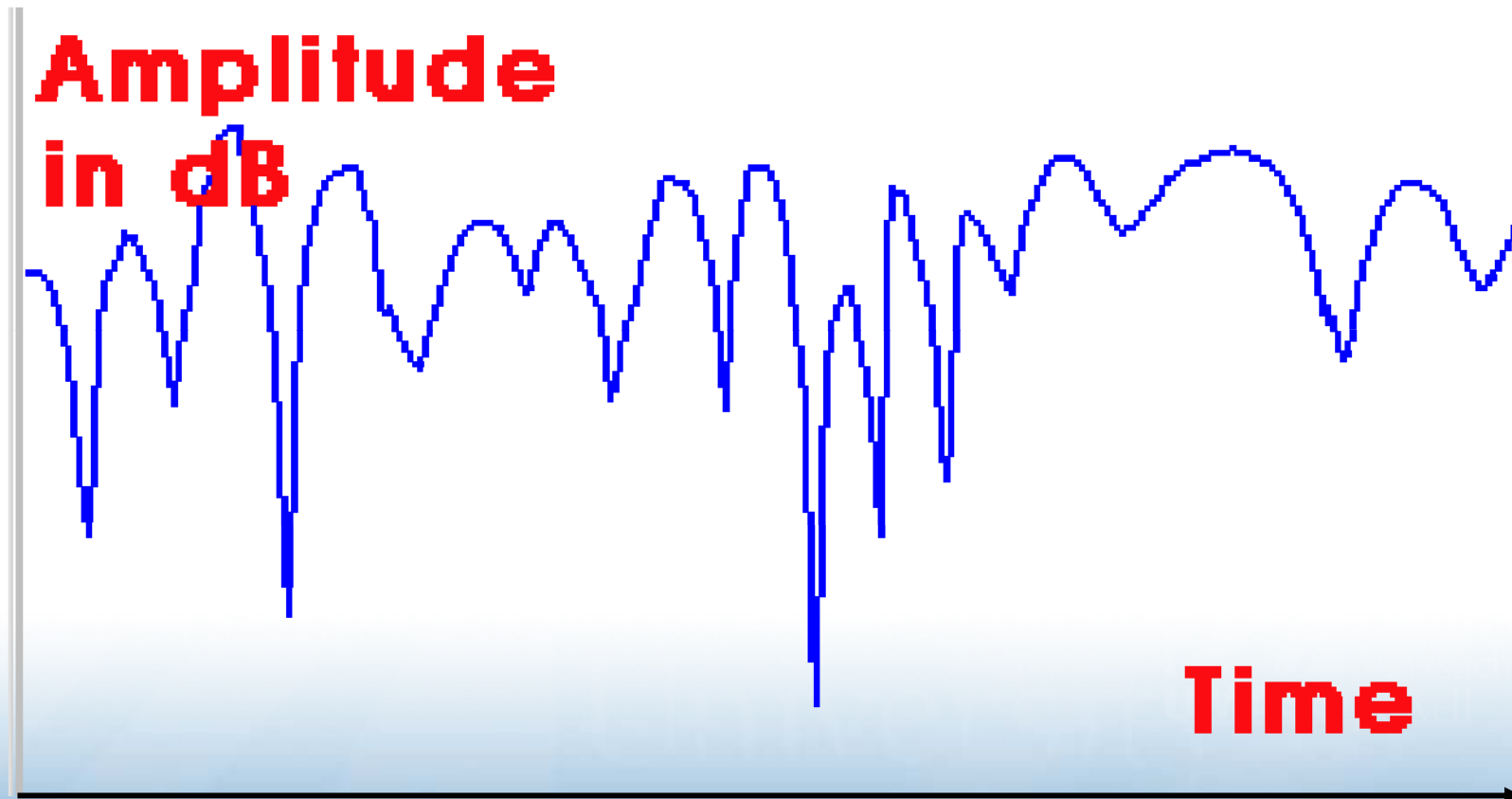
- Describes how the received signal amplitude changes with time.
  - Remember that the received signal is combination of multiple signals arriving from different directions, phases and amplitudes.
  - With the received signal we mean the baseband signal, namely the **envelope** of the received signal (i.e.  $r(t)$ ).
- Its is a **statistical** characterization of the multipath fading.
- Often used distributions
  - Rayleigh Fading
  - Ricean Fading
  - Nakagami Fading



# Rayleigh and Rician Distributions

- Rayleigh Describes the received signal envelope distribution for channels, where all the components are non-LOS:
  - i.e. there is **no line-of-sight (LOS)** component.
- Rician Describes the received signal envelope distribution for channels where one of the multipath components is LOS component.
  - i.e. there is **one LOS** component.

# Rayleigh Fading



# Rayleigh Fading

Rayleigh distribution has the probability density function (PDF) given by:

$$p(r) = \begin{cases} \frac{r}{\sigma^2} e^{-\left(\frac{r^2}{2\sigma^2}\right)} & (0 \leq r \leq \infty) \\ 0 & (r < 0) \end{cases}$$

$\sigma^2$  is the time average power of the received signal before envelope detection.  
 $\sigma$  is the rms value of the received voltage signal before envelope detection

**Remember:**  $\bar{P}$  (average power)  $\propto V_{rms}^2$  (see end of slides 5)

# Rayleigh Fading (cont'd)

The probability that the envelope of the received signal does not exceed a specified value of  $R$  is given by the CDF:

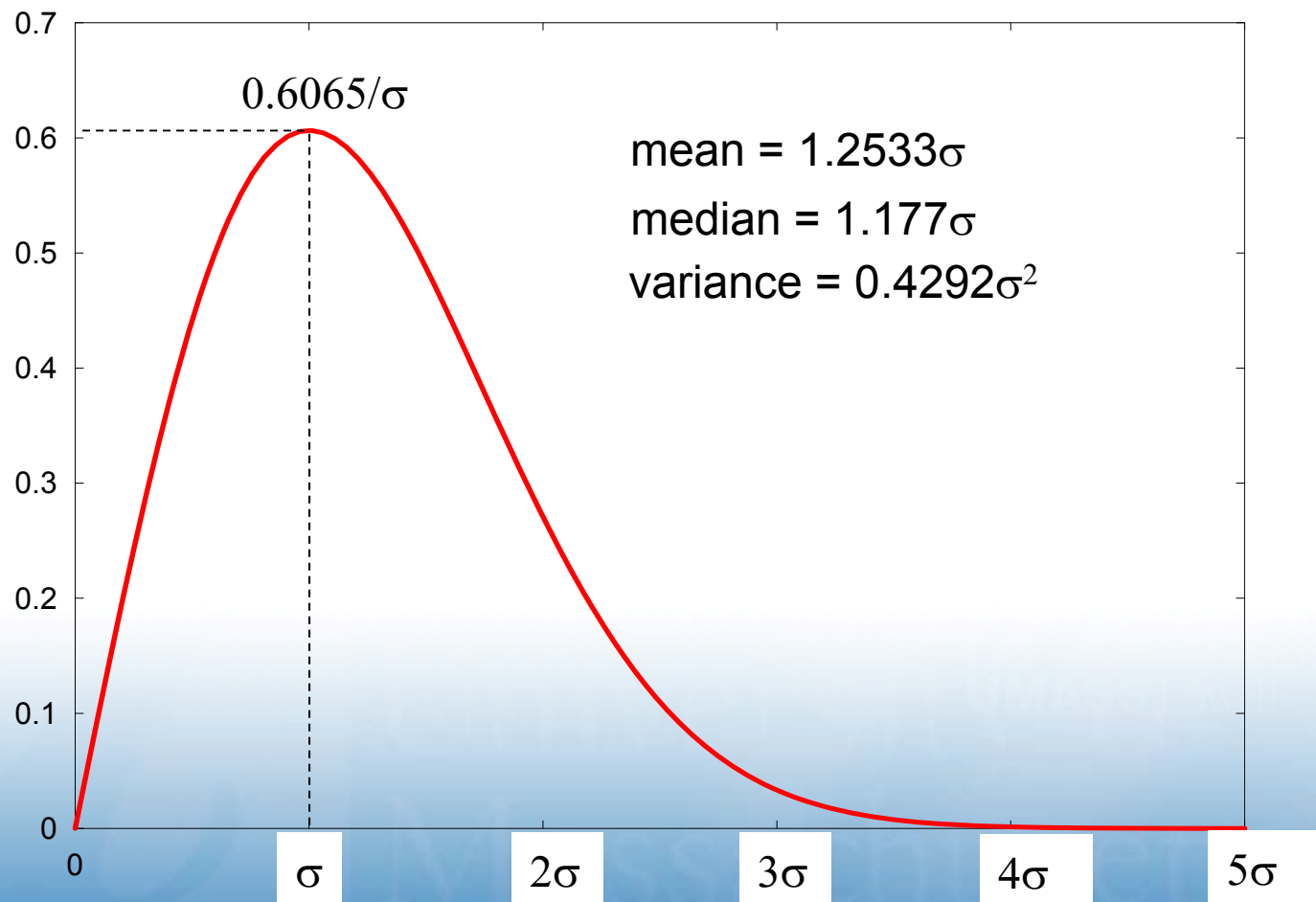
$$P(R) = P_r(r \leq R) = \int_0^R p(r) dr = 1 - e^{-\frac{R^2}{2\sigma^2}}$$

$$r_{mean} = E[r] = \int_0^{\infty} r p(r) dr = \sigma \sqrt{\frac{\pi}{2}} = 1.2533\sigma$$

$$r_{median} = 1.177\sigma \quad \text{found by solving } \frac{1}{2} = \int_0^{r_{median}} p(r) dr$$

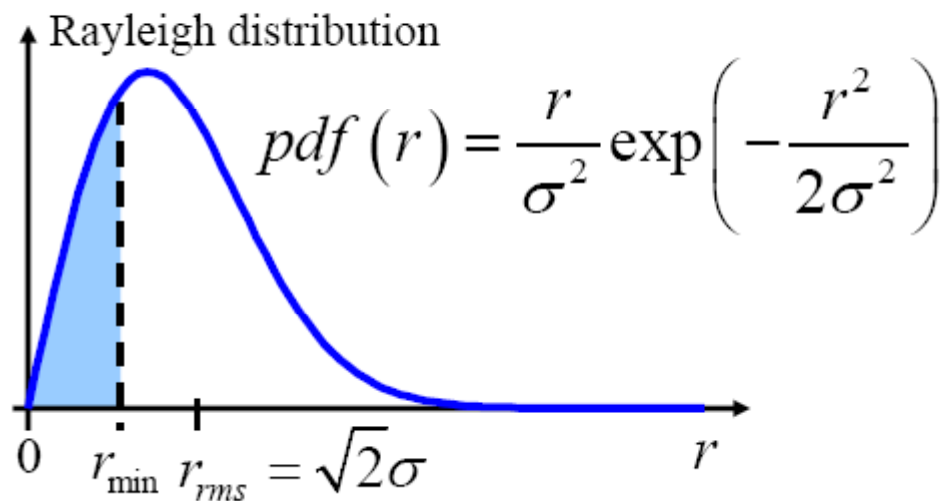
$$r_{rms} = \sqrt{2}\sigma$$

# Rayleigh PDF



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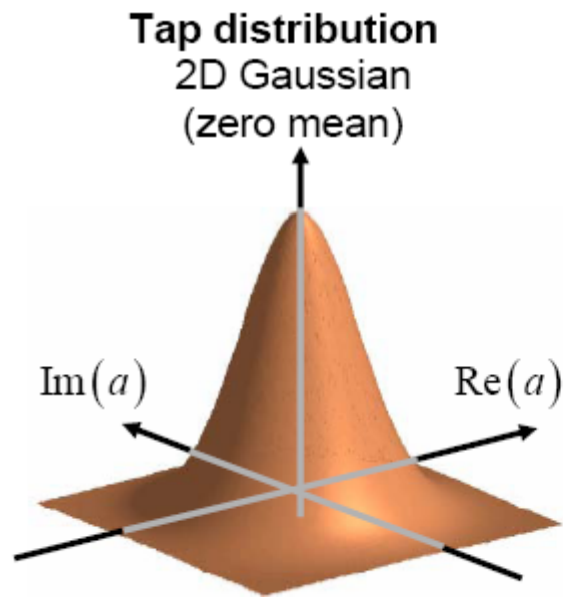
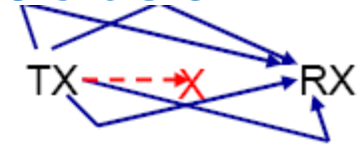
# Pdf and Cdf of Rayleigh Fading



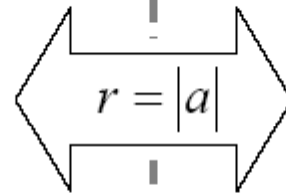
$$\Pr(r < r_{\min}) = \int_0^{r_{\min}} pdf(r) dr = 1 - \exp\left(-\frac{r_{\min}^2}{r_{rms}^2}\right)$$

# The Envelope is Rayleigh Distributed

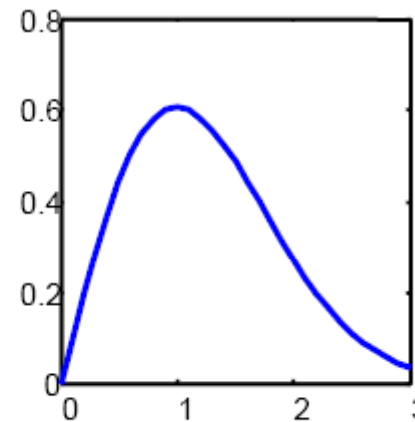
No dominant component  
(no line-of-sight)



No line-of-sight  
component



Amplitude distribution  
Rayleigh



$$pdf(r) = \frac{r}{\sigma^2} \exp\left(-\frac{r^2}{2\sigma^2}\right)$$

# Rayleigh Fading Margin

How many dB fading margin, against Rayleigh fading, do we need to obtain an outage probability of 1%?

$$\Pr(r < r_{\min}) = 1 - \exp\left(-\frac{r_{\min}^2}{r_{rms}^2}\right) = 1\% = 0.01$$

Some manipulation gives

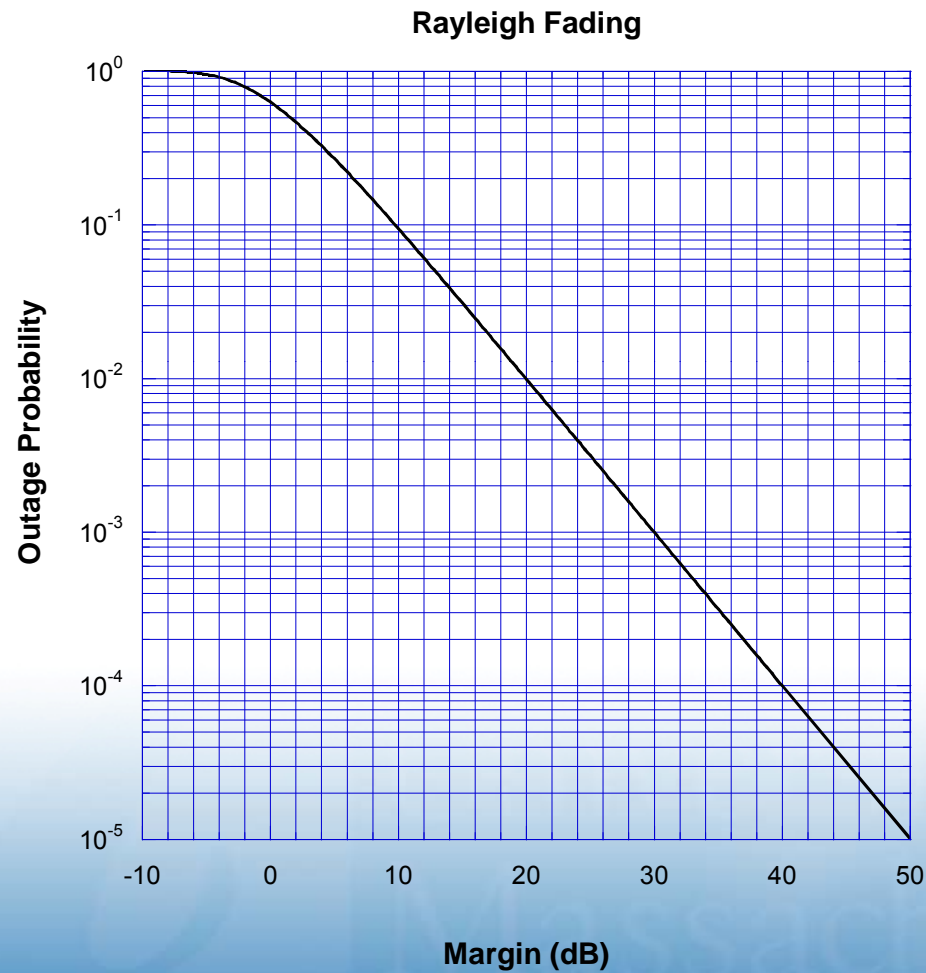
$$1 - 0.01 = \exp\left(-\frac{r_{\min}^2}{r_{rms}^2}\right) \Rightarrow \ln(0.99) = -\frac{r_{\min}^2}{r_{rms}^2}$$

$$\Rightarrow \frac{r_{\min}^2}{r_{rms}^2} = -\ln(0.99) = 0.01 \Rightarrow M = \frac{r_{rms}^2}{r_{\min}^2} = 1/0.01 = 100$$

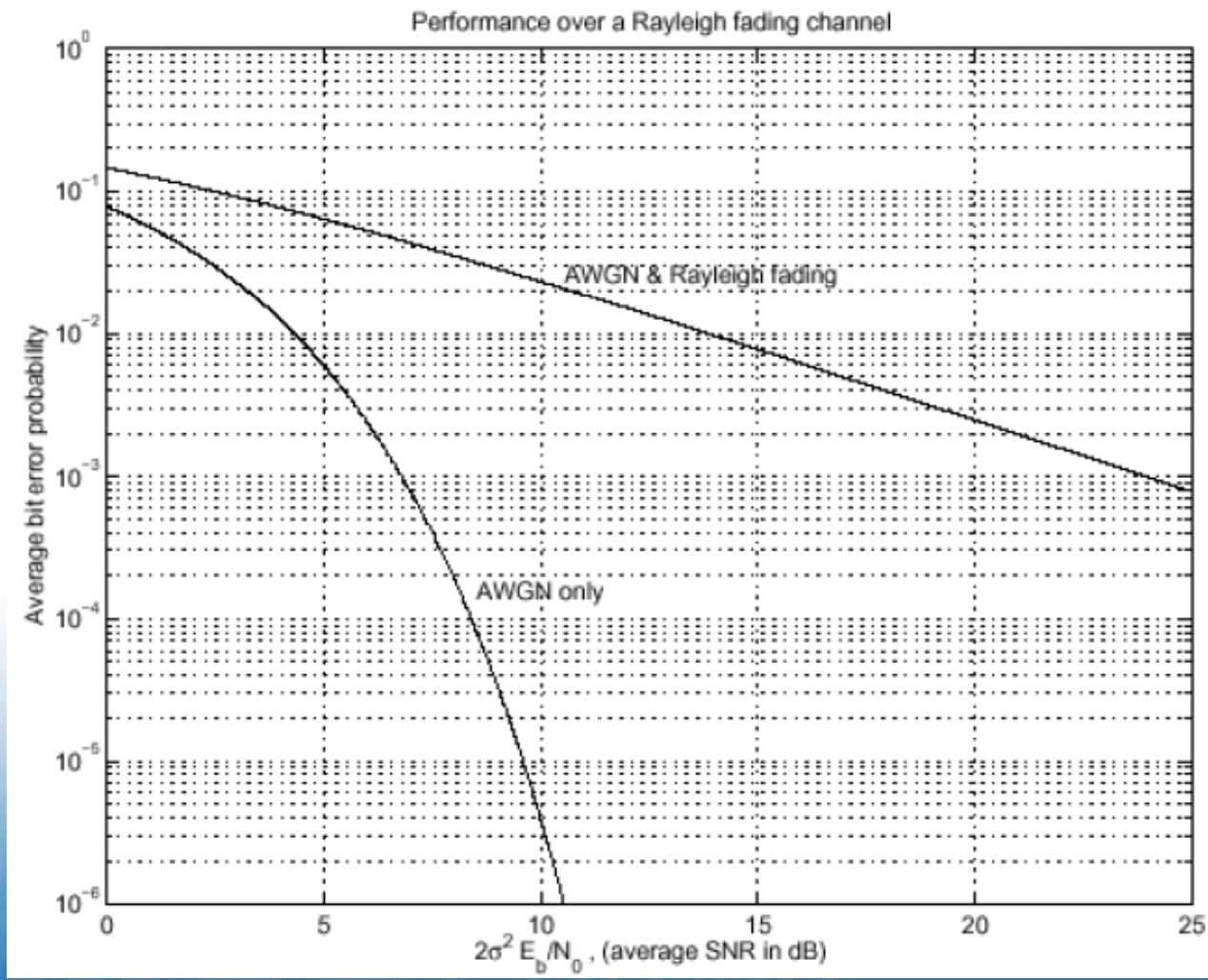
$$\Rightarrow M_{dB} = 20$$



# Rayleigh Outage Probability



# Digital Communication in Rayleigh Fading is Difficult



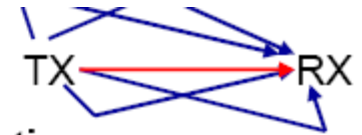
# Ricean Distribution

- When there is a stationary (non-fading) LOS signal present, then the envelope distribution is Ricean.
- The Ricean distribution degenerates to Rayleigh when the dominant component  
  - The ratio between the power of the LOS component and the diffuse components is called Ricean K-factor

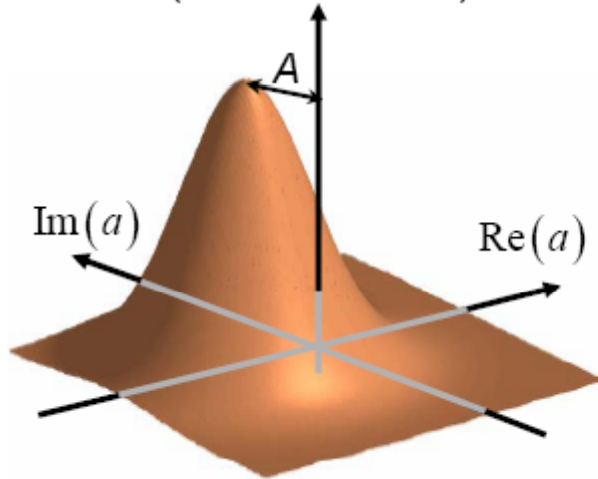
$$k = \frac{\text{Power in LOS component}}{\text{Power in random components}} = \frac{A^2}{2\sigma^2}$$

# Rician PDF

A dominant component  
(line of sight)

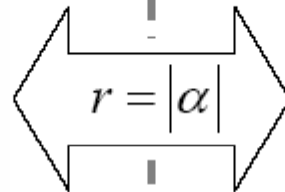
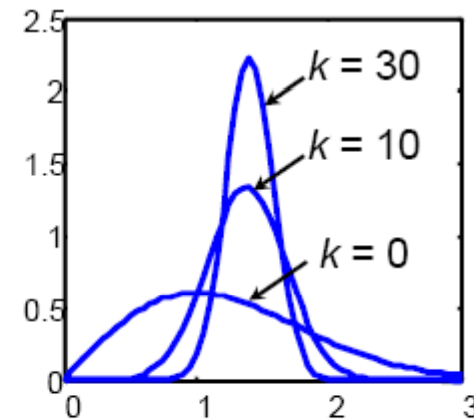


Tap distribution  
2D Gaussian  
(non-zero mean)



Amplitude distribution

Rice



Line-of-sight (LOS)  
component with  
amplitude A.

$$pdf(r) = \frac{r}{\sigma^2} \exp\left(-\frac{r^2 + A^2}{2\sigma^2}\right) I_0\left(\frac{rA}{\sigma^2}\right)$$

# Rician Fading

In case of Line-of-Sight (LOS) one component dominates.

- Assume it is aligned with the real axis

$$\operatorname{Re}(r) \in N(A, \sigma^2) \quad \operatorname{Im}(r) \in N(0, \sigma^2)$$

- The received amplitude has now a Ricean distribution instead of a Rayleigh
  
- The ratio between the power of the LOS component and the diffuse components is called Ricean K-factor

$$k = \frac{\text{Power in LOS component}}{\text{Power in random components}} = \frac{A^2}{2\sigma^2}$$

# Nakagami Probability Distribution

- In many cases the received signal can not be described as a pure LOS + diffuse components
- The Nakagami distribution is often used in such cases

$$pdf(r) = \frac{2}{\Gamma(m)} \left(\frac{m}{\Omega}\right)^m r^{2m-1} \exp\left(-\frac{m}{\Omega} r^2\right)$$

$\Gamma(m)$  is the gamma function

$$\Omega = \overline{r^2}$$

$$m = \frac{\Omega^2}{(r^2 - \Omega)^2}$$

with  $m$  it is possible to adjust the dominating power

# Nakagami Shape Factor

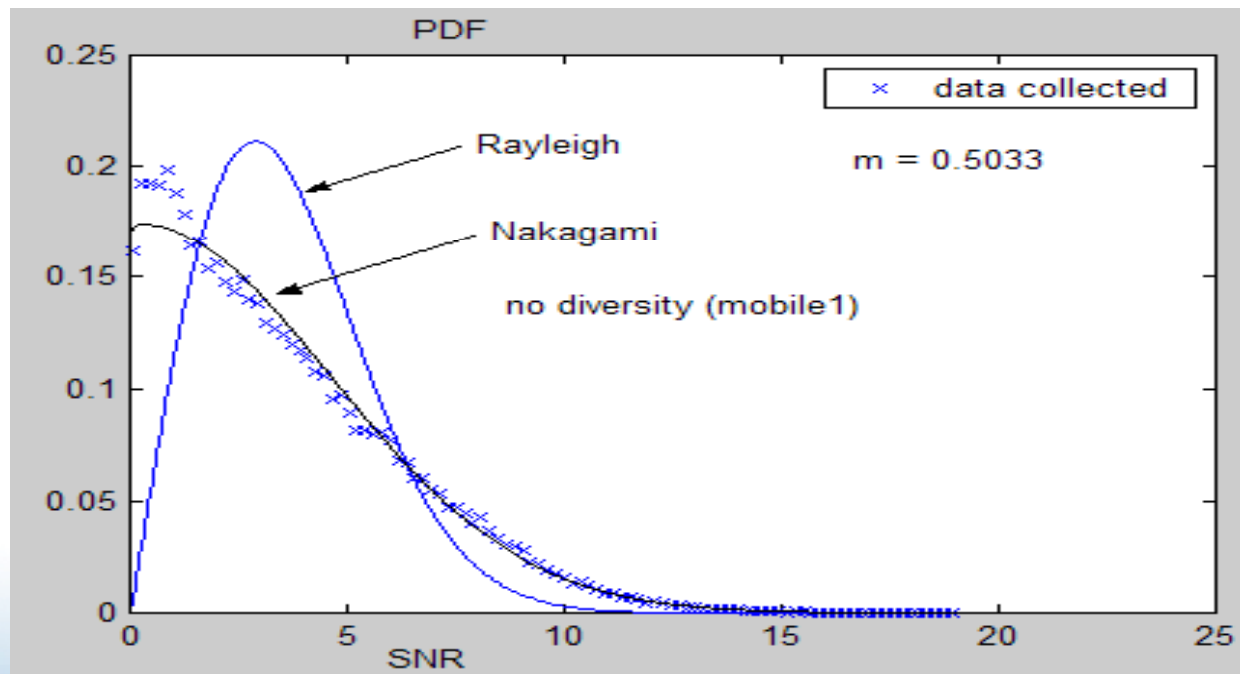
where

$$\Omega = E[R^2]$$
$$m = \frac{(E[R^2])^2}{\text{Var}(R)} \geq \frac{1}{2}$$
$$m = \begin{cases} \frac{1}{2}, & \text{one sided Gaussian} \\ 1, & \text{Rayleigh distribution} \\ > \frac{1}{2}, & \text{approximates Ricean} \\ \rightarrow \infty, & \text{no fading} \end{cases}$$

- The parameter  $m$  is called the 'shape factor' of the Nakagami or Nakagami  $m$ -parameter
- When  $m = 1$ , Nakagami becomes Rayleigh fading is recovered, with an exponentially distributed instantaneous power
- Nakagami fading occurs for multipath scattering with relatively large delay-time spreads and different clusters of reflected waves
- $m$ -parameter can also be written in terms of the Ricean  $K$  factor

$$m = \frac{(K+1)^2}{2K+1} \quad K = \frac{A^2}{2\sigma^2}$$

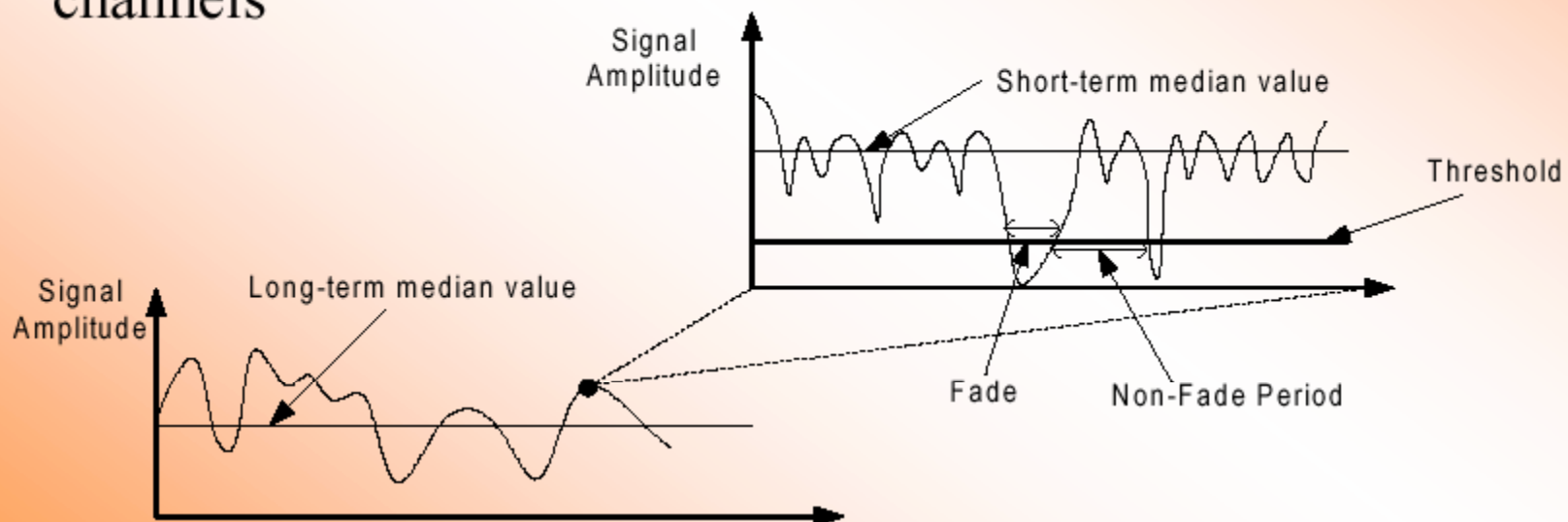
# Nakagami Fading for stationary user



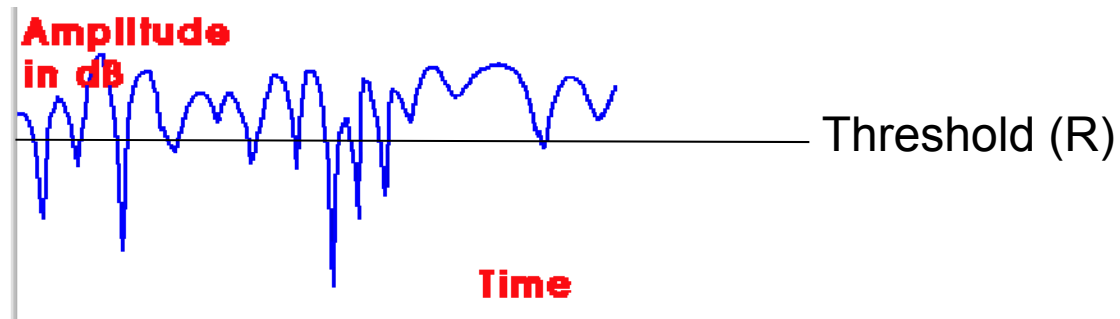


# Level Crossing and Fade Rates

- LCR is the average number of times per second that a fading signal crosses a certain threshold
- It relates the time rate of change to the received signal envelope
- It can be used to characterize the nature of burst error in fading channels



# Level Crossing Rate (LCR)



LCR is defined as the expected rate at which the Rayleigh fading envelope, normalized to the local rms signal level, crosses a specified threshold level  $R$  in a positive going direction. It is given by:

$$N_R = \sqrt{2\pi} f_m \rho e^{-\rho^2}$$

where

$$\rho = R / r_{rms} \quad (\text{specified envelope value normalized to rms})$$

$N_R$  : crossings per second

# Average Fade Duration

Defined as the average period of time for which the received signal is below a specified level  $R$ .

For Rayleigh distributed fading signal, it is given by:

$$\bar{\tau} = \frac{1}{N_R} \Pr[r \leq R] = \frac{1}{N_R} (1 - e^{-\rho^2})$$

$$\bar{\tau} = \frac{e^{\rho^2} - 1}{\rho f_m \sqrt{2\pi}}, \quad \rho = \frac{R}{r_{rms}}$$

# ADF for Different Distributions

- It is mathematically defined as

$$ADF = N(\rho) = \hat{\tau} = \frac{P[r \leq R]}{N_R}$$

- **For Rayleigh:**

$$ADF = N(\rho) = \hat{\tau} = \frac{e^{\rho^2} - 1}{\sqrt{2\pi} \rho f_m}$$

where

$$\rho = \frac{R}{R_{rms}} = \text{ratio of threshold to rms amplitude}$$

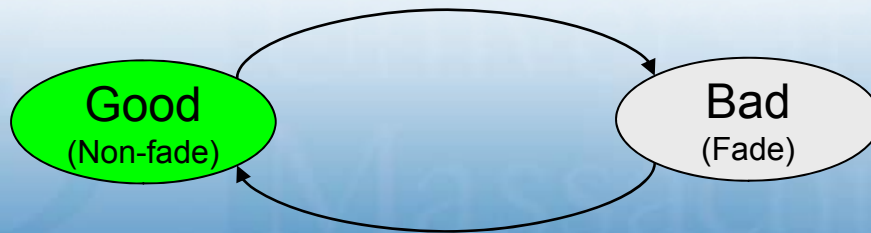
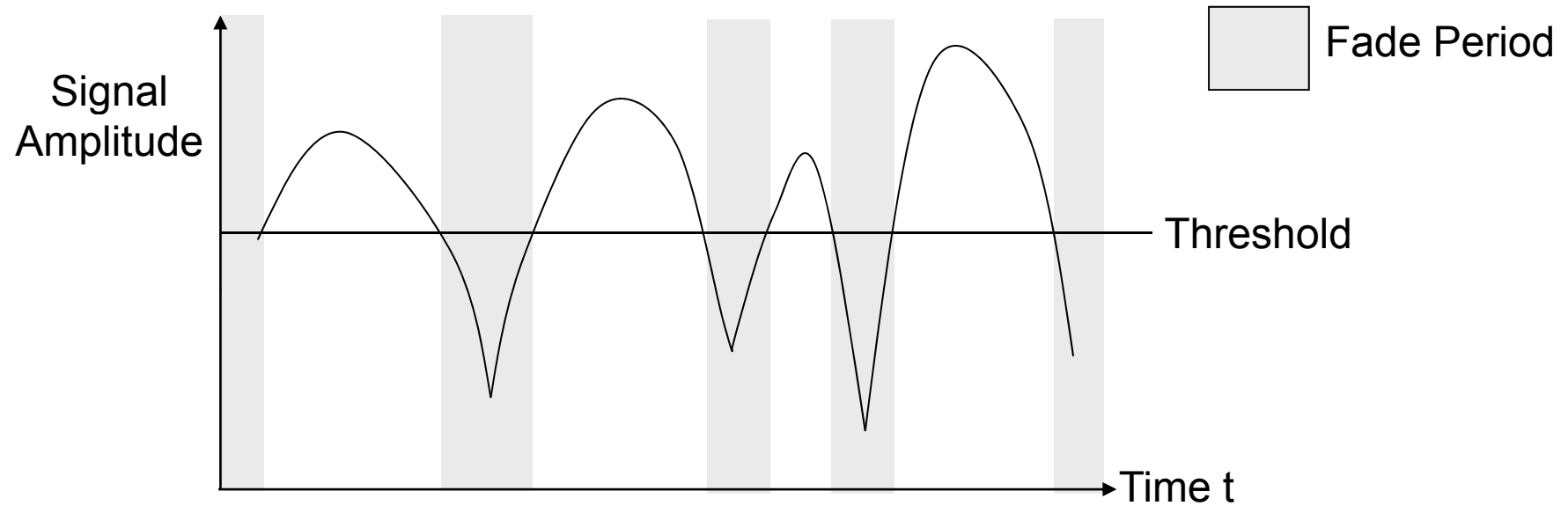
- **For Ricean:**

$$ADF = \hat{\tau} = \frac{1 - Q(\sqrt{2\pi K}, \sqrt{2(K+1)\rho^2})}{\sqrt{2\pi(K+1)} f_m \rho e^{-K - (K+1)\rho^2} I_0(2\rho\sqrt{K(K+1)})}$$

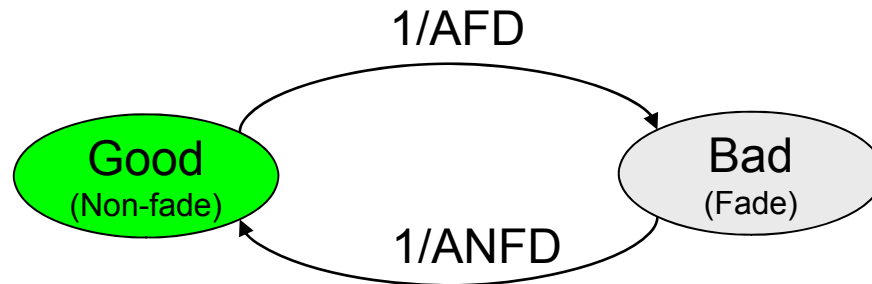
where  $Q(a,b)$  = Marcum Q-function

$$Q(a, b) = \int_b^\infty x \exp\left(-\frac{a^2 + x^2}{2}\right) I_0(ax) dx \quad Q(a, 0) = 1, \quad Q(0, b) = \exp\left(-\frac{b^2}{2}\right)$$

# Fading Model – Gilbert-Elliot Model



# Gilbert-Elliott Model



The channel is modeled as a Two-State Markov Chain.  
Each state duration is memory-less and exponentially distributed.

The rate going from Good to Bad state is:  $1/AFD$  (AFD: Avg Fade Duration)  
The rate going from Bad to Good state is:  $1/ANFD$  (ANFD: Avg Non-Fade Duration)

# 16.582 Case Study: Channel Measurements for 2G MMDS and applicability to 4G LTE and WiMax

# Credits

- Based on slides from, Dhananjay Gore, Stanford University
- Conducted for Sprint Broadband, 1999-2000



# Goal of Program

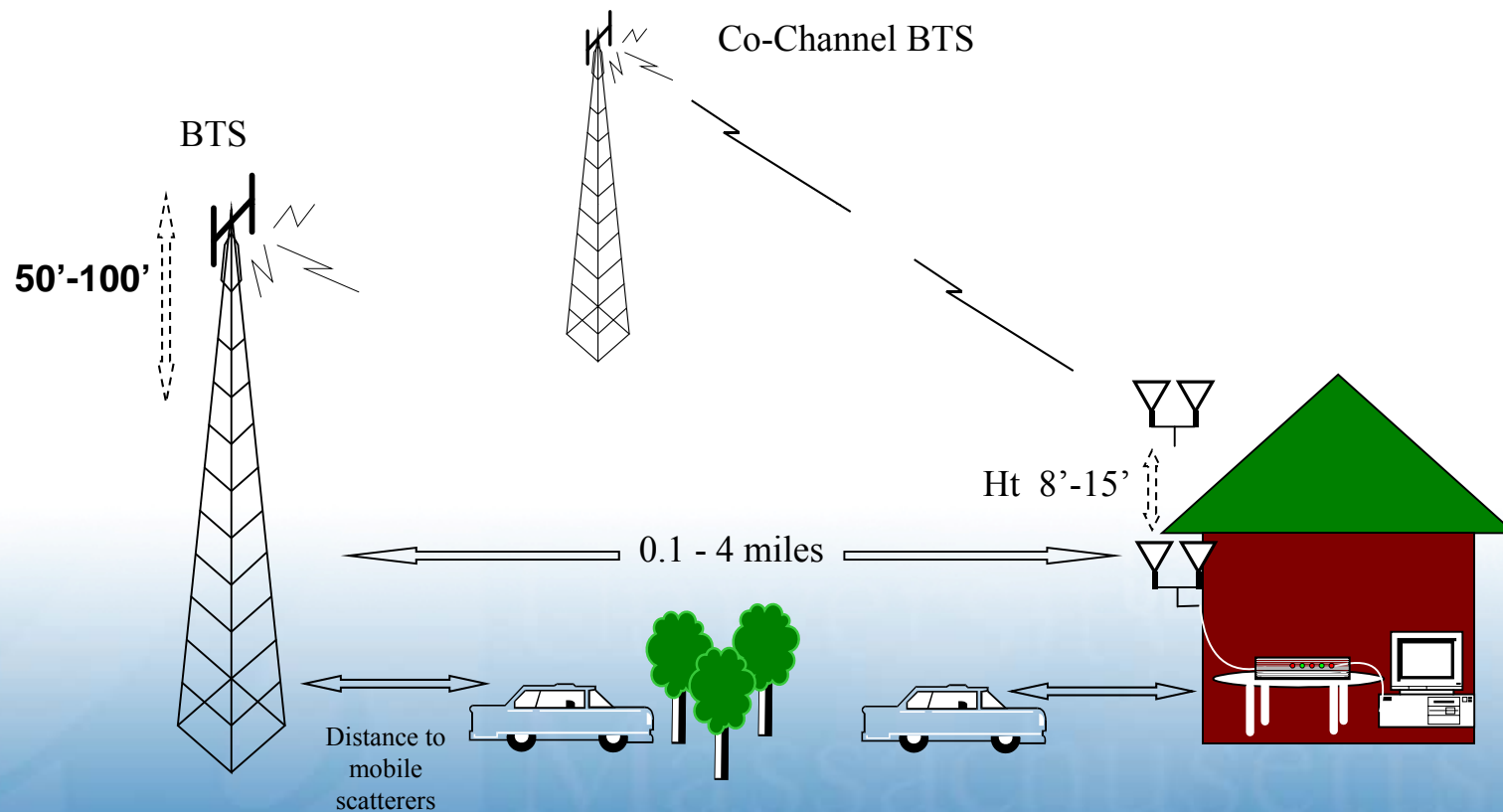
To characterize wireless channels for 2G MMDS but 4G has been deployed in this band



# What Is MMDS?

- MMDS (Microwave Multipoint distribution System), is a band of frequencies at 2.5 GHz, allocated for fixed and mobile digital communication
  - Originally viewed as a “wireless cable” system for broadcast digital services
  - Viewed as mostly TDD
- Business case required self installable CPE antennas and need to know reliability and channel characteristics

# Typical Scenario



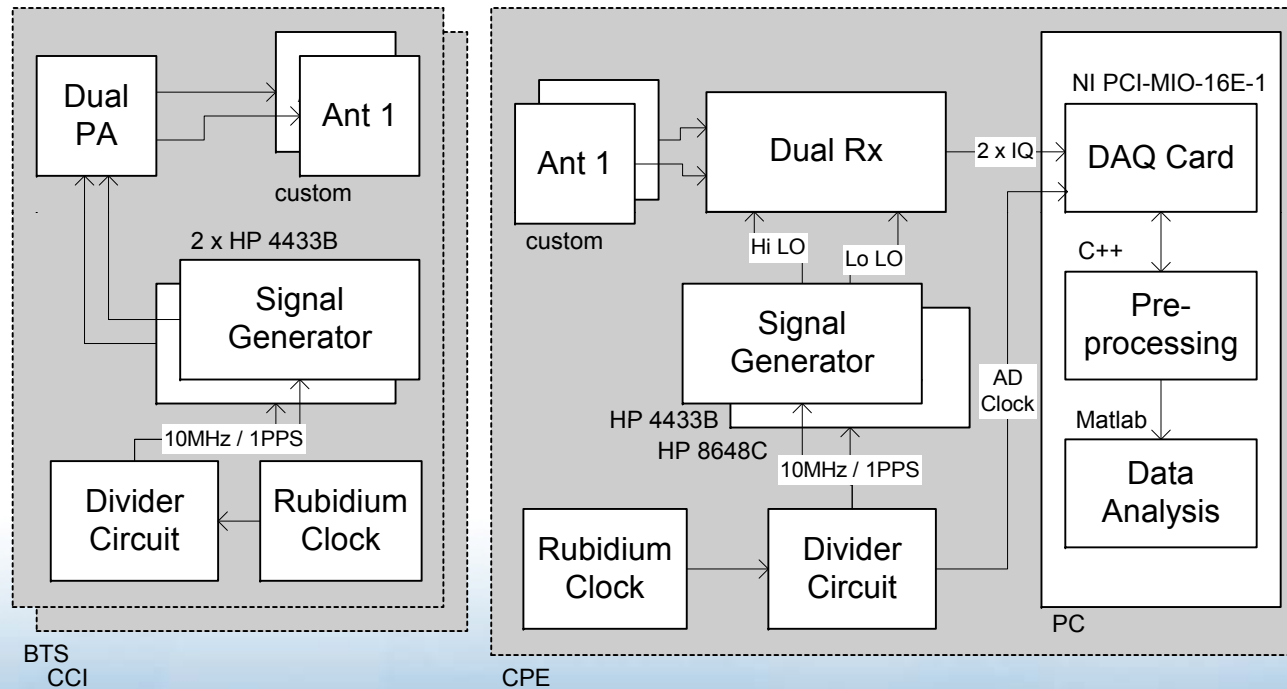
# Scenario Dimensions

- Terrain
  - Rural, Suburban, Urban, Hilly
- Antenna Configuration
  - BTS, CPE antenna heights & spacing
  - Polarization, Beam-width
- Reuse Factor
  - 1 and 3
- Sectorization
  - 3

# Antenna Configurations

- BTS antenna heights
  - 35', 50', 80', 120' (35-120 ft)
- CPE antenna heights
  - Under the eaves: 85" to 95", (~7 ft)
  - Patio of a Condominium: 130" (~10 ft)
  - Rooftop: 175" to 220" (15-20 ft)
- CPE antenna spacing
  - 0.5 - 5 wavelengths
- Beam-width  $90^{\circ}$  at BTS and  $50^{\circ}$  at CPE

# Measurement Set-up



2480 MHz  
4 MHz BW

# Measured Channel Parameters

- Path Loss
- K-factor
- Delay Spread
- Doppler Power Spectrum
- Level Crossing Rates (LCR)
- Average Duration of Fade (ADF)
- Antenna Correlation
- C/I ratios

# Path-Loss Measurements

- Published literature (AT&T measurements)
- SU measurements only for 0.1-4 miles
- SU measurements made in multiple Bay area locations
- SU measurements agree with AT&T measurements

SU: Stanford University

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# G2 MMDS Path Loss Model

*Median Path Loss:*

$$PL(dB) = A + 10\gamma \log_{10}(d / d_0) + s + \Delta PL_f + \Delta PL_h$$

for  $d > d_0$

*where*

$$A = 20 \log_{10}(4\pi d_0 / \lambda) \quad (\text{free space path loss})$$

$$\gamma = \left( a - bh_b + \frac{c}{h_b} \right), \quad 10 \text{ meters} < h_b < 80 \text{ meters}$$

(mean path loss exponent)

$\lambda$  is the wavelength

## Path Loss Model (contd.)

- $S$  is a lognormal shadow fading
  - zero mean
  - terrain dependent standard deviation
- $h_b$  is the BTS height in meters
- $a, b, c$  are constants dependent on the terrain category
- $d_o$  is chosen as 100m (reference distance)
- $d$  is the distance from BTS

# Correction Terms

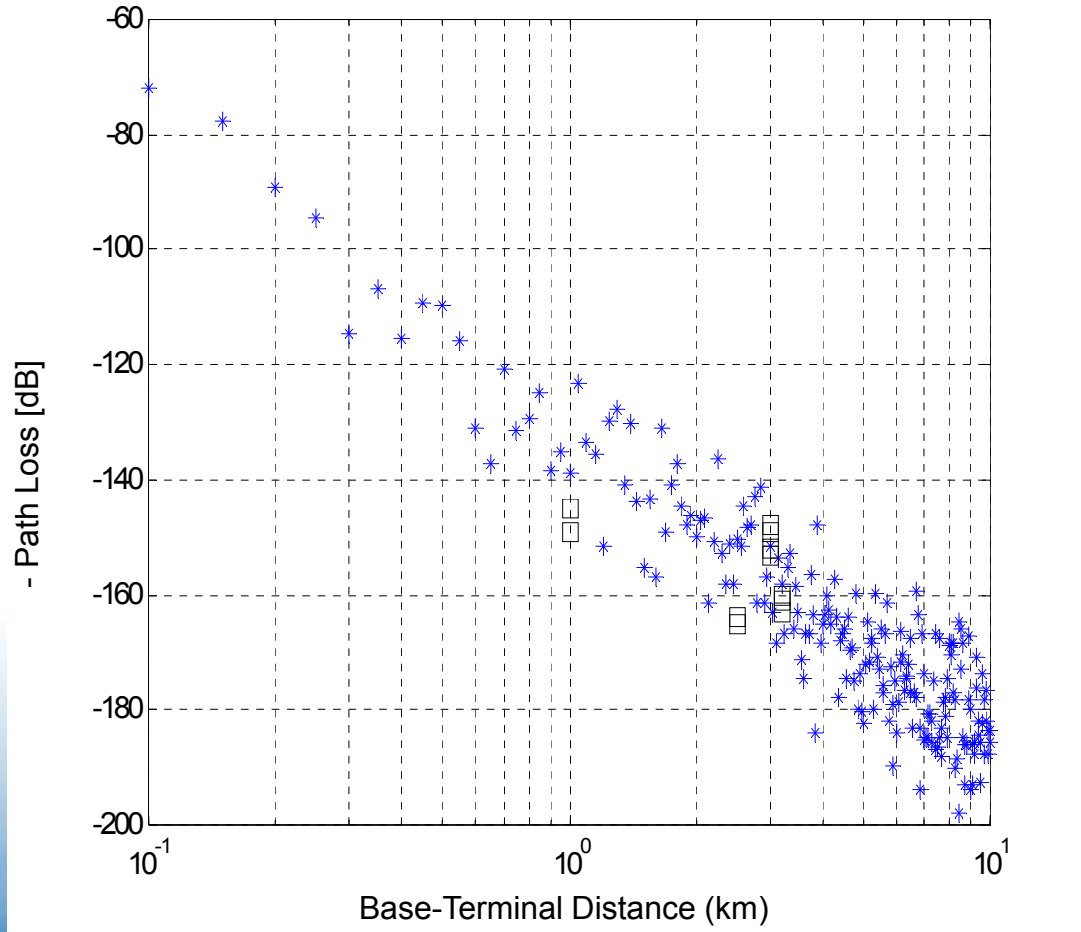
- Frequency correction terms

$$\Delta PL_f = 5.7 \log\left(\frac{f}{2000}\right) \quad f \text{ in MHz}$$

- CPE height correction term (> 2 meters)

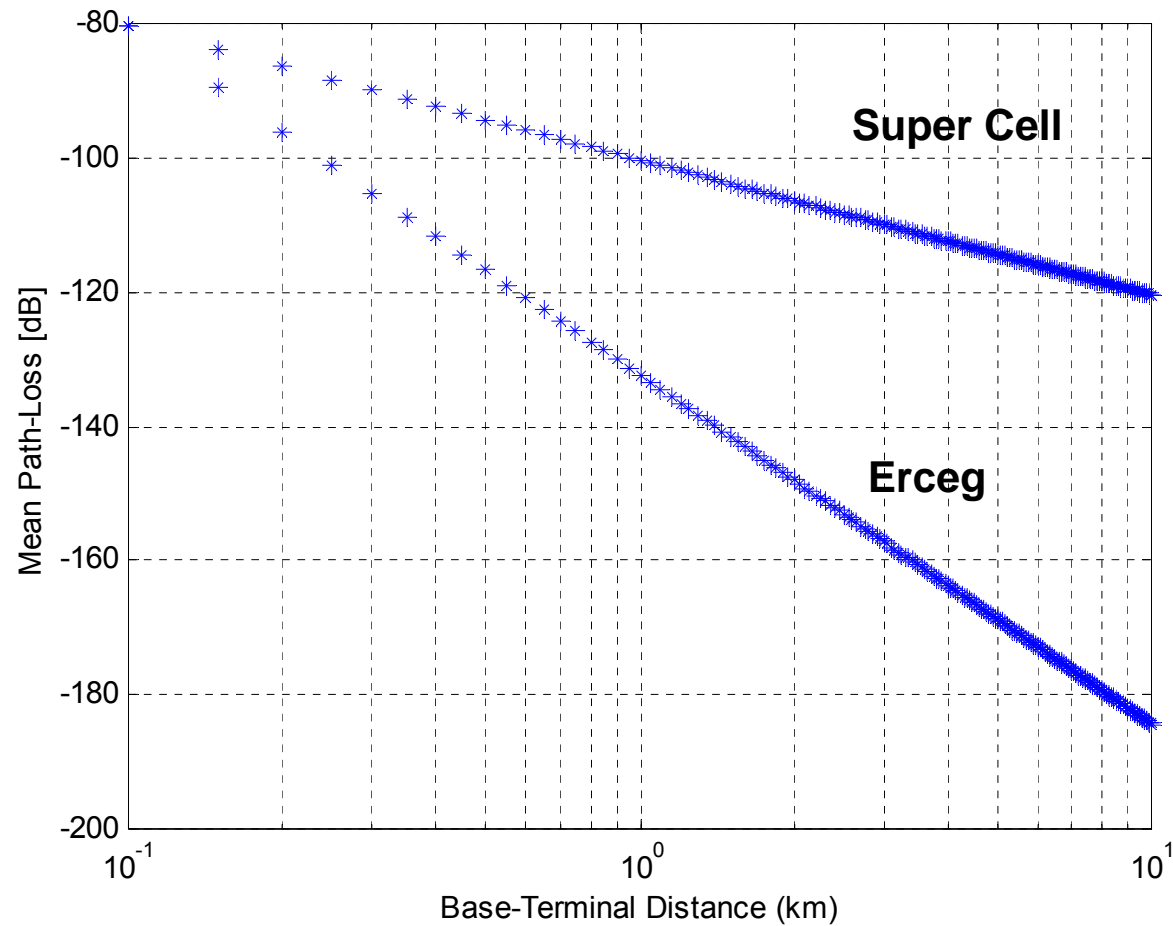
$$\Delta PL_h = -10.8 \log\left(\frac{h_{CPE}}{2}\right) \quad 1 \text{ meter} < h_{CPE} < 8 \text{ meters}$$

# Path Loss Scatter Plot



- SU Measurements
- \* From Erceg Model

# Mean Path Loss vs Distance



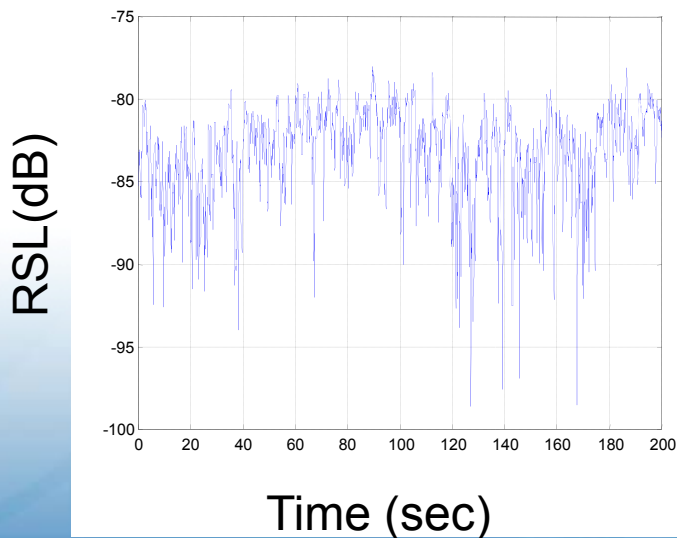
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# K-factor Measurements

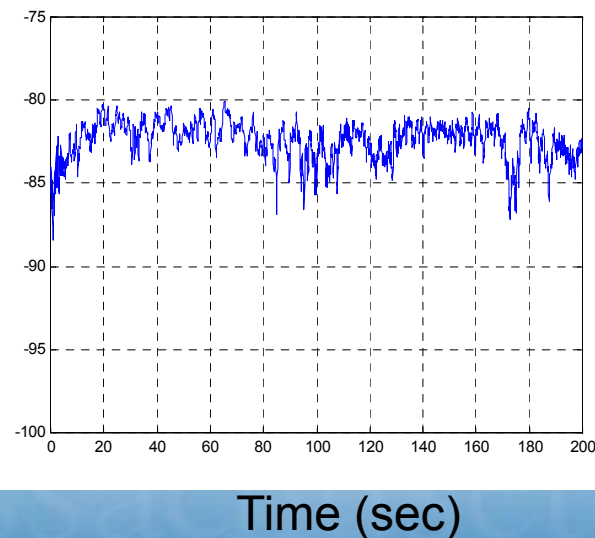
$$K = \frac{\text{power in fixed (mean) component}}{\text{power in varying (scattered) component}}$$

Typical Signal Envelope:

K = -10 dB



K = 6 dB



# K-factor Model

- Ercegovac model for K-factor

$$K = F_s F_h F_b K_o d^\gamma u$$

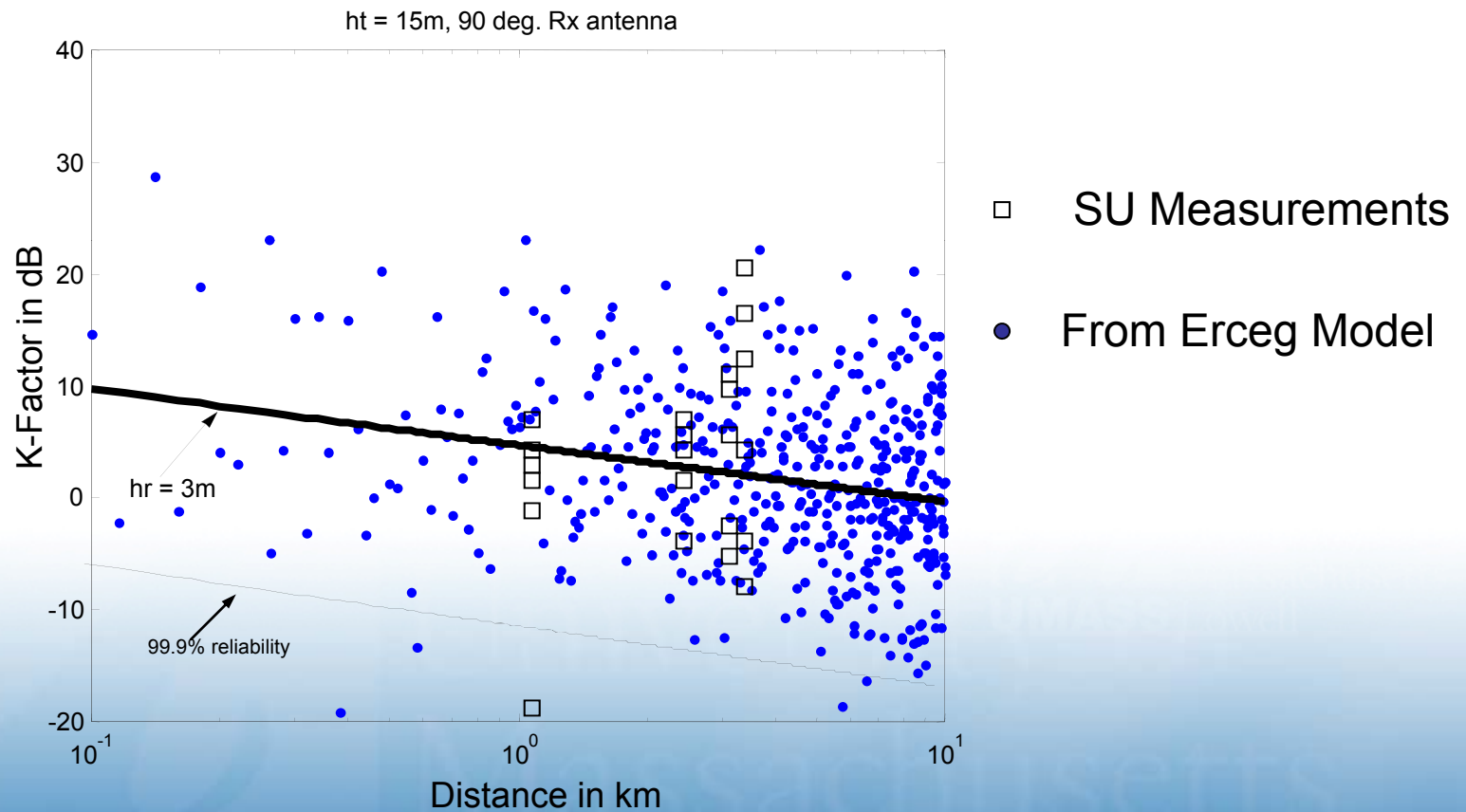
- $F_s$  is a seasonal factor
  - 1.0; summer (leaves)
  - 2.5; winter (no leaves)
- $F_h$  is the height factor
  - $(h/3)^{0.46}$  (h is the CPE height in meters)

## K-factor Model (contd.)

- $F_b$  is the beamwidth factor
  - $F_b = (b/10)^{-0.62}$ ; (b in degrees)
- $K_o$  and  $\gamma$  are regression coefficients
  - $K_o = 10$ ;  $\gamma = -0.5$
- $u$  is a lognormal variable
  - zero mean
  - std. deviation of 8.0 dB



# K-factor Scatter Plot



# K-factor and Reliability

- K-factors are highly variable
- To ensure 99.9% reliability, systems must be designed for zero K-factor (Rayleigh fading)

# Delay Spread Model

- Spike-Plus-Exponential Model (Erceg)

$$P(\tau) = A\delta(\tau) + B \sum_{i=0}^{\infty} e^{-i\Delta\tau/\tau_0} \delta(\tau - i\Delta\tau)$$

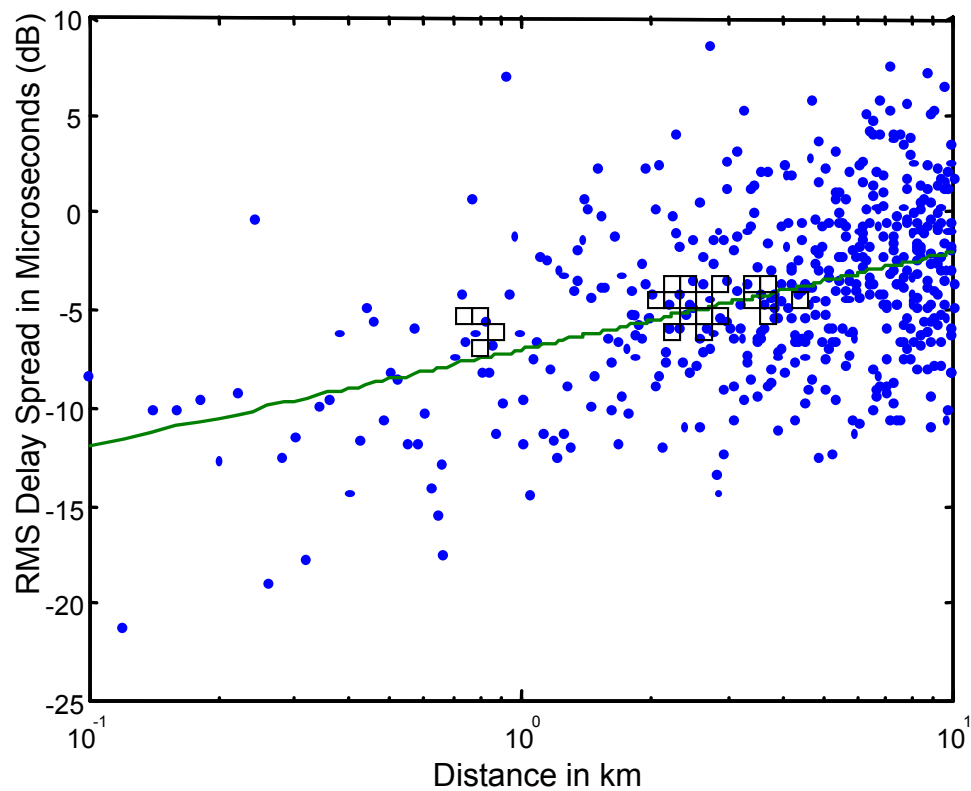
$A$ ,  $B$ ,  $\tau_0$  and  $\Delta\tau$  are experimentally determined

$$T_{rms} = \frac{\Delta\tau}{e^{\Delta\tau/2\tau_0} - e^{-\Delta\tau/2\tau_0}}$$

- Good Model for directive antennas

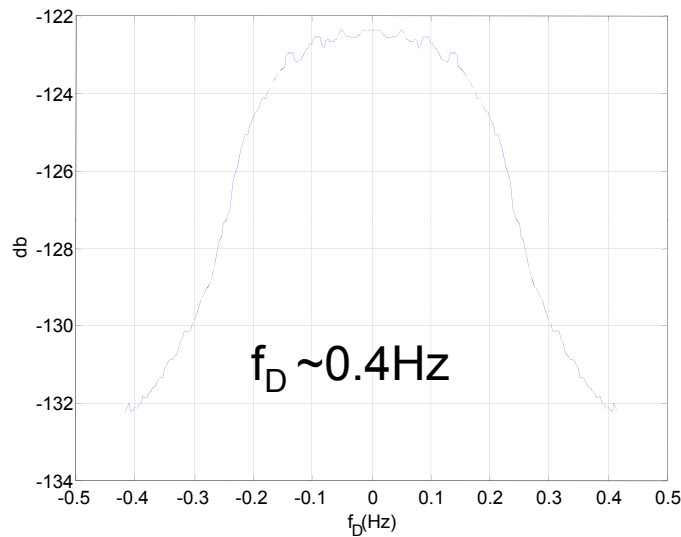
# Delay Spread Scatter Plot

(Suburban)

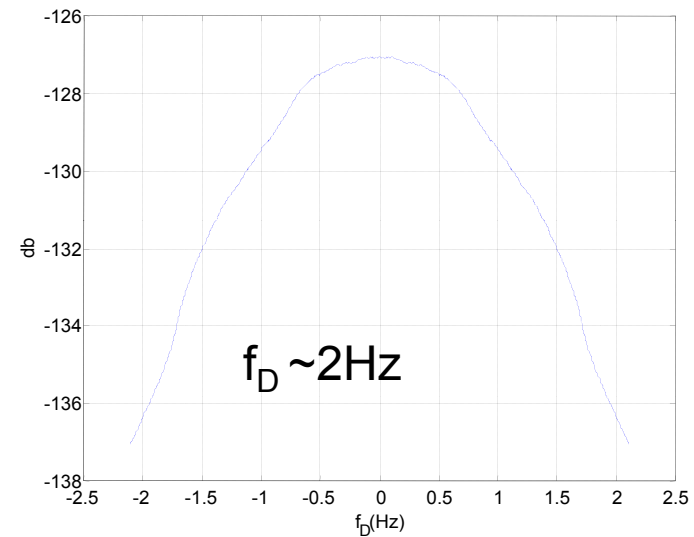


- SU Measurements
- From Erceg Model

# Doppler Power Spectrum



Low Wind

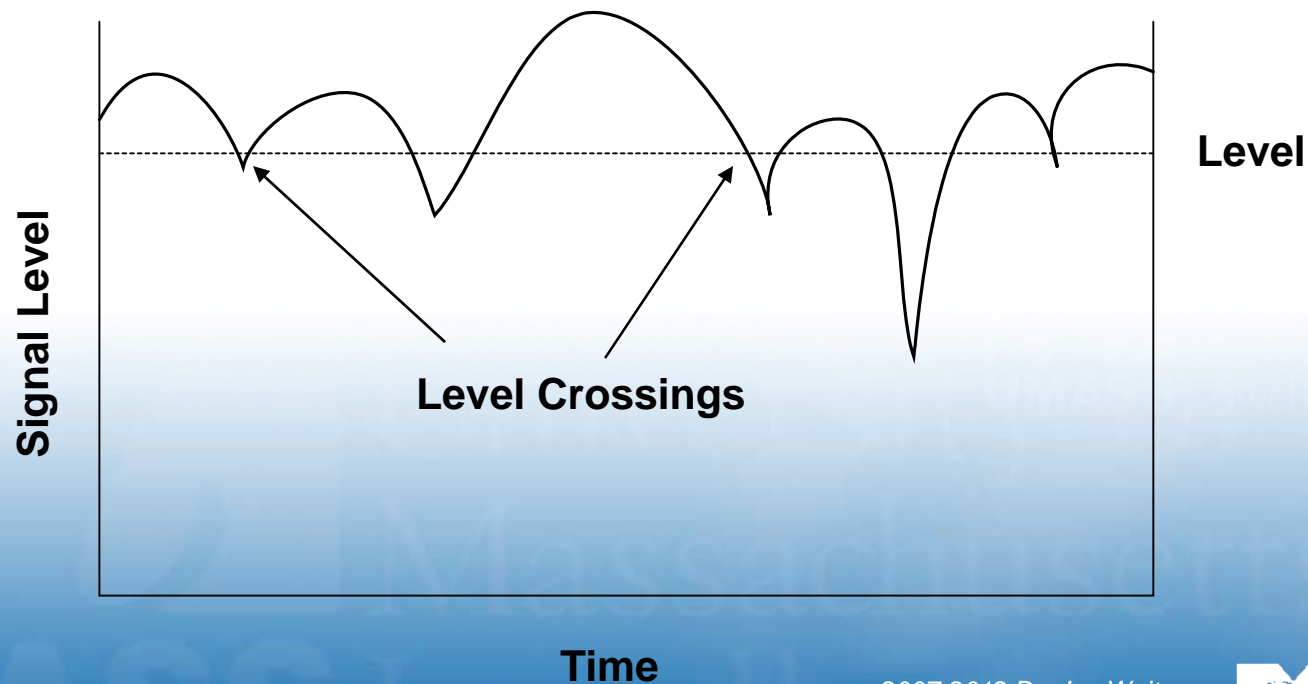


High Wind

Rounded Spectrum with  $f_D \sim 0.1\text{Hz} - 2\text{Hz}$

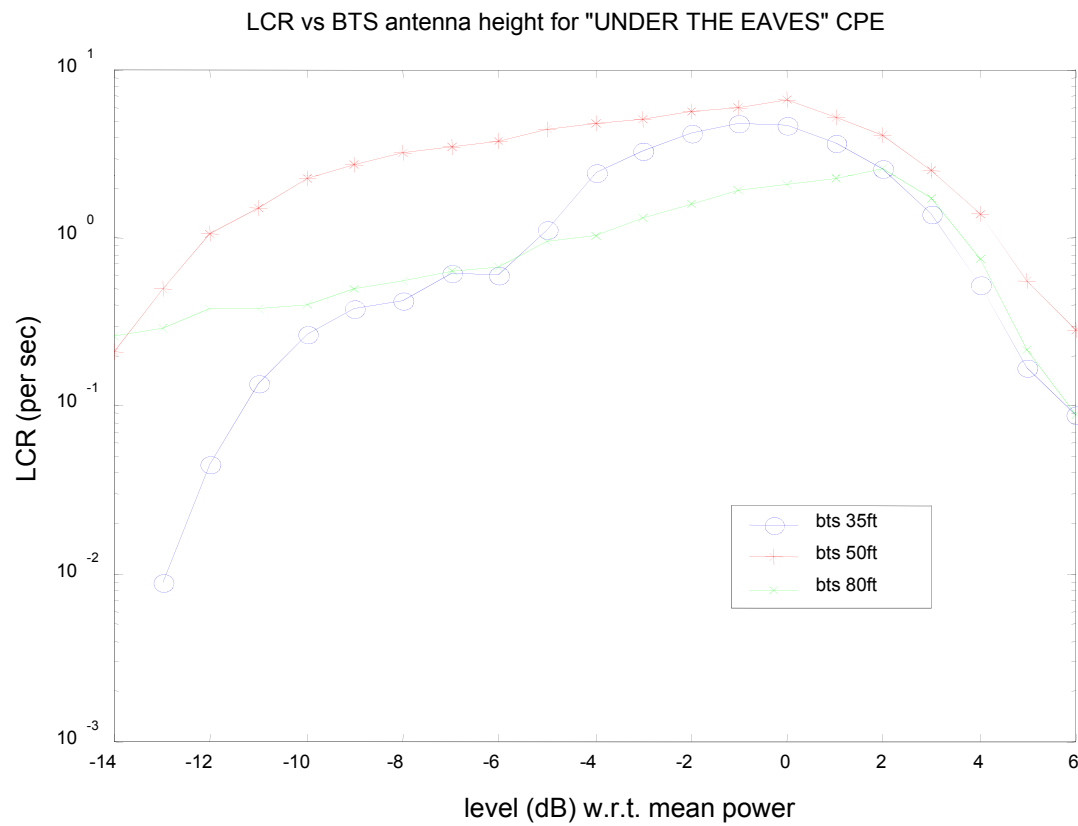
# Level Crossing Rate (LCR)

LCR is the rate (in sec) at which the signal crosses a certain level



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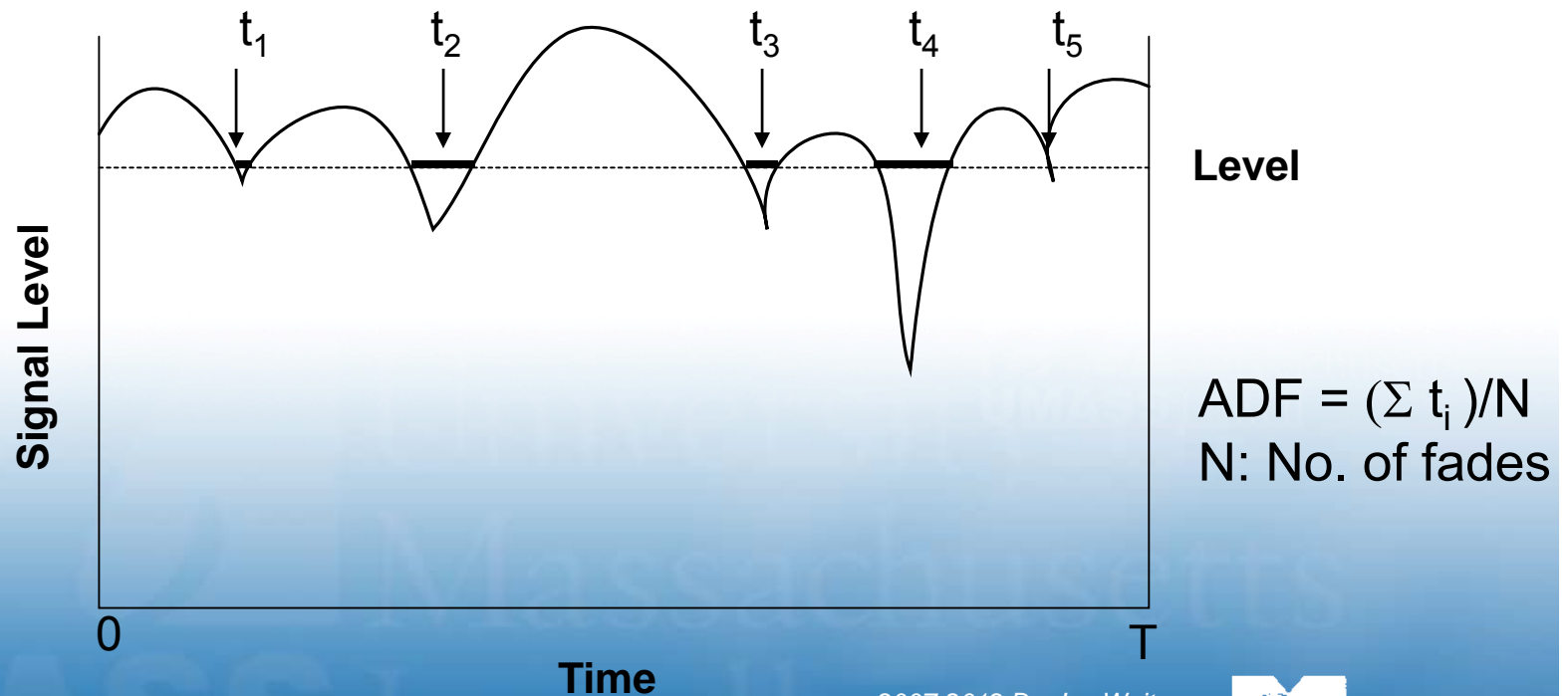
# LCR (measured)



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# Average Duration of Fade (ADF)

ADF is the average duration (in secs) for which the signal level stays below a certain threshold

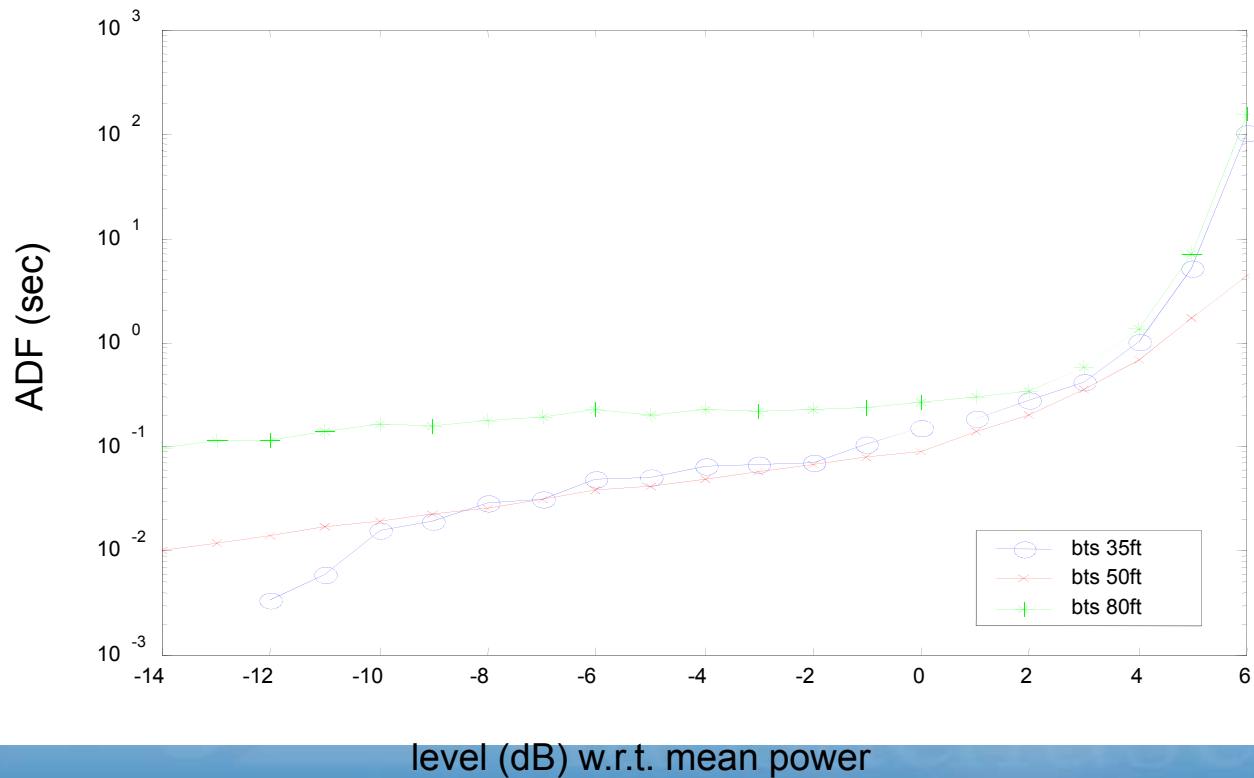


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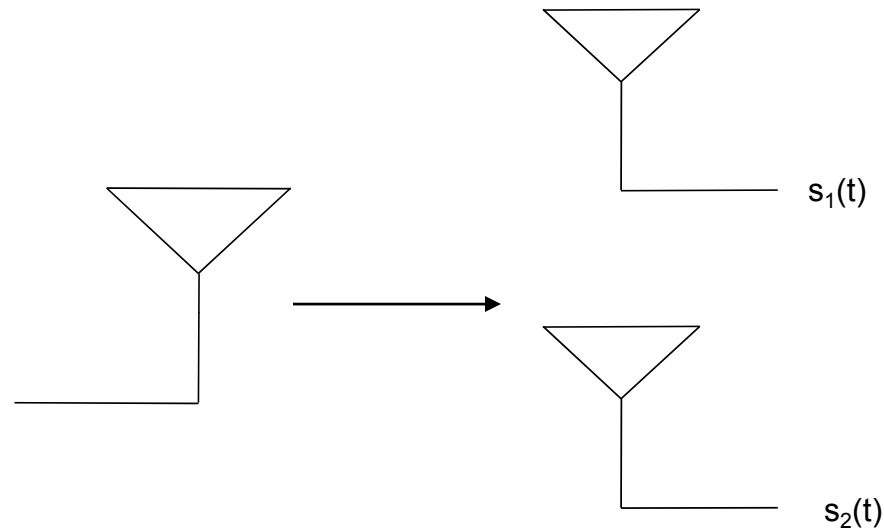


# ADF (measured)

ADF vs BTS antenna height for "UNDER THE EAVES" CPE

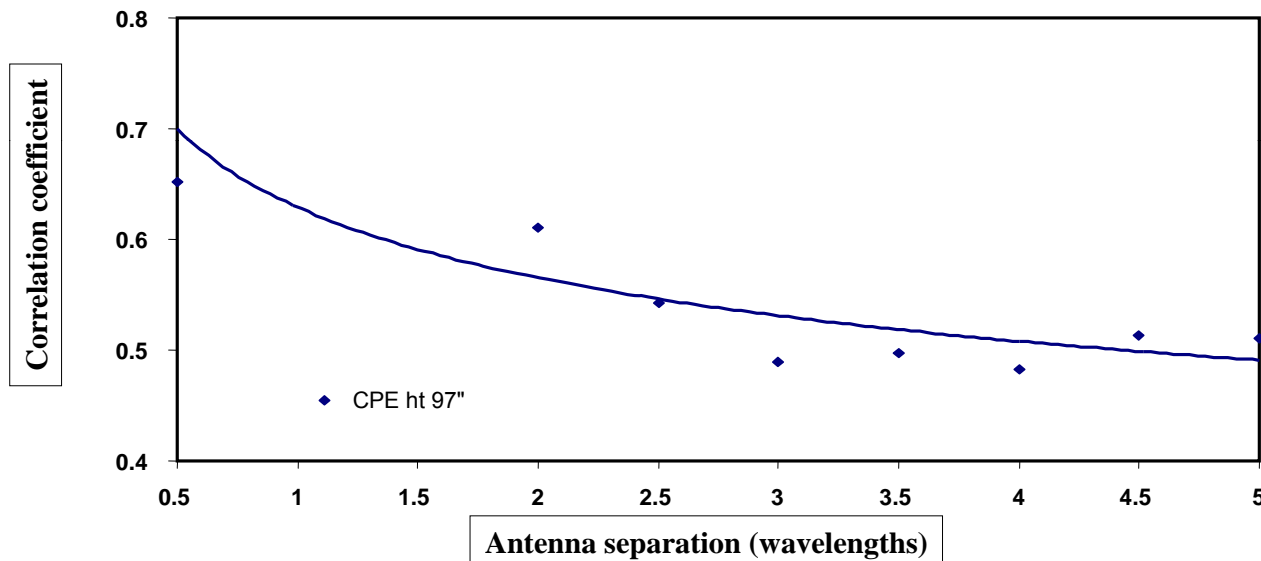


# Antenna Correlation (Spatial)



$$\rho_{s_1, s_2} = \frac{E[|s_1 s_2|] - E[|s_1|]E[|s_2|]}{\sqrt{E[(|s_1| - E[|s_1|])^2]E[(|s_2| - E[|s_2|])^2]}}$$

# CPE Antenna Correlation Coefficient vs Antenna Spacing

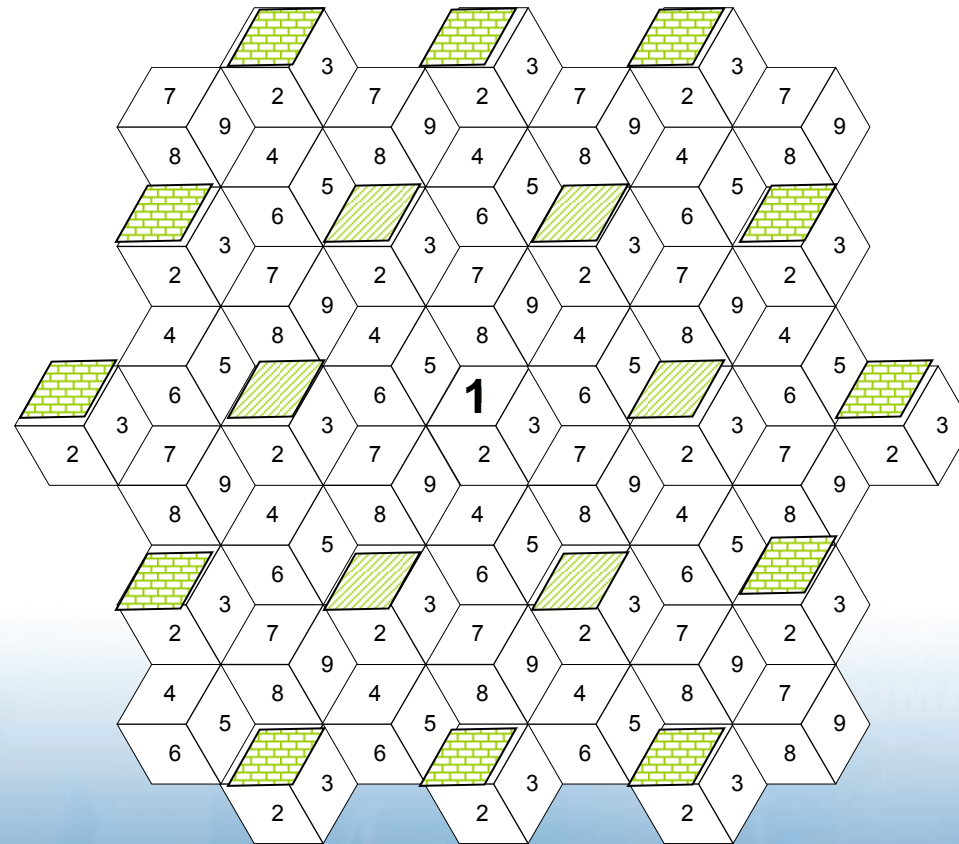


BTS ht 35'

CPE (V. Pol)

- 0.75 - 1 wavelength spacing adequate for under the eaves CPE
- 10 wavelengths sufficient for BTS antenna spacing

# Frequency Reuse



BTS (1)

First Tier



Second Tier

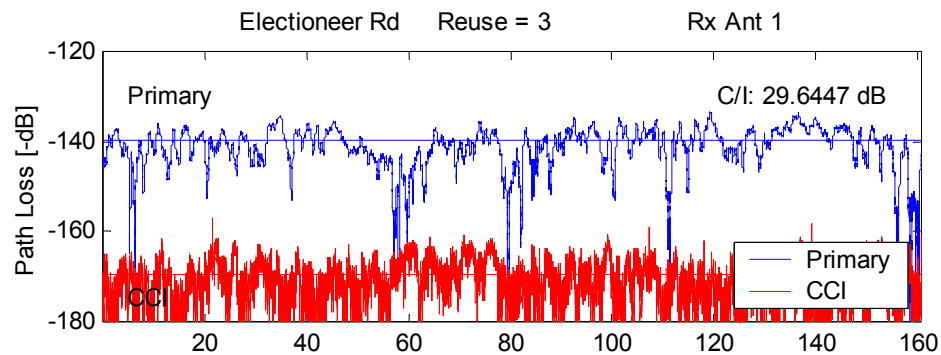


Reuse Factor 3 x 9

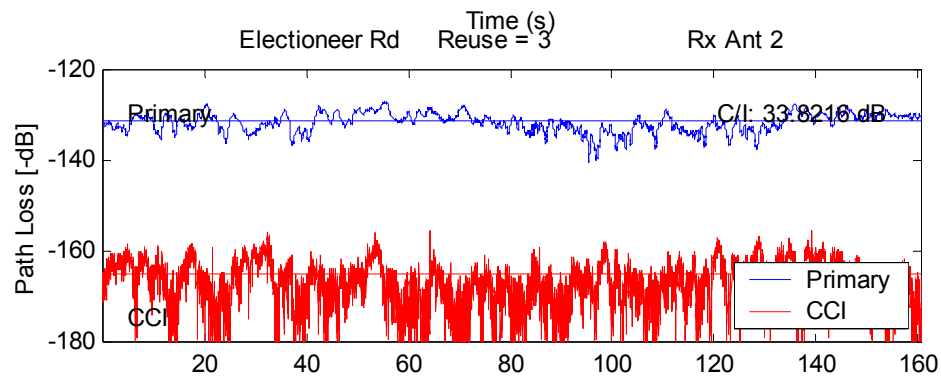
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# Measured C/I (Cell Edge)

Excellent Conditions



C/I = 29.6dB



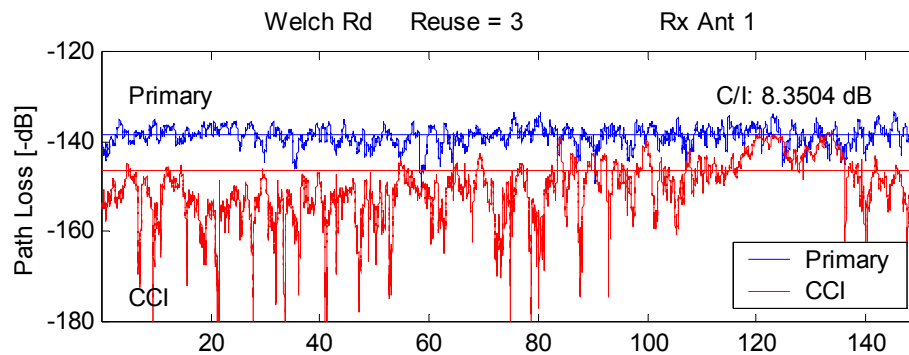
C/I = 33.8dB

Reuse 3

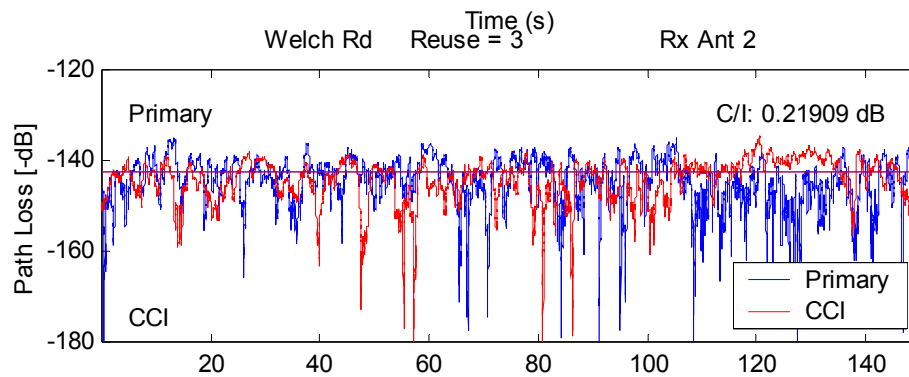
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# Measured C/I (Cell Edge)

## Poor Conditions



C/I = 8.3 dB

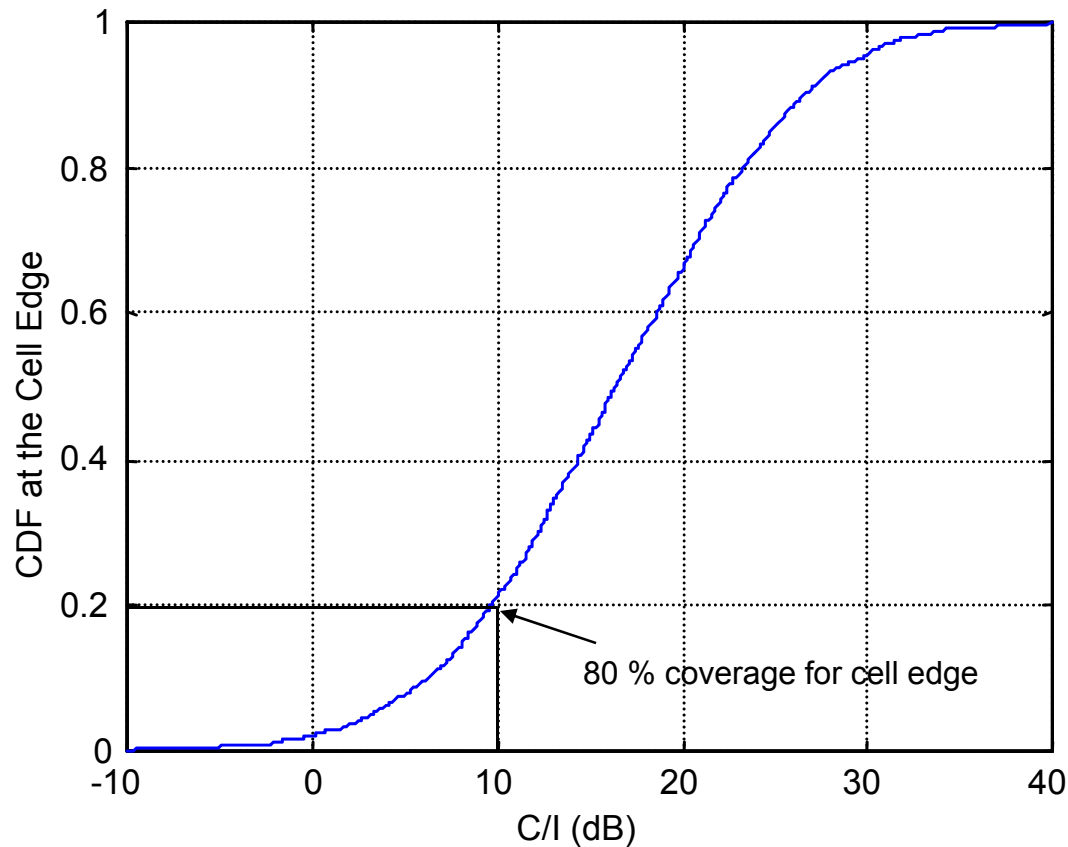


C/I = 0.21 dB

Reuse 3

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# CDF of C/I at the Cell Edge (Reuse= 3 x 9)



- C/I statistics
  - Randomly populate subs
  - Compute path loss and shadow loss
  - Compute C/I
  - Average over many trials

# Summary

- Over 200 hrs of measurement effort
- Measured parameters (Path Loss, K-factor and Delay Spread) appear to conform to AT&T results
- Consistency in new measurements of Doppler, antenna correlation, LCR and ADF
- We feel reasonably comfortable that measurements capture the true nature of MMDS propagation
- More measurements planned

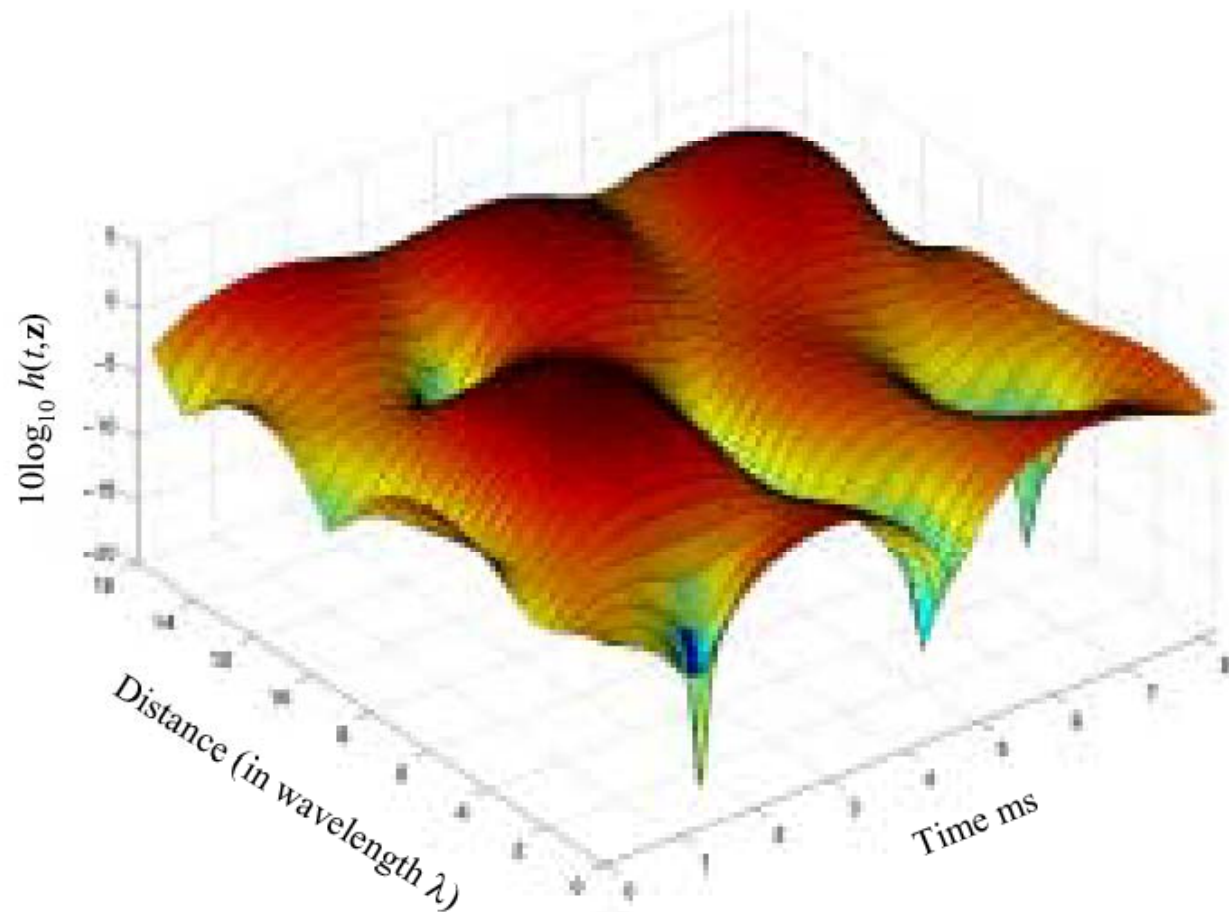


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- V. Erceg et. al, "An empirically based path loss model for wireless channels in suburban environments," *IEEE JSAC*, vol. 17, no. 7, July 1999, pp. 1205-1211.
- V. Erceg et.al, "A model for the multipath delay profile of fixed wireless channels," *IEEE JSAC*, vol. 17, no.3, March 1999, pp. 399-410.
- Larry J. Greenstein et.al, "A new path-gain/Delay-spread propagation Model for digital Cellular Channels," *IEEE Trans. On Vehicular Technology*, vol. 46, no. 2, May 1997.
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- David Parsons, "*The Mobile Radio Propagation Channel*," John Wiley and Sons, 1992.
- L. J. Greenstein and Vinko Erceg, "Gain Reductions Due to Scatter on Wireless Paths with Directional Antennas," *IEEE Communications Letters*, vol. 3, No. 6, June 1999.
- L.J. Greenstein et.al, "Moment-method estimation of the Ricean K-factor," *IEEE Communications Letters*, vol.3, no.6, June 1999, pp. 175-176.

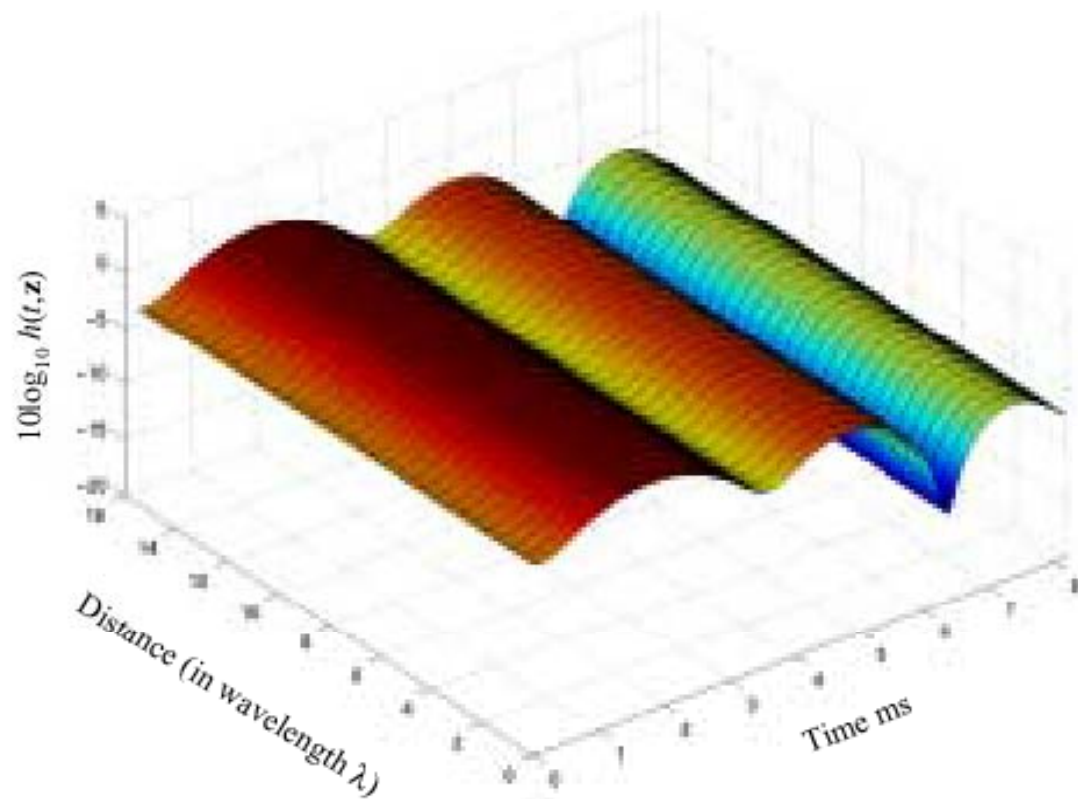
# Diversity in Mobile Radio Systems

## Space Time Fading: Wide Beam



Angle Spread  $\Theta_d = 5^\circ$ , Doppler Spread  $f_d = 200$  Hz

# Space time Fading, narrow beam

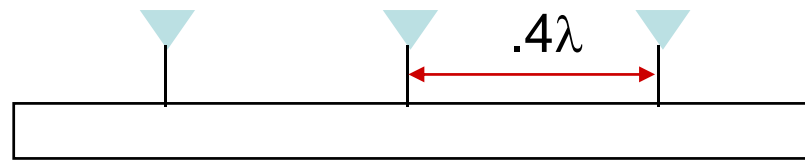


Angle Spread  $\Theta_d = 0^\circ$ , Doppler Spread  $f_d = 200$  Hz

# Independent Paths

- Space Diversity

- Multiple antenna elements separated by decorrelation distance.

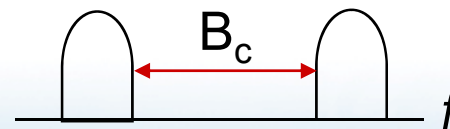


- Polarization Diversity

- Two transmit or receive antennas with different polarizations

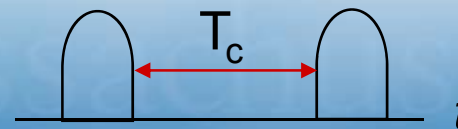
- Frequency Diversity

- Multiple narrowband channels separated by channel coherence bandwidth



- Time Diversity

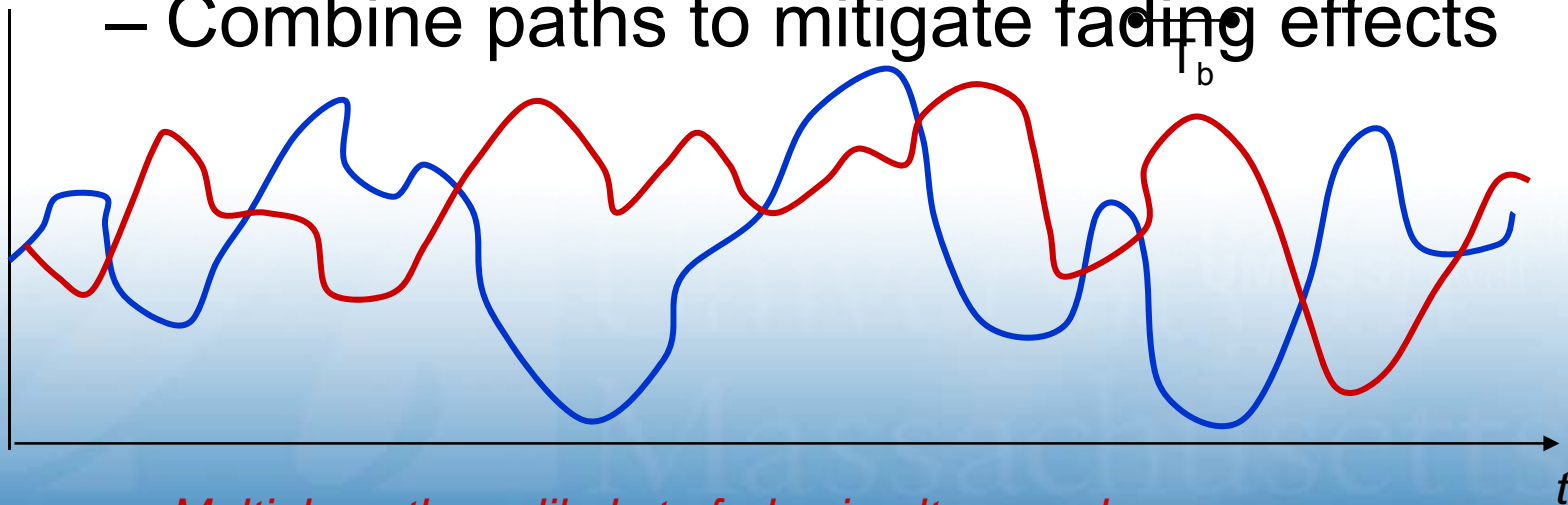
- Multiple timeslots separated by channel coherence time.



# Introduction to Diversity

- Basic Idea

- Send same bits over independent fading paths
- Combine paths to mitigate fading effects



*Multiple paths unlikely to fade simultaneously*

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# How To Maximize Diversity

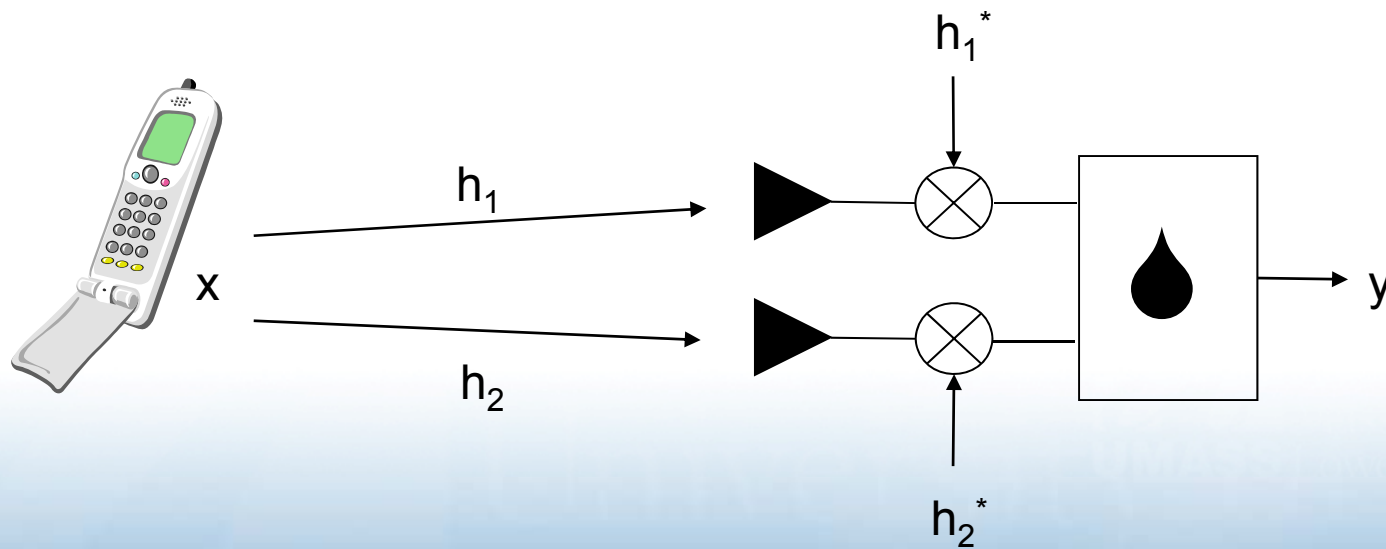
- Want 2 or more signals with approximately same average power
- Want signals to be uncorrelated

# Combining Techniques

- Selection Combining
  - Fading path with highest gain used
- Equal Gain Combining
  - All paths cophased and summed with equal weighting
- Maximal Ratio Combining
  - All paths cophased and summed with optimal weighting to maximize combiner output SNR



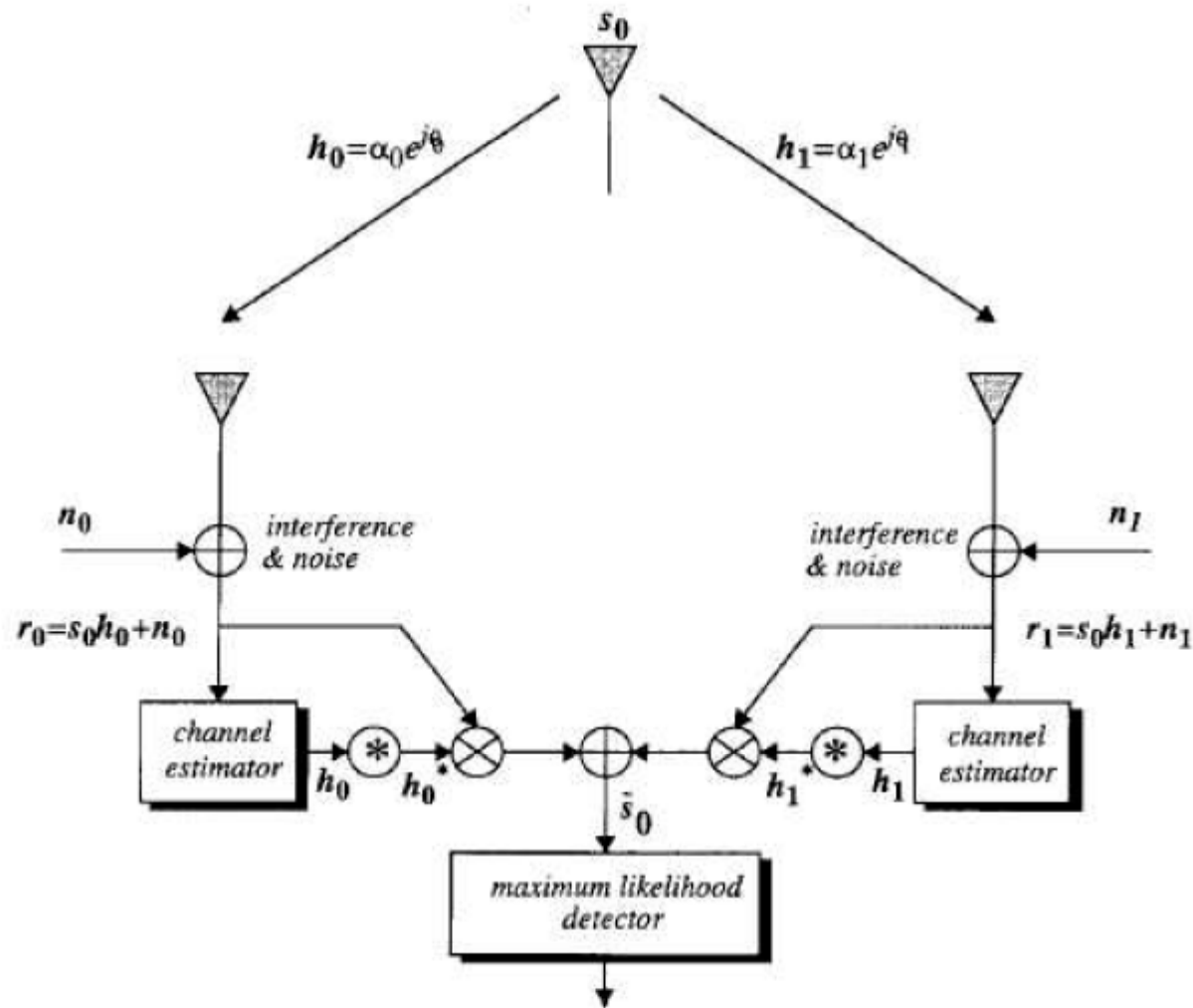
# Maximum ratio combining (MRC)



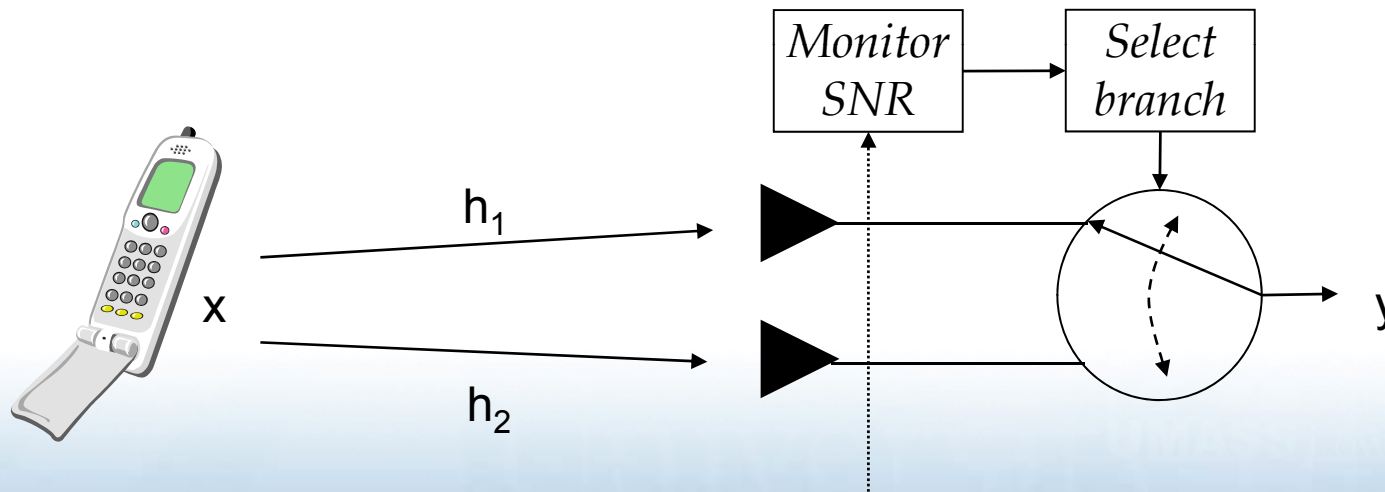
$$y = (|h_1|^2 + |h_2|^2) x$$

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# Maximum ratio combining (cont'd)



# *Selection combining (SC)*



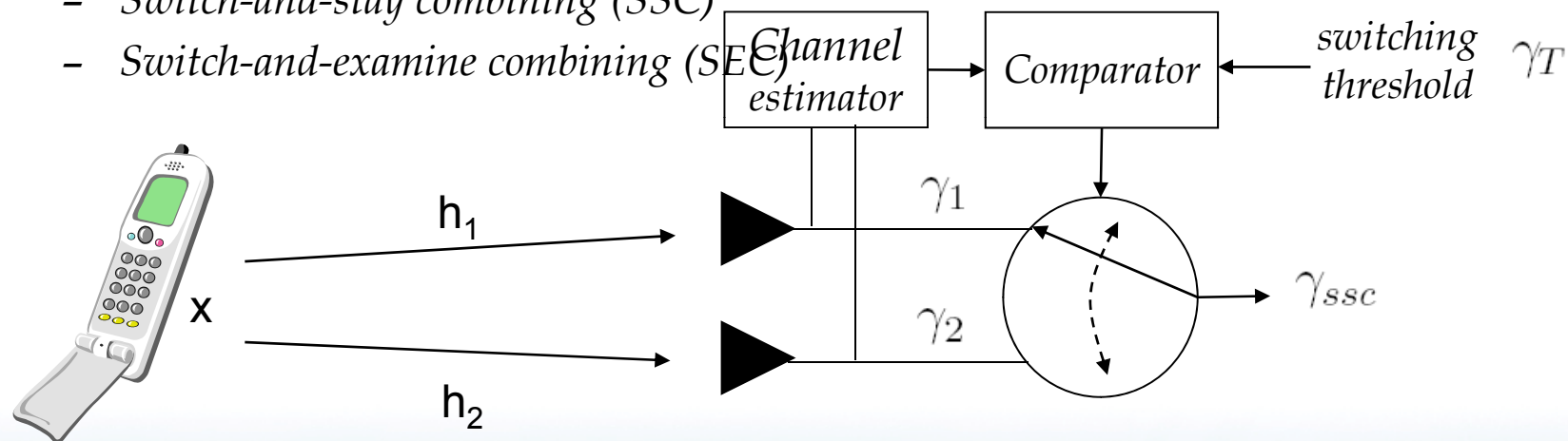
$$y = \max(|h_1|^2, |h_2|^2) x$$

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# Switched diversity

- *Switched diversity*

- Switch-and-stay combining (SSC)
- Switch-and-examine combining (SEEC)



$$\gamma_{SSC}(n) = \gamma_1(n) \text{ iff } \begin{cases} \gamma_{SSC}(n-1) = \gamma_1(n-1) \text{ and } \gamma_1(n) \geq \gamma_T \\ \gamma_{SSC}(n-1) = \gamma_2(n-1) \text{ and } \gamma_2(n) < \gamma_T \end{cases}$$

# Calculating Probability of Error

## *Introduction*

- *Improvements related to a reduced fading level are commonly quantified by average error rate curves.*
- *The average error rate may in some cases be difficult to evaluate analytically.*

## *Motivation*

$$P_E = \int_0^{\infty} P_E(\gamma) p_{\gamma}(\gamma) d\gamma$$

- *Quantify the severity of fading by using a measure directly related to the fading distribution.*

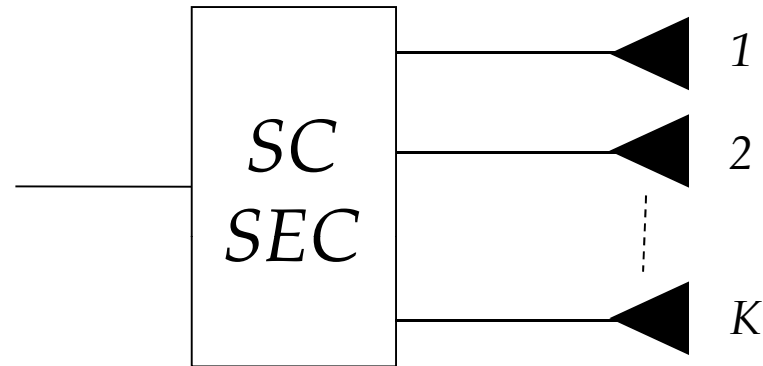
# Diversity Performance

- Maximal Ratio Combining (MRC)
  - Optimal technique (maximizes output SNR)
  - Combiner SNR is the sum of the branch SNRs.
  - Distribution of SNR hard to obtain.
  - Exhibits 10-40 dB gains in Rayleigh fading.
- Selection Combining (SC)
  - Combiner SNR is the maximum of the branch SNRs.
  - Diminishing returns with # of antennas.
  - CDF easy to obtain, pdf found by differentiating.
  - Can get up to about 20 dB of gain.

# *Multiuser diversity Gain*

System throughput for  $N$  users  $>$  than for 1 user

*Spatial diversity*



*User 1*



*User 2*



*User K*



*Multiuser diversity*

- *Combiner = Base station*
- *Antennas = Individual users*

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# Multi-User Diversity (cont'd)

## Introduction

- Always searching for the best user results in a high and deterministic feedback load.

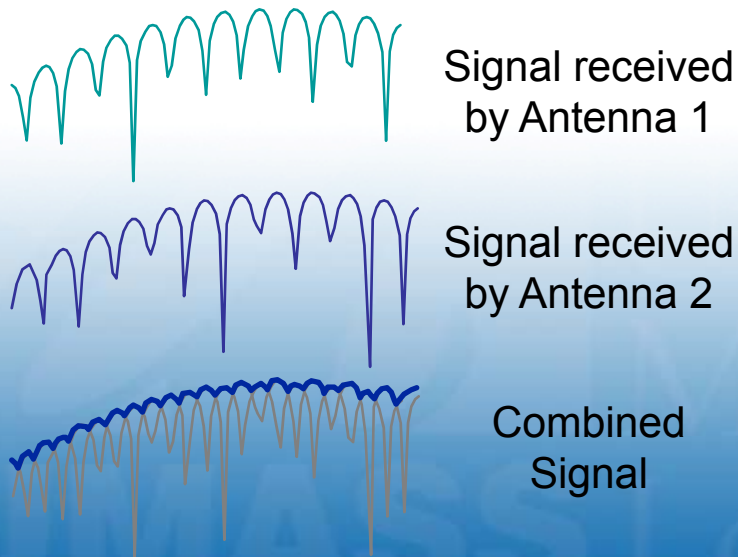
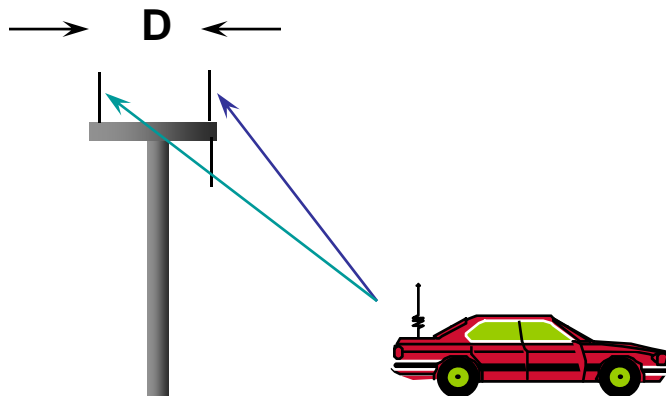
## Motivation

- Utilize switched diversity algorithms reported in the literature as multiuser access schemes to reduce the average feedback load.
- The base station probes the users in a sequential manner, looking not for the best user but for an acceptable user.

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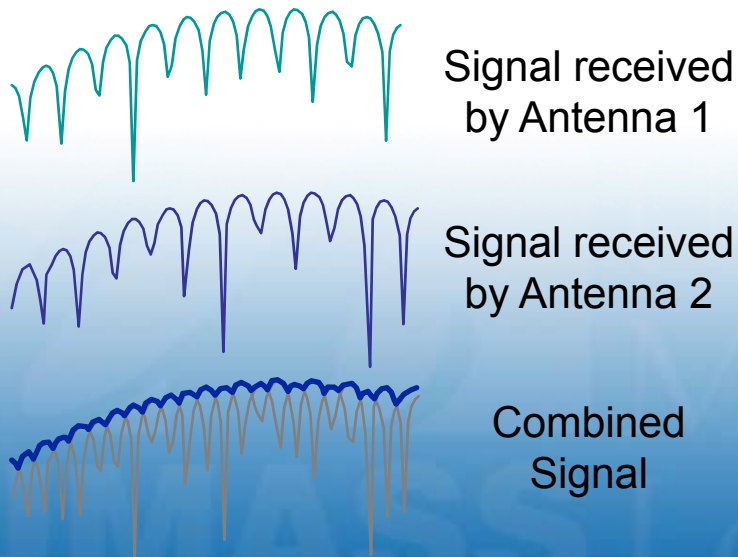
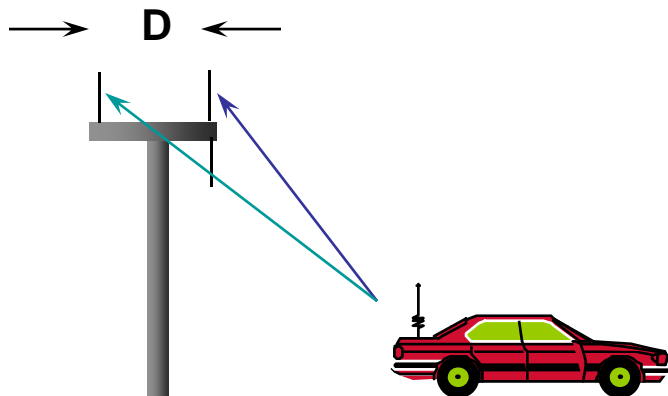


# Combating Rayleigh Fading: Space Diversity



- Fortunately, Rayleigh fades are very short and last a small percentage of the time
- Two antennas separated by several wavelengths will not generally experience fades at the same time
- “Space Diversity” can be obtained by using two receiving antennas and switching instant-by-instant to whichever is best
- Required separation **D** for good decorrelation is  $10-20\lambda$ 
  - 12-24 ft. @ 800 MHz.
  - 5-10 ft. @ 1900 MHz.

# Space Diversity Application Limitations

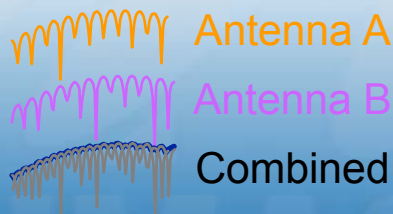
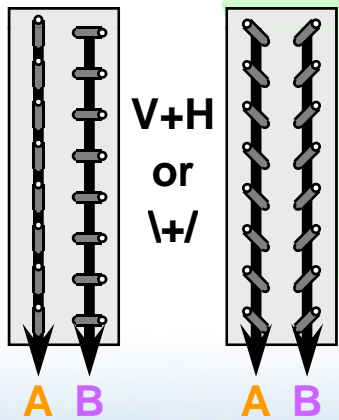
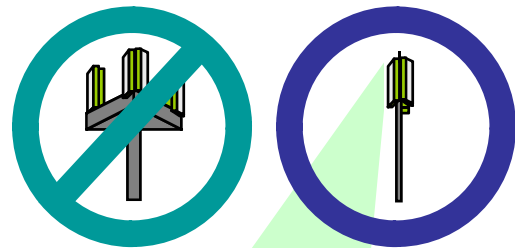


- Space Diversity can be applied only on the receiving end of a link.
- Transmitting on two antennas would:
  - fail to produce diversity, since the two signals combine to produce only one value of signal level at a given point -- no diversity results.
  - produce objectionable nulls in the radiation at some angles
- Therefore, space diversity is applied only on the “uplink”, i.e., reverse path
  - there isn't room for two sufficiently separated antennas on a mobile or handheld

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# Polarization Diversity

## Where Space Diversity Isn't Convenient

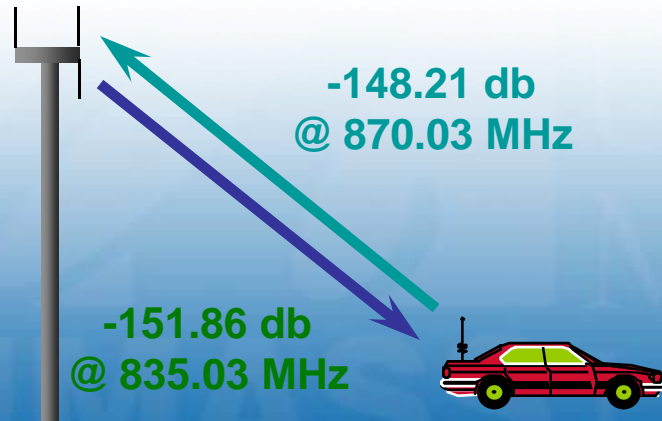
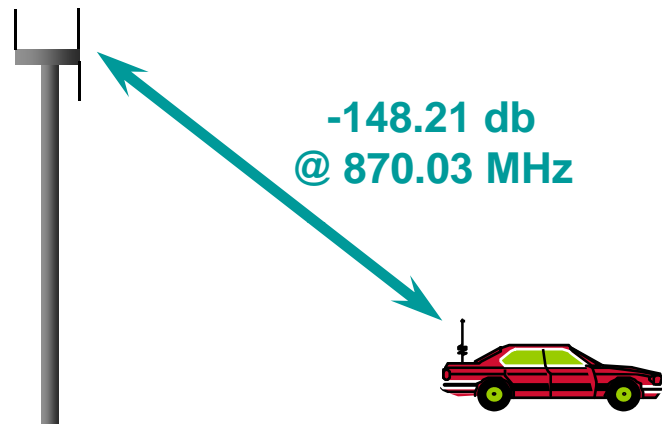


- Sometimes zoning considerations or aesthetics preclude using separate diversity receive antennas
- Dual-polarized antenna pairs within a single radome are becoming popular
  - Environmental clutter scatters RF energy into all possible polarizations
  - Differently polarized antennas receive signals which fade independently
  - In urban environments, this is almost as good as separate space diversity
- Antenna pair within one radome can be V-H polarized, or diagonally polarized
  - Each individual array has its own independent feedline
  - Feedlines connected to BTS diversity inputs in the conventional way; TX duplexing OK

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# The Reciprocity Principle

## Does it apply to Wireless?

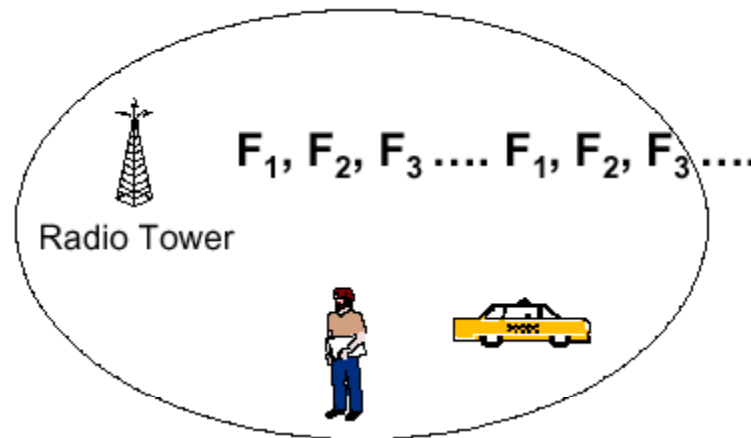


**Between two antennas, on the same exact frequency, path loss is the same in both directions**

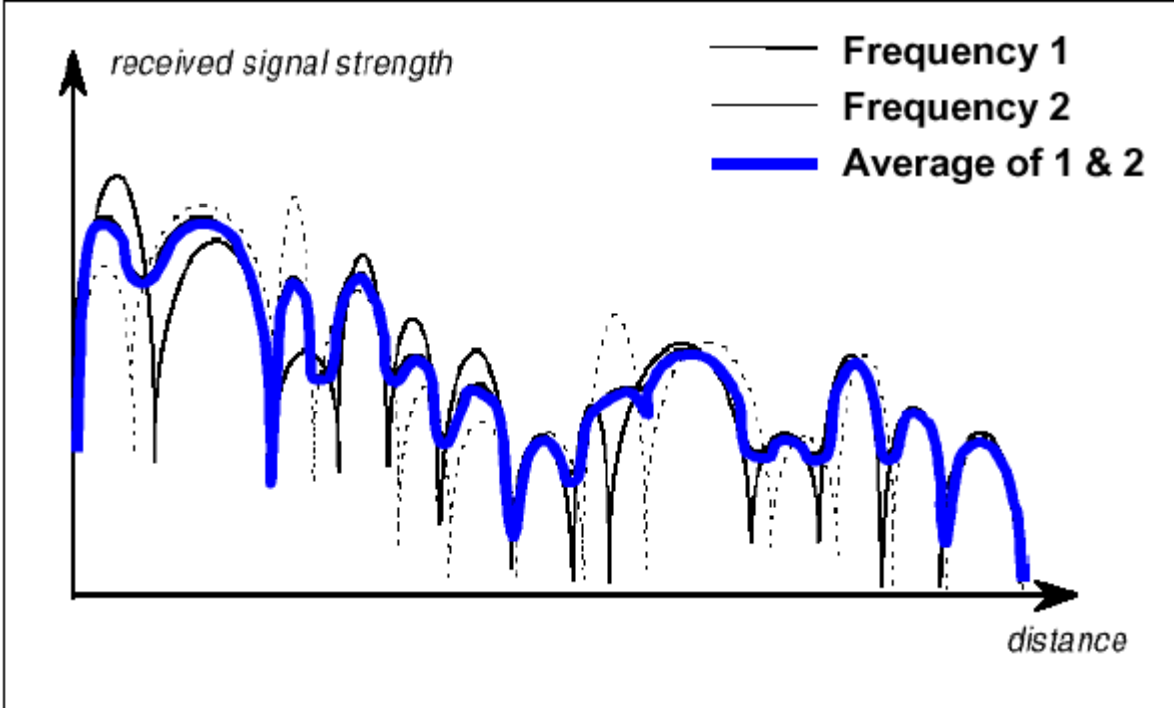
- But things aren't exactly the same in cellular --
  - transmit and receive 45 MHz. apart
  - antenna: gain/frequency slope?
  - different Rayleigh fades up/downlink
  - often, different TX & RX antennas
  - RX diversity
- Notice also the noise/interference environment may be substantially different at the two ends
- So, reciprocity holds only in a general sense for cellular

# Frequency Diversity

- **Obtained by use of Frequency Hopping**
  - Frequency Hopping is used in GSM
- **If the frequencies in the hopping set fade independently, a gain can be achieved**
  - A user changes frequency on every timeslot
  - A mobile is less likely to suffer a deep fade for consecutive timeslots of information



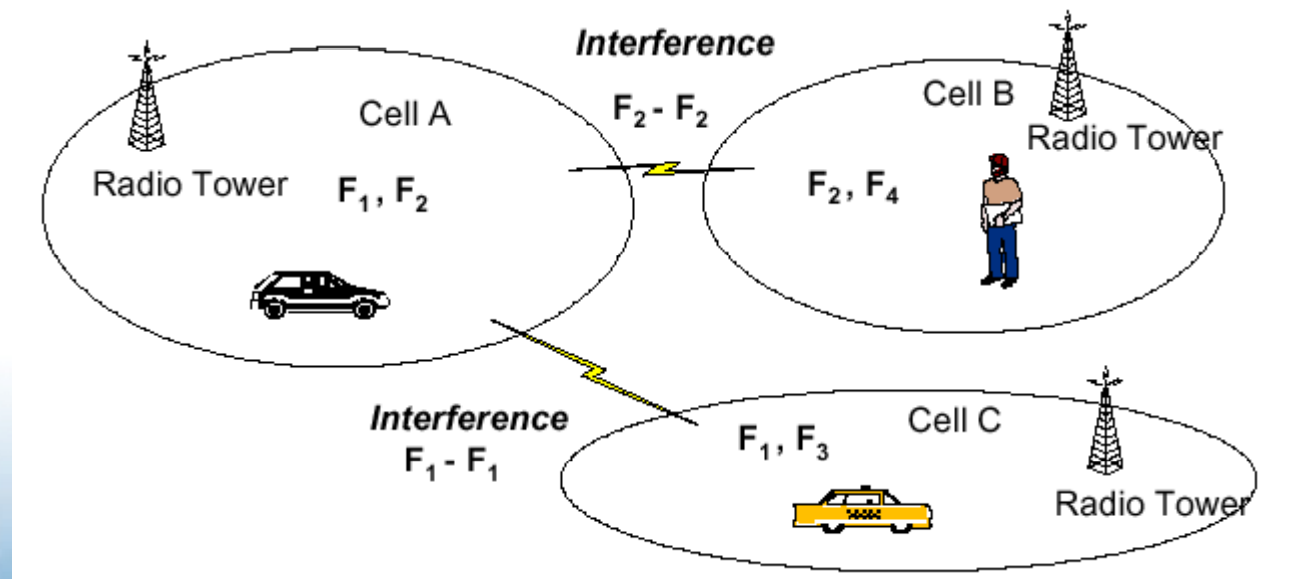
# Frequency Diversity...



# Frequency Hopping for Diversity

## Frequency Hopping...

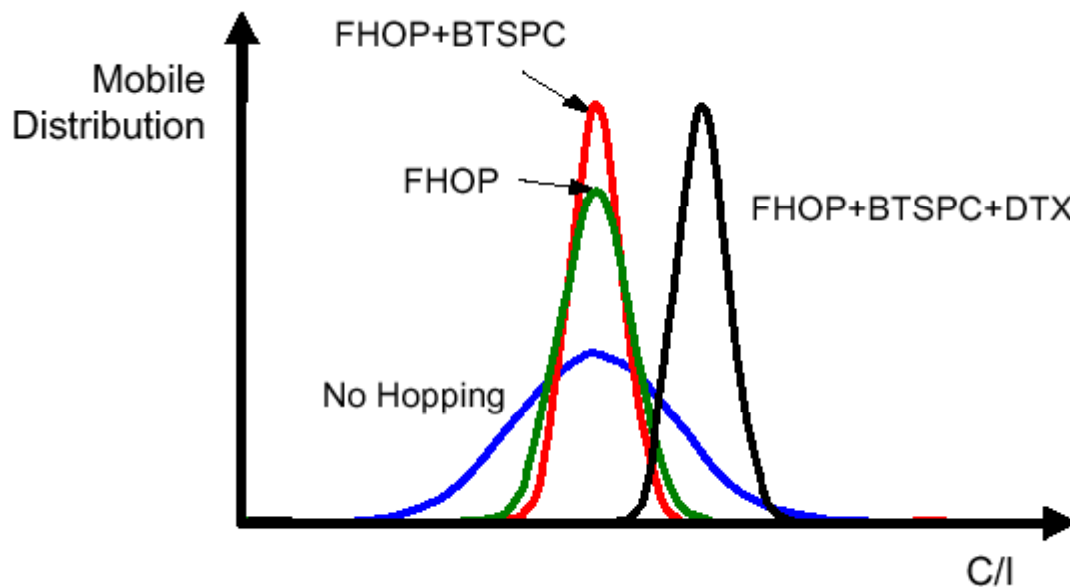
- Important feature for interference averaging in high capacity networks



# Frequency Hopping and C/I

## Impact of Frequency Hopping on C/I...

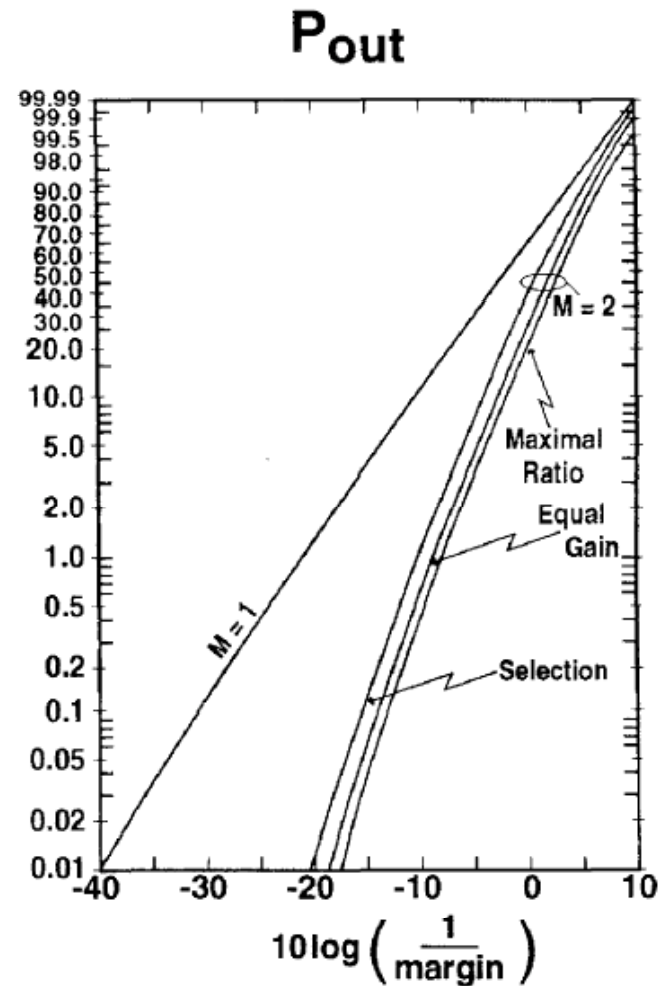
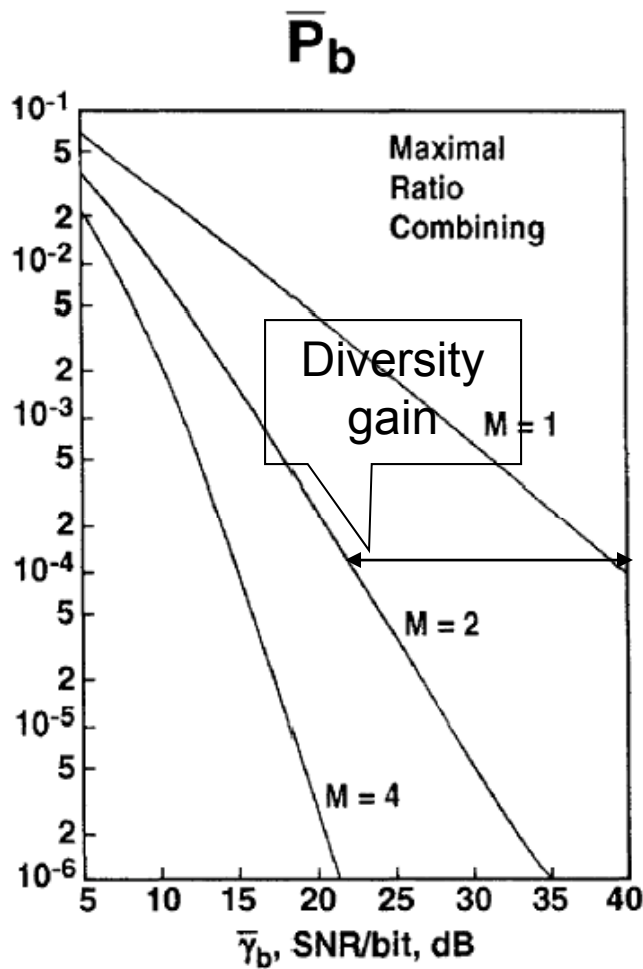
FHOP = Frequency Hopping  
BTSPC = BTS Power Control  
DTX = Discontinuous Transmission



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# Receive Diversity Performance



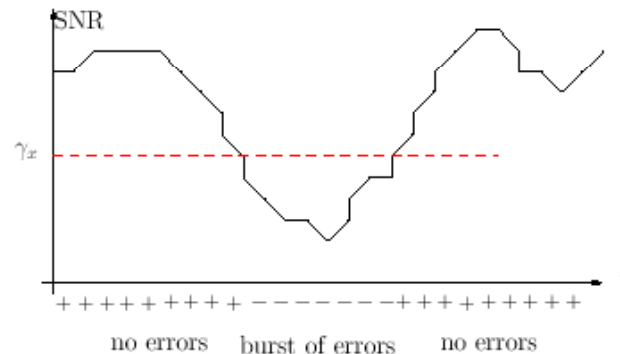
# Interleaving and De-interleaving for Fading Channels

# Motivation for Interleaver

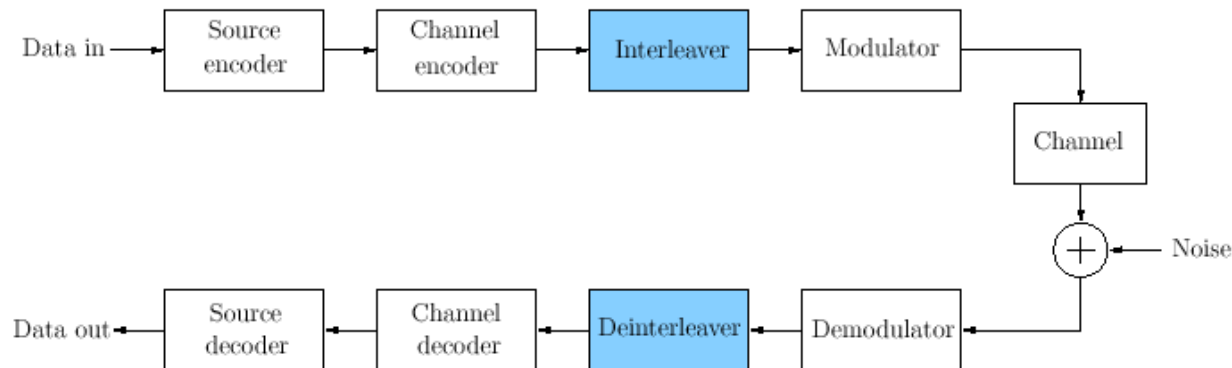
- Interleaving is a form of time diversity
  - Usually combined with coding to provide protection against burst errors caused by fading
- Viterbi Algorithm used for detection of convolutional codes is not effective against burst errors. We add interleaver to distribute burst error.

# Forward Error Correction for Fading Channels

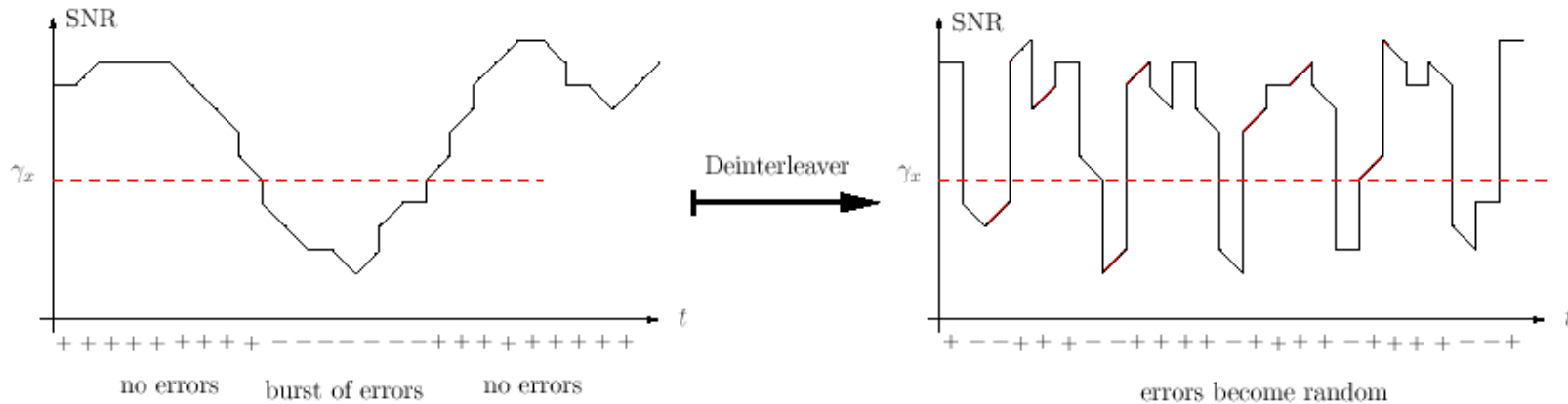
- In fading multipath channels, errors occur in bursts.



- No practical FEC codes can cope with such error distribution.
- Randomizing these errors will make FEC efficient in fading multipath channels.



## Theory of Interleaving



- Interleaving destroys correlation between consecutive symbols caused by the fading channel.
  - Block interleaving.
  - Convolutional interleaving.
- Coding/interleaving introduces a diversity gain (time diversity) into the system.
- Interleaving introduces a delay into the system.
- An interleaver is said to be ideal (full) if it makes the channel memoryless.

# Error Performance on Fading Channels

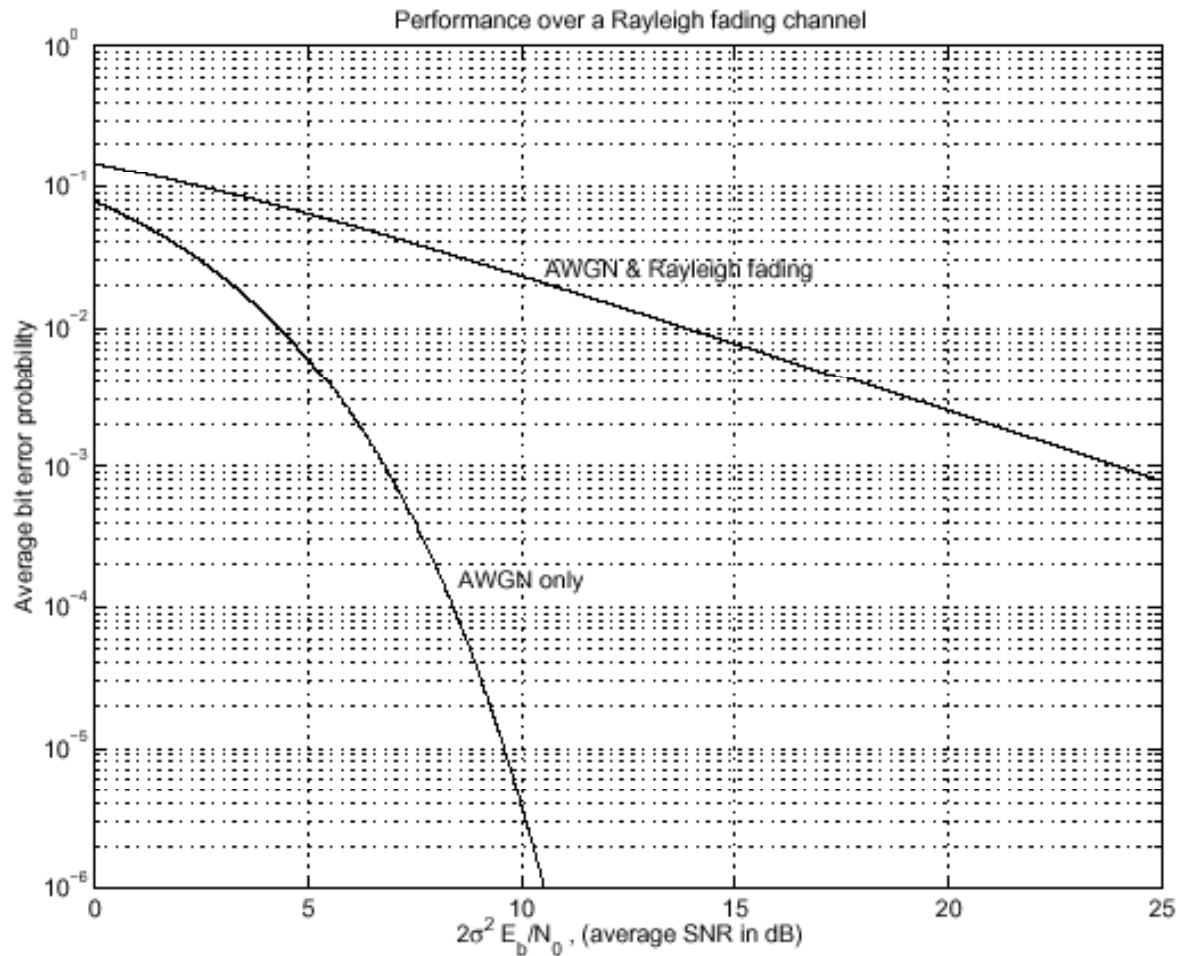
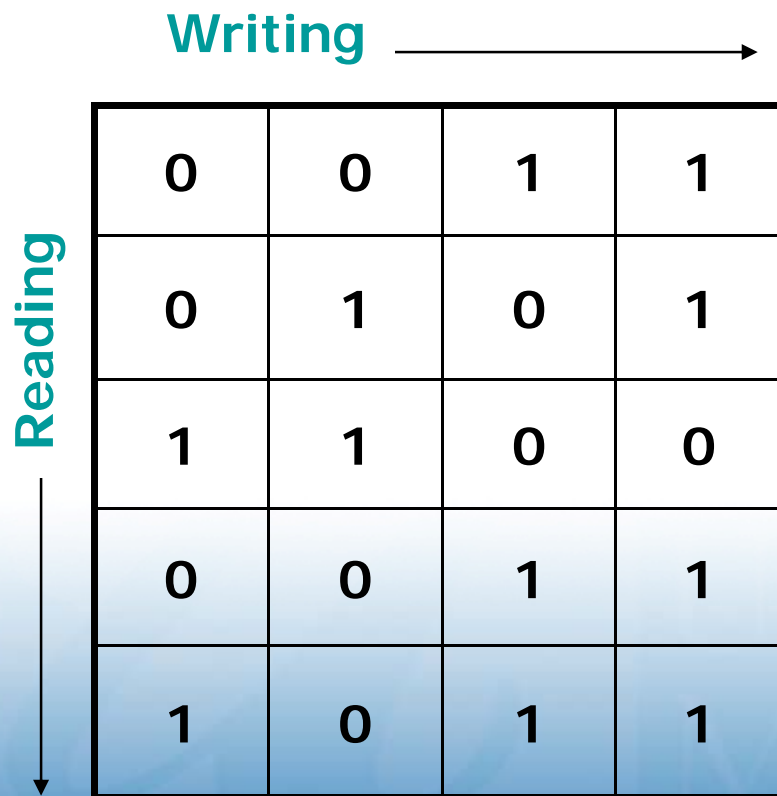


Figure 1: Performance of a Coherent BPSK AWGN and Flat Rayleigh Fading Channels.

# Block Interleaver



Original Message

00110101110000111011



Interleaver

001**0101**1001001111011



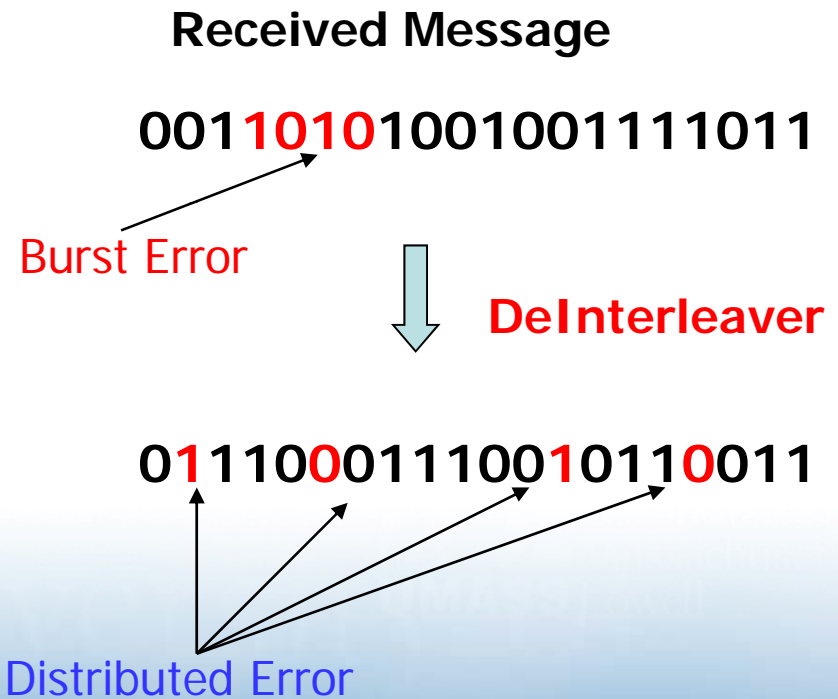
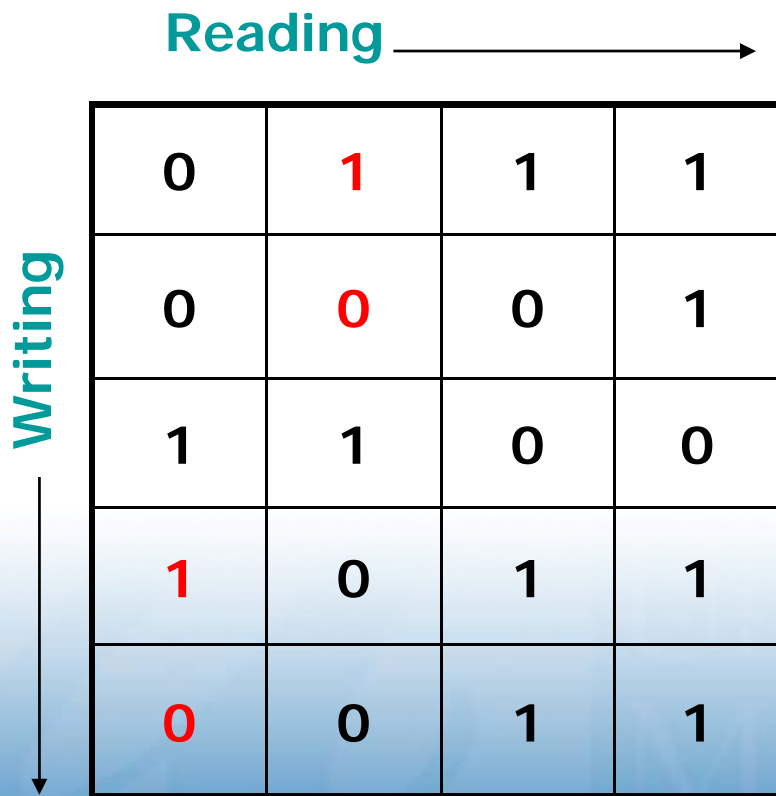
Burst Error

001**1010**1001001111011

The order of original Message is changed by Block Interleaver.

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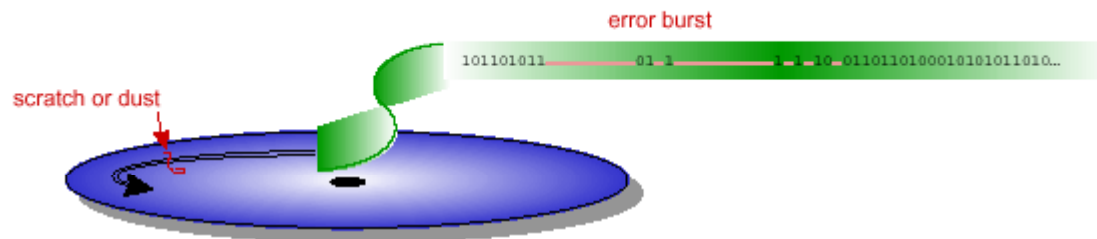
# Block Deinterleaver

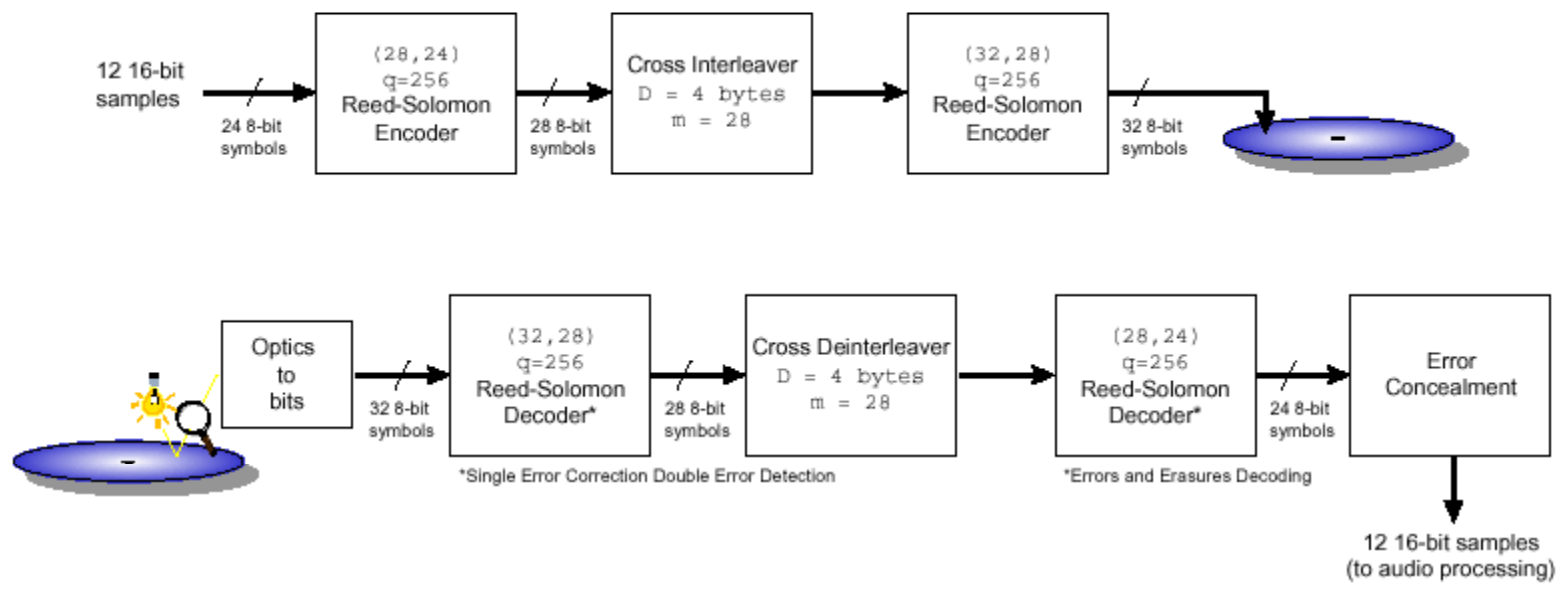




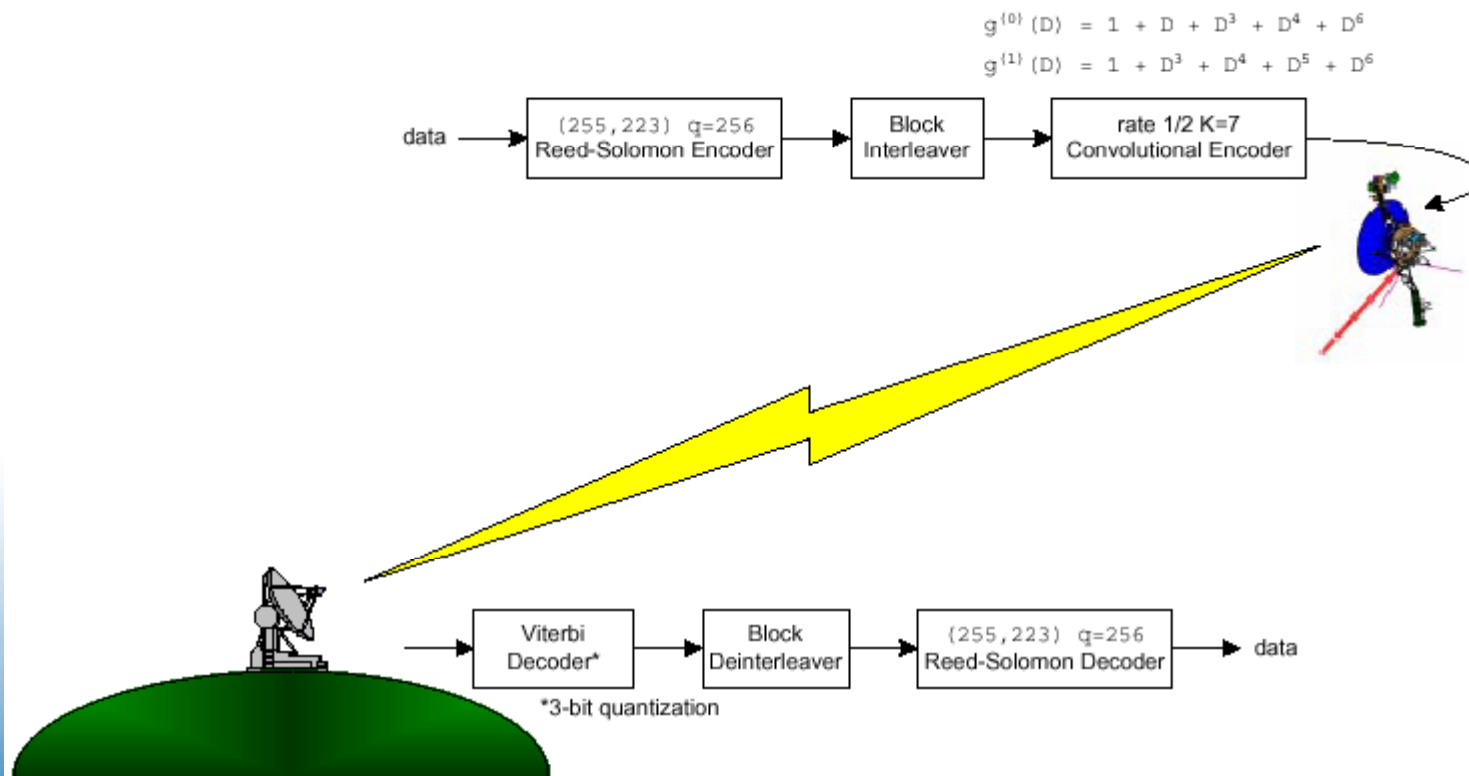
# Example: CD Interleaving

~ $10^9$  pits on reflective surface  
define ones and zeros

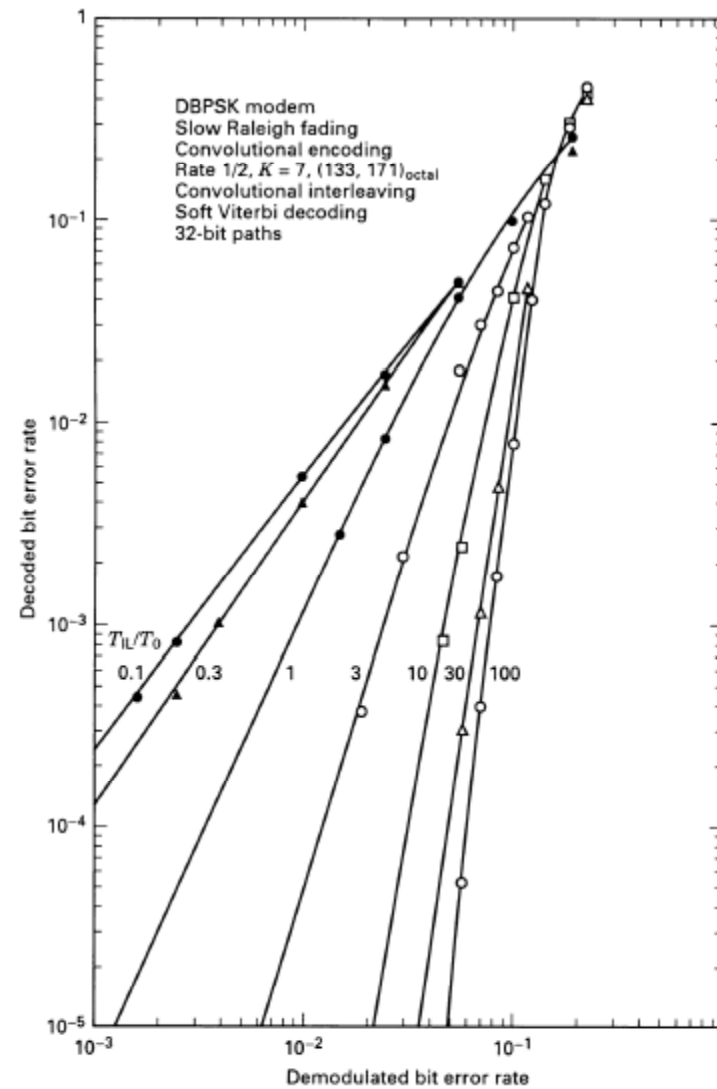




# Example: Satellite Communications



# Performance with Interleaving



# Combating Effects of Multipath and Fading in Wireless Systems

# What to do against ISI?

- Wideband signals:
  - channel delay = many symbol periods
  - heavy distortion of the received signal.
- Several techniques can be applied to reduce or get rid of ISI in wideband signal transmission
  - Equalization (2<sup>nd</sup> gen)
  - spread-signal modulation (3<sup>rd</sup> gen)
  - OFDM (4<sup>th</sup> gen)

# Equalization

- The received signal is filtered in such a way that ISI is eliminated or reduced.
  - Ideal ISI elimination is achieved when the filter is the inverse of the channel response.
  - Clearly, the channel must be known, or accurately estimated, to perform effective equalization.
  - Therefore, the equalizer needs to be trained to adapt itself to the time-varying channel in wireless systems. Usually this is achieved by transmitting a training sequence.
- Equalization of the signal results in a decrease of ISI at the cost of a lower signal-to-noise ratio (SNR)

# Direct sequence spread spectrum

- In DS-SS modulation, the signal is multiplied with a code that results in a signal with a much wider bandwidth than the original information-bearing signal. In a time-dispersive multipath channel, the spread signal replicas, which travel via different paths, are un-correlated if the path delays are more than one symbol period apart from each other. After decorrelation in the receiver, the signal replicas from different paths are combined in a Rake receiver, thus all received energy is effectively used.
- A disadvantage of using DS-SS with high bit-rate signals is that to achieve a sufficiently high processing gain, a very large bandwidth is required. This is especially the case in an indoor environment, where the delay times between the paths are very short, in the order of 1 ns.



# OFDM

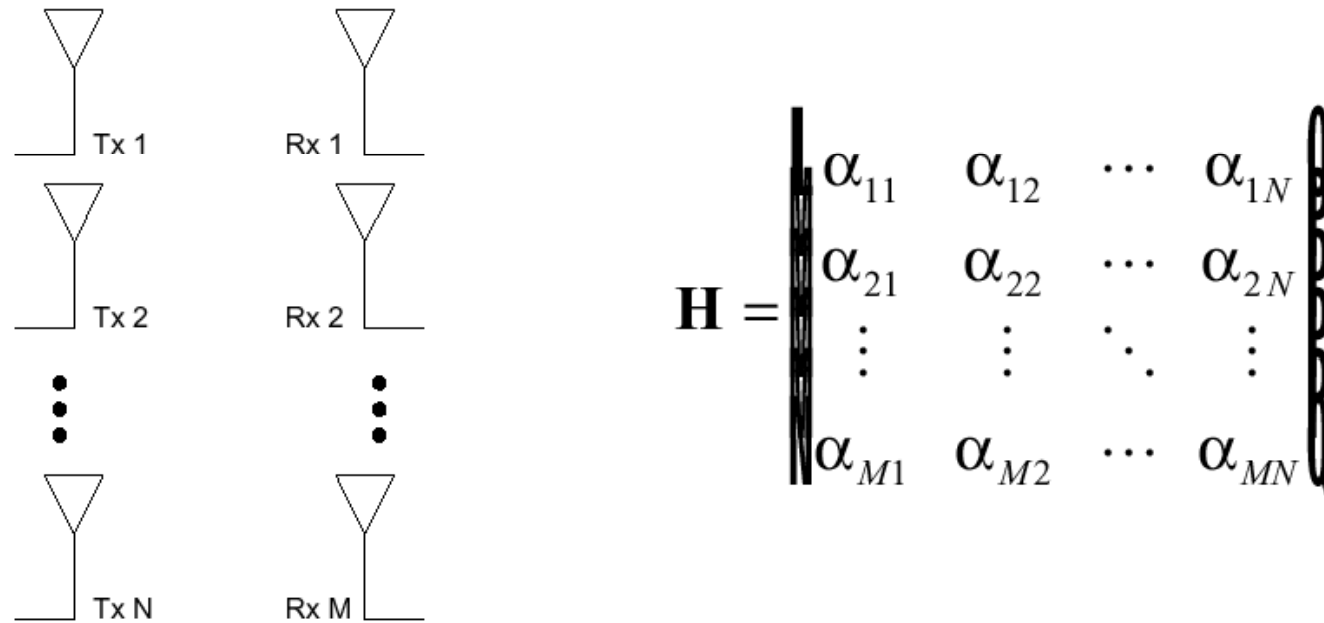
- Symbols of high bit rate signal are distributed over a large number of subcarriers.
  - Low symbol rate per carrier.
  - Individual carrier signals see flat fading (no ISI).
- Promising technique for future high bit-rate applications.
- However, it suffers from a number of problems:
  - a very linear amplifier in the transmitter is required to prevent signal distortion,
  - accurate synchronization in the receiver is needed,
  - in the transmitter and receiver real-time discrete Fourier transform (DFT) operations have to be computed.

# Improving Performance of Wireless Channels using MIMO (the next generation of diversity)

# *MIMO is the Next generation of Diversity Systems*

- *Single-input, single-output (SISO) channel*  
*No spatial diversity*
- *Single-input, multiple-output (SIMO) channel*  
*Receive diversity*
- *Multiple-input, single-output (MISO) channel*  
*Transmit diversity*
- *Multiple-input, multiple-output (MIMO) channel*  
*Combined transmit and receive diversity*

# Introduction to the MIMO Channel



- ◆ Multiple input multiple output (**MIMO**) channel:  $N$  transmitters,  $M$  receiver
- ◆  $\alpha_{ij}$  is the complex **channel gain** from  $i$ -th transmit antenna to  $j$ -th receive antenna.
- ◆  $\mathbf{H}$  is the  $N \times M$  channel matrix.

## Capacity of MIMO Channels

- ◆ Channel capacity for **SISO** channel:

$$C = \log_2(1 + \rho) \quad \text{bits/sec/use, } \rho \text{ is the SNR}$$

- ◆ Channel capacity for **MIMO** channel:

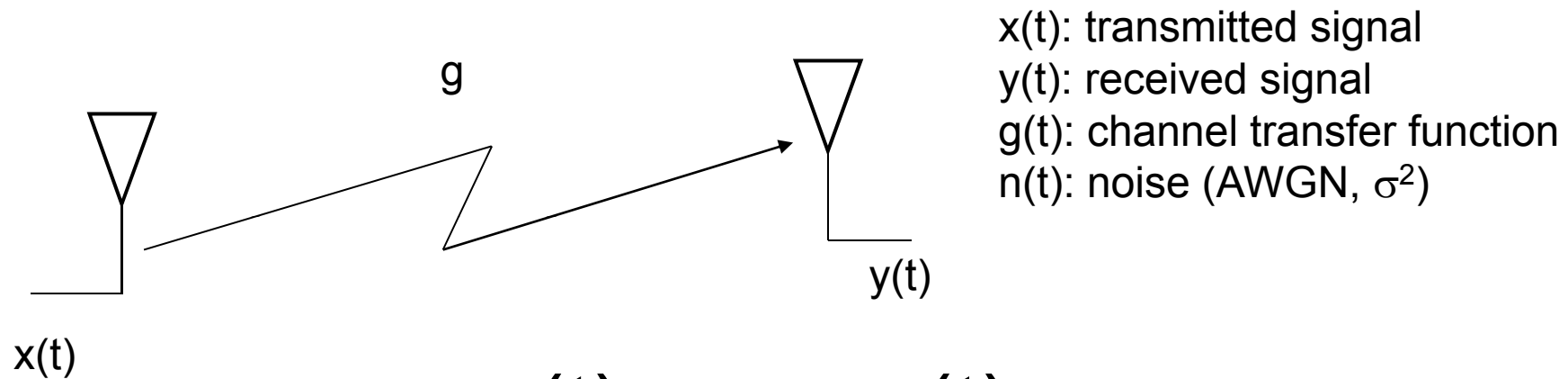
$$C = \log_2 \det \left( \mathbf{I} + \frac{\rho}{n} \mathbf{H} \mathbf{H}^* \right) \quad \text{bits/sec/use}$$

$\mathbf{H}$  is the  $n \times m$  channel matrix

- ◆ Outage capacity  $C_x$  :

$$\Pr \{ C > C_x \} = \int_{\mathbf{H}: C(\mathbf{H}) = C_x}^{\infty} C(\mathbf{H}) f_{\mathbf{H}}(\mathbf{H}) d\mathbf{H} = x$$

# Single Input- Single Output systems (SISO)



$$y(t) = g \cdot x(t) + n(t)$$

Signal to noise ratio :  $\rho = |g|^2 \frac{E_x}{2}$

Capacity :  $C = \log_2(1 + \rho)$

# Single Input- Multiple Output (SIMO)

# Multiple Input- Single Output (MISO)

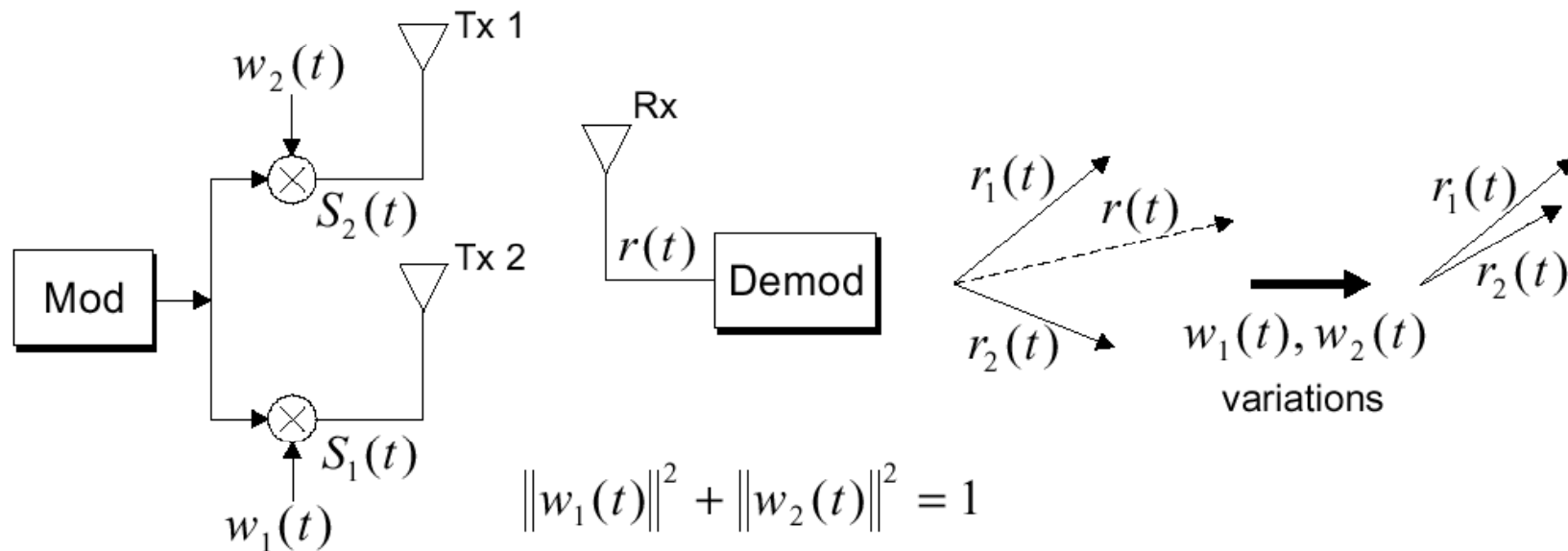
- Principle of diversity systems (transmitter/receiver)
- +: Higher average signal to noise ratio  
Robustness
- - : Process of diminishing return  
Benefit reduces in the presence of correlation
- Maximal ratio combining
- Equal gain combining
- Selection combining

# Transmit Diversity

- ◆ Provide diversity benefit to a mobile using base station antenna array for frequency division duplexing (**FDD**) schemes. **Cost** is shared among different users.
- ◆ Order of diversity can be **increased** when used **with other** conventional forms of diversity.
- ◆ Two kinds of transmit diversity techniques:
  - ⇒ Transmit diversity **with feedback** from receiver
  - ⇒ Transmit diversity **without feedback** from receiver:
    - No training.
    - Feedforward information.

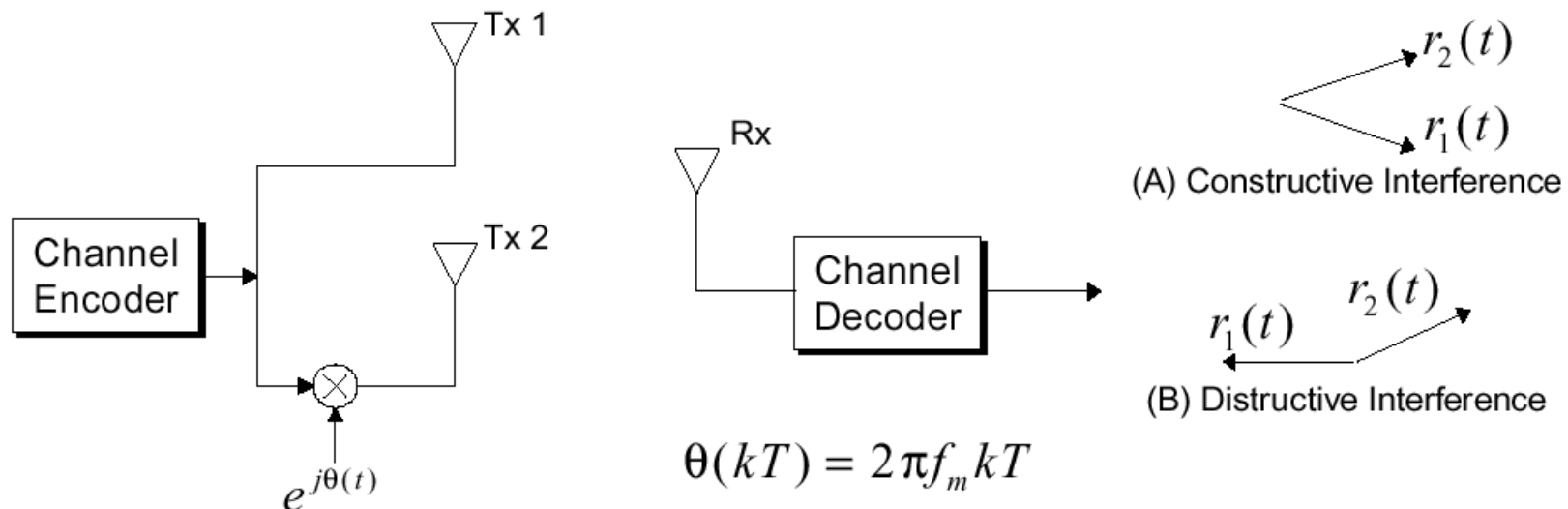


# Transmit Diversity with Feedback



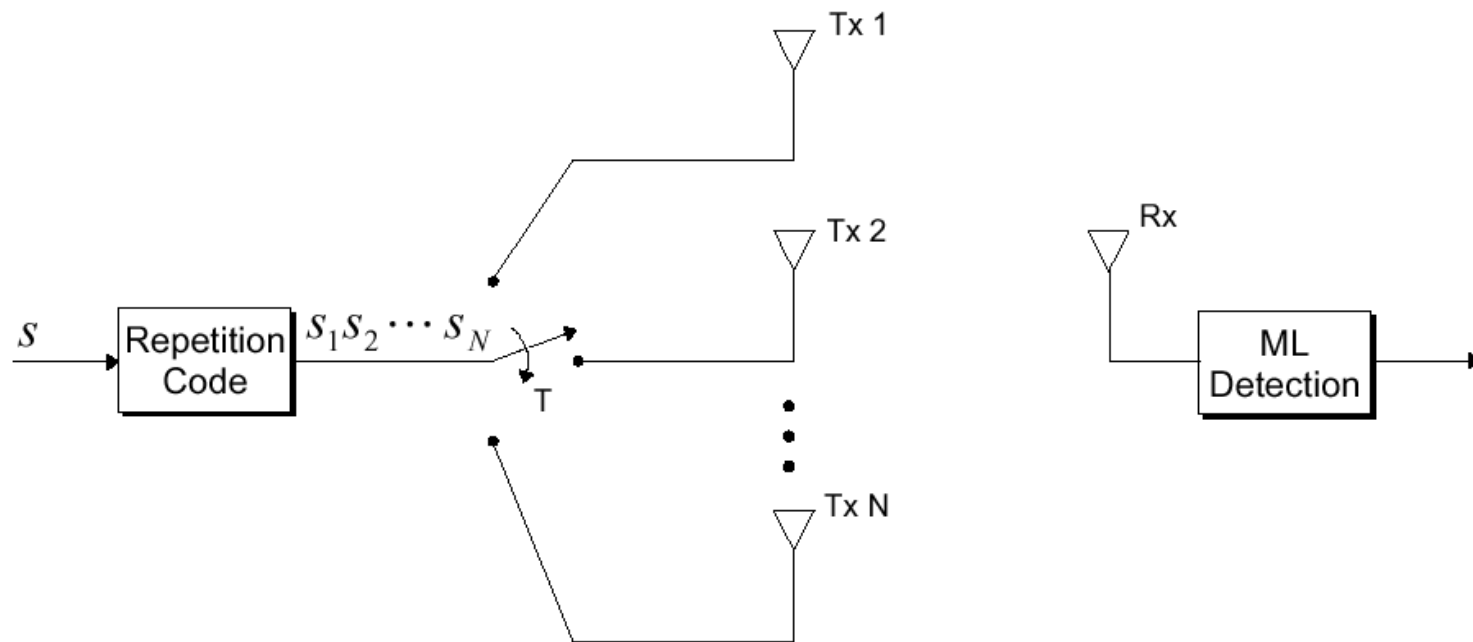
- ◆  $w_1(t)$  and  $w_2(t)$  are varied such that  $|r(t)|^2$  is **maximized**.
- ◆  $w_1(t)$  and  $w_2(t)$  are adapted with **feedback information** from the receiver.

# TX diversity with frequency weighting



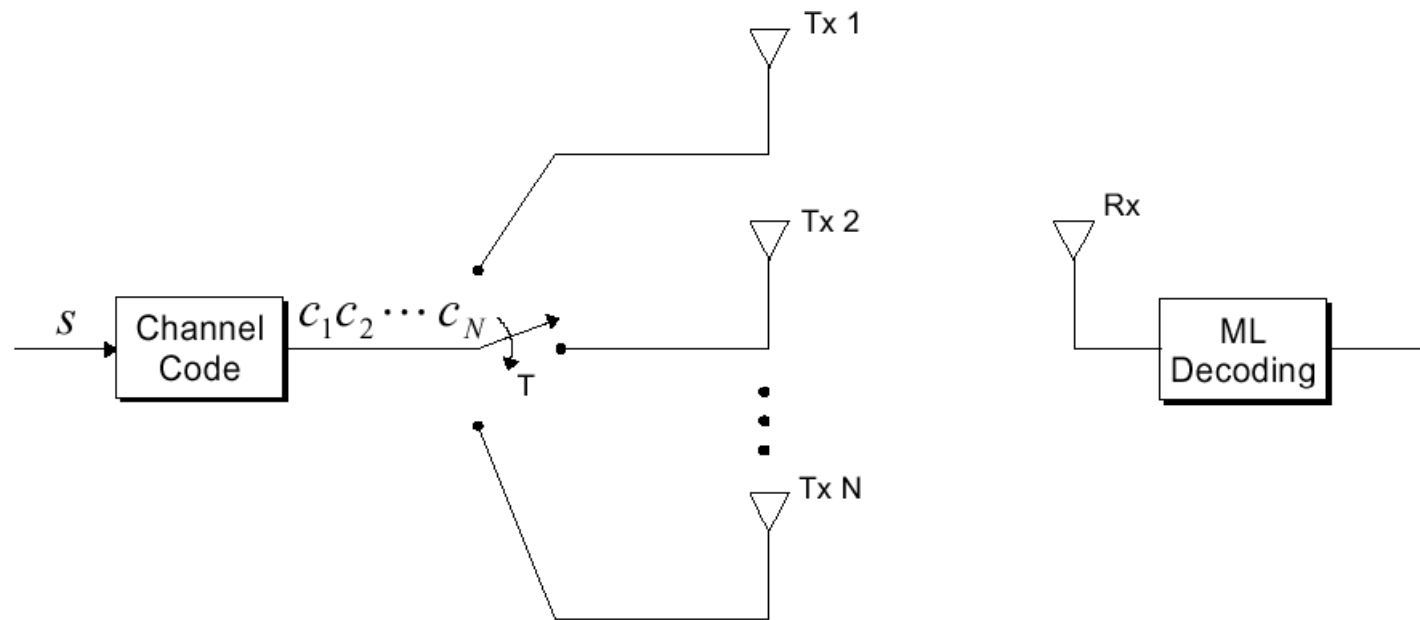
- ◆ Use frequency weighting to mitigate the harm of scenario B.
- ◆ Simulate **fast fading** → can use conventional **channel coding and interleaving** techniques.

## TX Diversity with antenna hopping



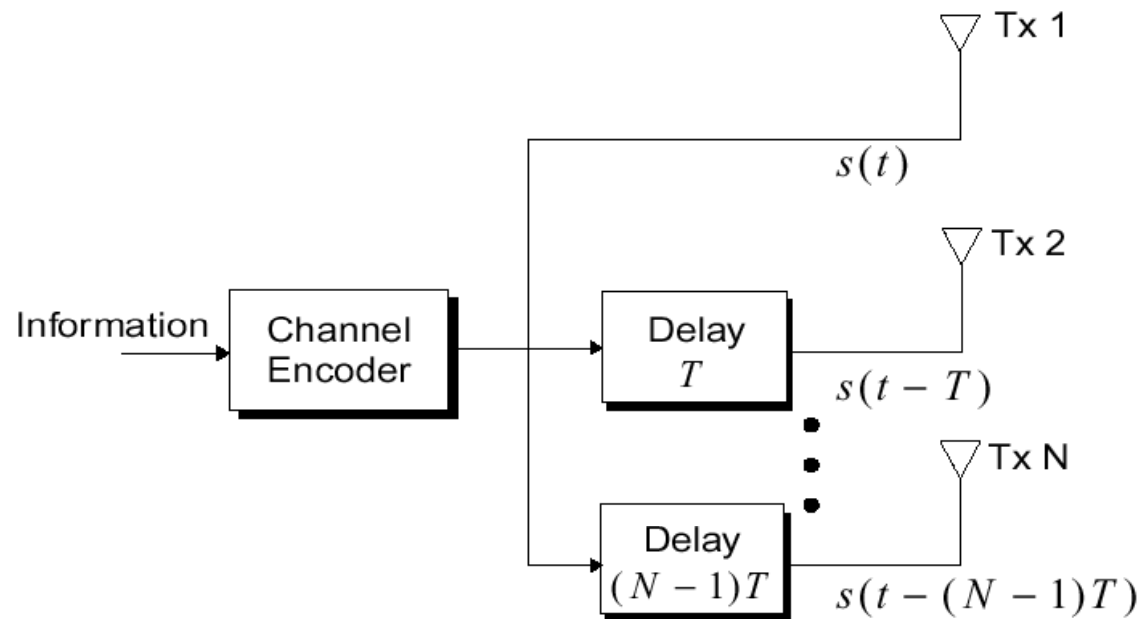
- ◆ At time  $i$ ,  $1 \leq i \leq N$ , transmit  $s$  from antenna  $i$ .
- ◆ Achieves a **diversity order** of  $N$  using ML detection or MRC at the receiver.
- ◆ **Bandwidth efficiency** is  $1/N$ .

## TX Diversity with channel coding



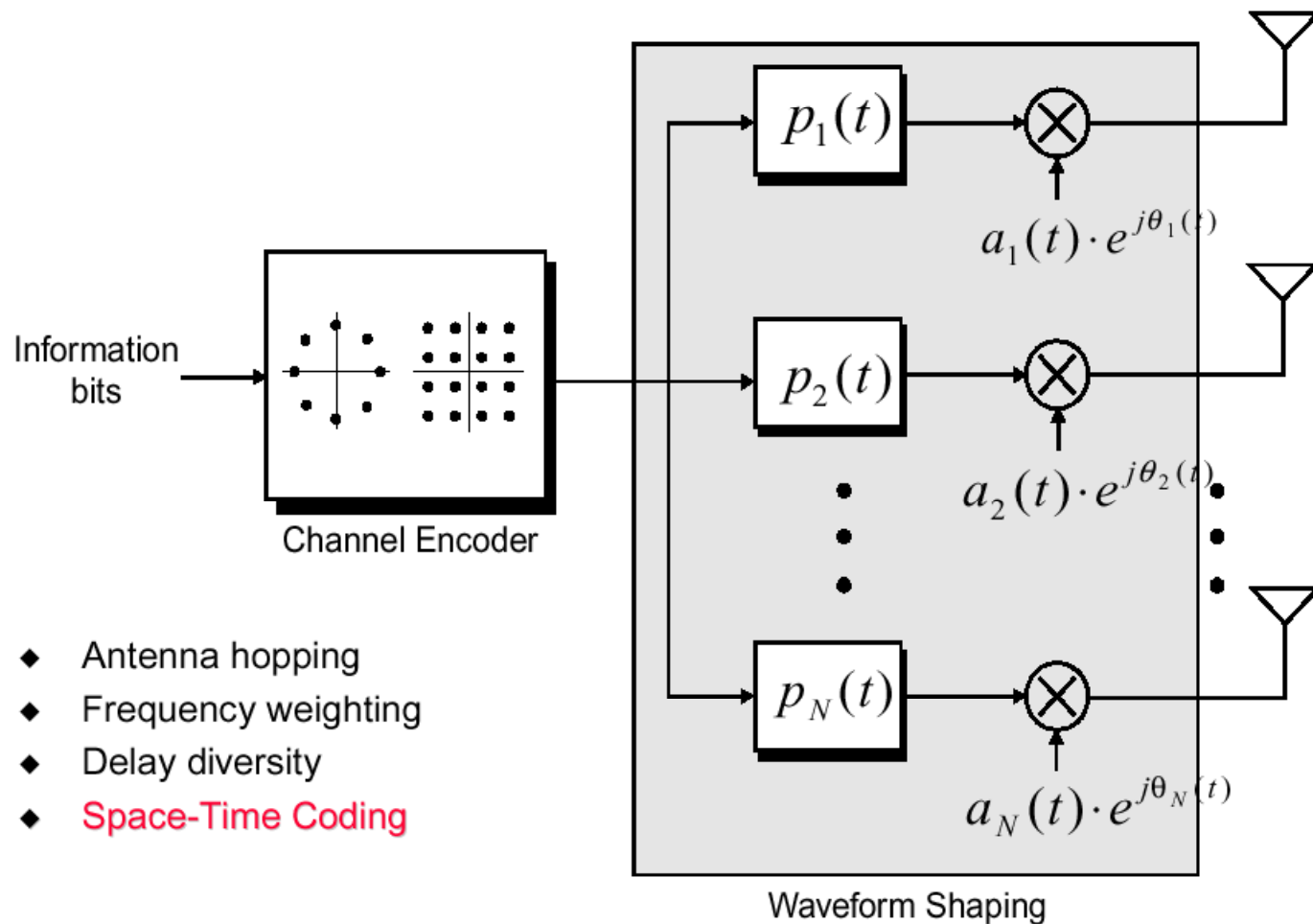
- ◆ The channel code has a **minimum Hamming distance**  $d_{\min} \leq N$ .
- ◆ Transmit code symbol  $i$  from antenna  $i$ .
- ◆ After receiving the  $N$  symbols, the decoder performs **ML decoding** to decode the received codeword.

## Transmit diversity via delay diversity



- ◆ Provide diversity benefit by introducing **intentional** multipath.
- ◆ Receiver uses an **equalizer or MLSE** for detection.
- ◆ Provides a diversity order of  $N$ . No loss of BW efficiency.

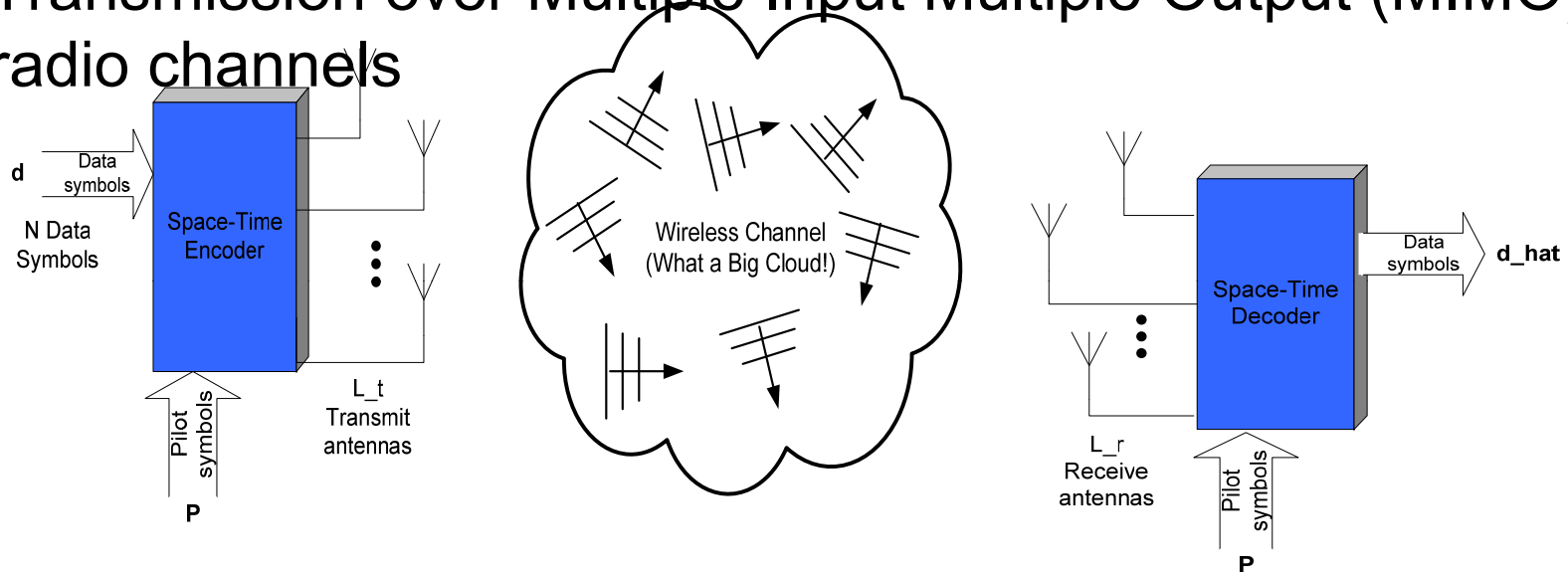
# Transmit Diversity Options



- ◆ Antenna hopping
- ◆ Frequency weighting
- ◆ Delay diversity
- ◆ **Space-Time Coding**

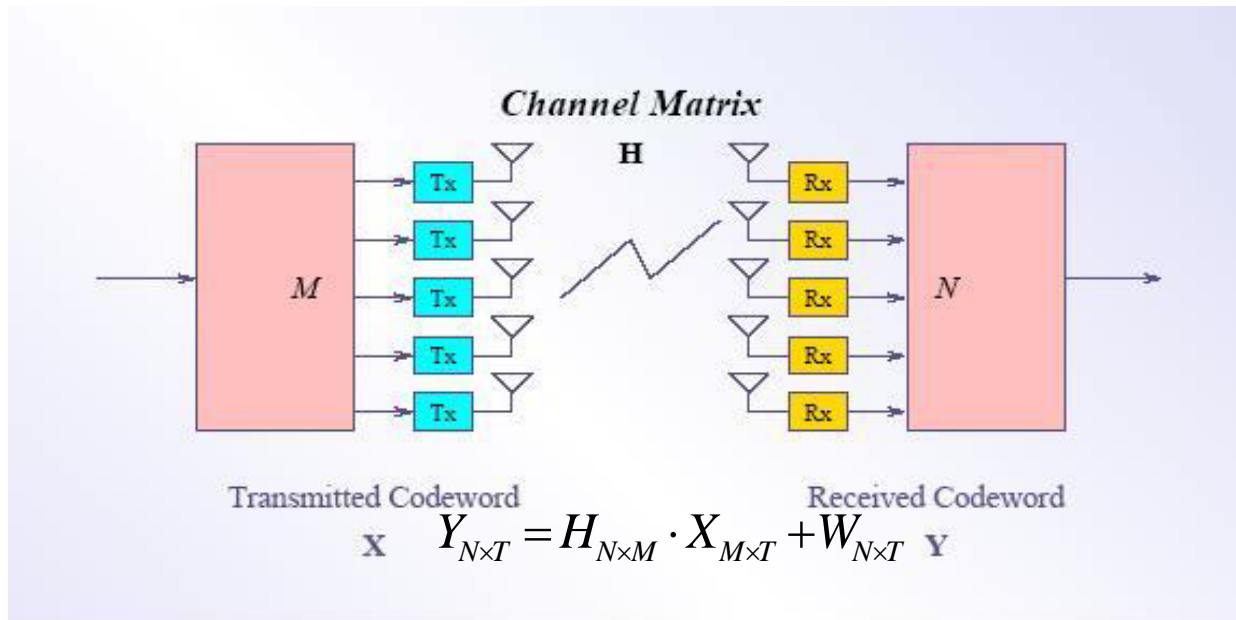
## MIMO Wireless Communications: Combining TX and RX Diversity

- Transmission over Multiple Input Multiple Output (MIMO) radio channels



- Advantages: *Improved Space Diversity and Channel Capacity*
- Disadvantages: *More complex, more radio stations and required channel estimation*

# MIMO Model



T: Time index

W: Noise

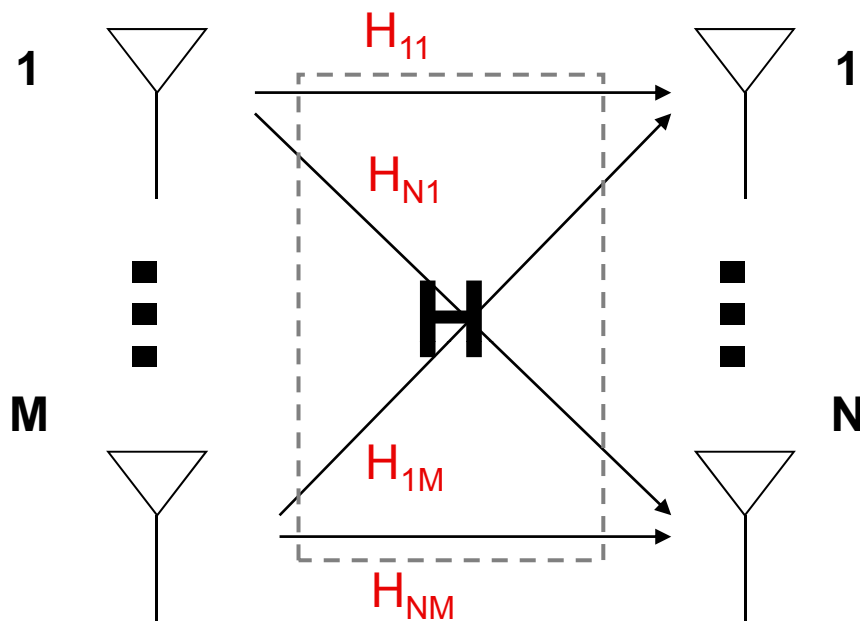
- Matrix Representation

$$\begin{pmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{pmatrix} = H_{n \times m} \cdot \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{pmatrix} + \begin{pmatrix} n_1 \\ n_2 \\ \vdots \\ n_n \end{pmatrix}, \text{ where } H = \begin{pmatrix} H_{11} & H_{12} & \dots & H_{1m} \\ H_{21} & \ddots & & \\ \vdots & & H_{ij} & \ddots \\ H_{n1} & H_{n2} & \dots & H_{nm} \end{pmatrix}$$

– For a fixed T



# Multiple Input- Multiple Output systems (MIMO)



$$\underline{y}_{N \times 1} = \mathbf{H}_{N \times M} \underline{x}_{M \times 1} + \underline{n}_{N \times 1}$$

- Average gain  $\beta^2 = E\left[|H_{ij}|^2\right], \bar{\mathbf{H}} = \frac{1}{\beta} \mathbf{H}$
- Average signal to noise ratio  $\rho = \frac{P_{total}}{\sigma^2} \beta^2$

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## Shannon capacity

$$C = \log_2 \left[ \det \left( \mathbf{I} + \frac{E_x}{\sigma^2} \mathbf{H} \mathbf{H}^H \right) \right] = \log_2 \left[ \det \left( \mathbf{I} + \frac{P_T}{M\sigma^2} g^2 \overline{\mathbf{H} \mathbf{H}^H} \right) \right] =$$
$$\log_2 \left[ \det \left( \mathbf{I} + \frac{\rho}{M} \overline{\mathbf{H} \mathbf{H}^H} \right) \right]$$

$K = \text{rank}(\mathbf{H})$ : what is its range of values?

Parameters that affect the system capacity

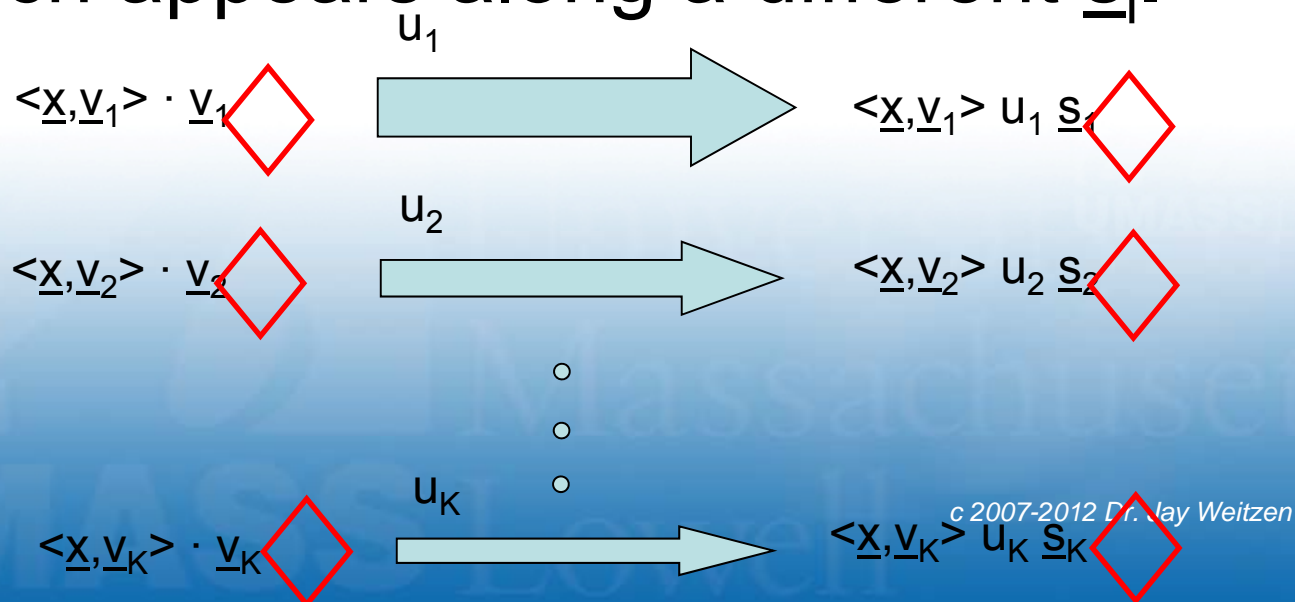
- Signal to noise ratio  $\rho$
- Distribution of eigenvalues ( $u$ ) of  $\mathbf{H}$

Interpretation I:  
The parallel channels approach

- “Proof” of capacity formula
- Singular value decomposition of  $\mathbf{H}$ :  $\mathbf{H} = \mathbf{S} \cdot \mathbf{U} \cdot \mathbf{V}^H$
- $\mathbf{S}$ ,  $\mathbf{V}$ : unitary matrices ( $\mathbf{V}^H \mathbf{V} = \mathbf{I}$ ,  $\mathbf{S} \mathbf{S}^H = \mathbf{I}$ )  
 $\mathbf{U} := \text{diag}(u_k)$ ,  $u_k$  singular values of  $\mathbf{H}$
- $\mathbf{V}$ / $\mathbf{S}$ : input/output eigenvectors of  $\mathbf{H}$
- Any input along  $\underline{v}_i$  will be multiplied by  $u_i$  and will appear as an output along  $\underline{s}_i$

## Vector analysis of the signals

1. The input vector  $\underline{x}$  gets projected onto the  $\underline{v}_i$ 's
2. Each projection gets multiplied by a different gain  $u_i$ .
3. Each appears along a different  $\underline{s}_i$ .



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## Capacity = sum of capacities

- The channel has been decomposed into  $K$  parallel subchannels
- Total capacity = sum of the subchannel capacities
- All transmitters send the same power:

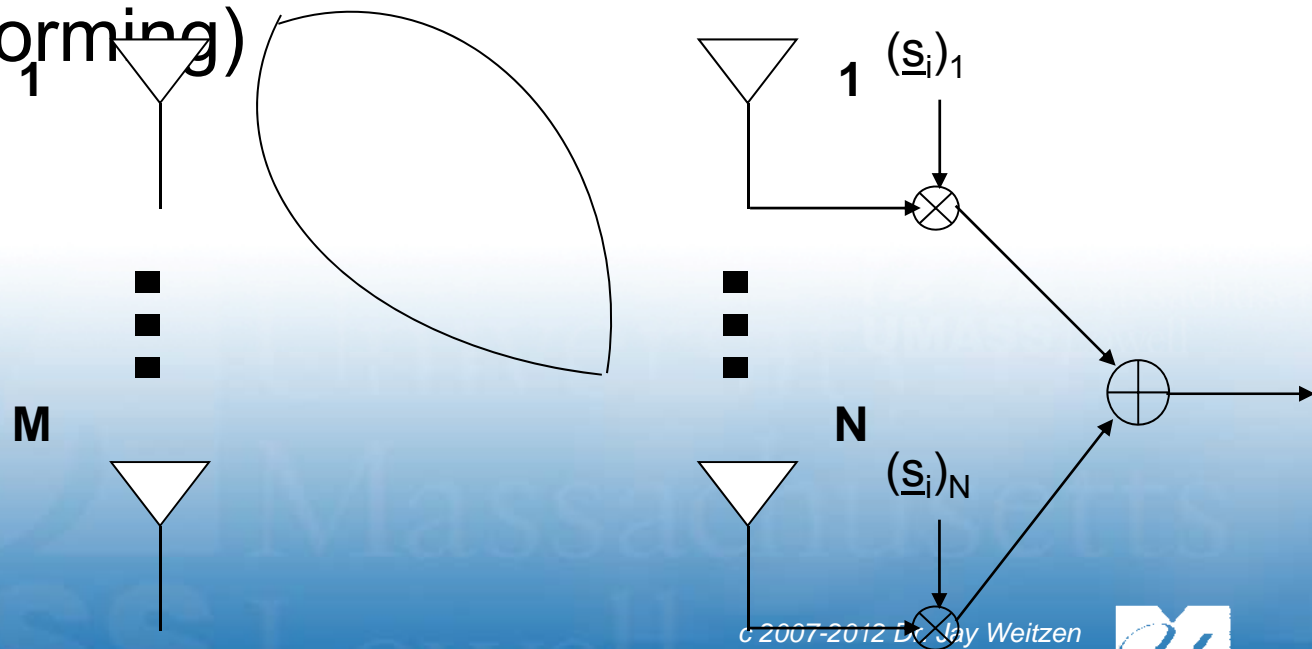
$$C = \sum_{i=1}^K C_k = \sum_{i=1}^K \log_2(1 + \rho_k)$$

$$\rho_k = \frac{|u_k|^2 E \left[ \left| \langle \underline{x}, \underline{v}_k \rangle \right|^2 \right]}{E \left[ \left| \langle \underline{n}, \underline{s}_k \rangle \right|^2 \right]} = \frac{|u_k|^2 E_k}{\sigma^2}$$

$$C = \sum_{i=1}^K \log_2 \left( 1 + \frac{E_k}{\sigma^2} |u_k|^2 \right)$$

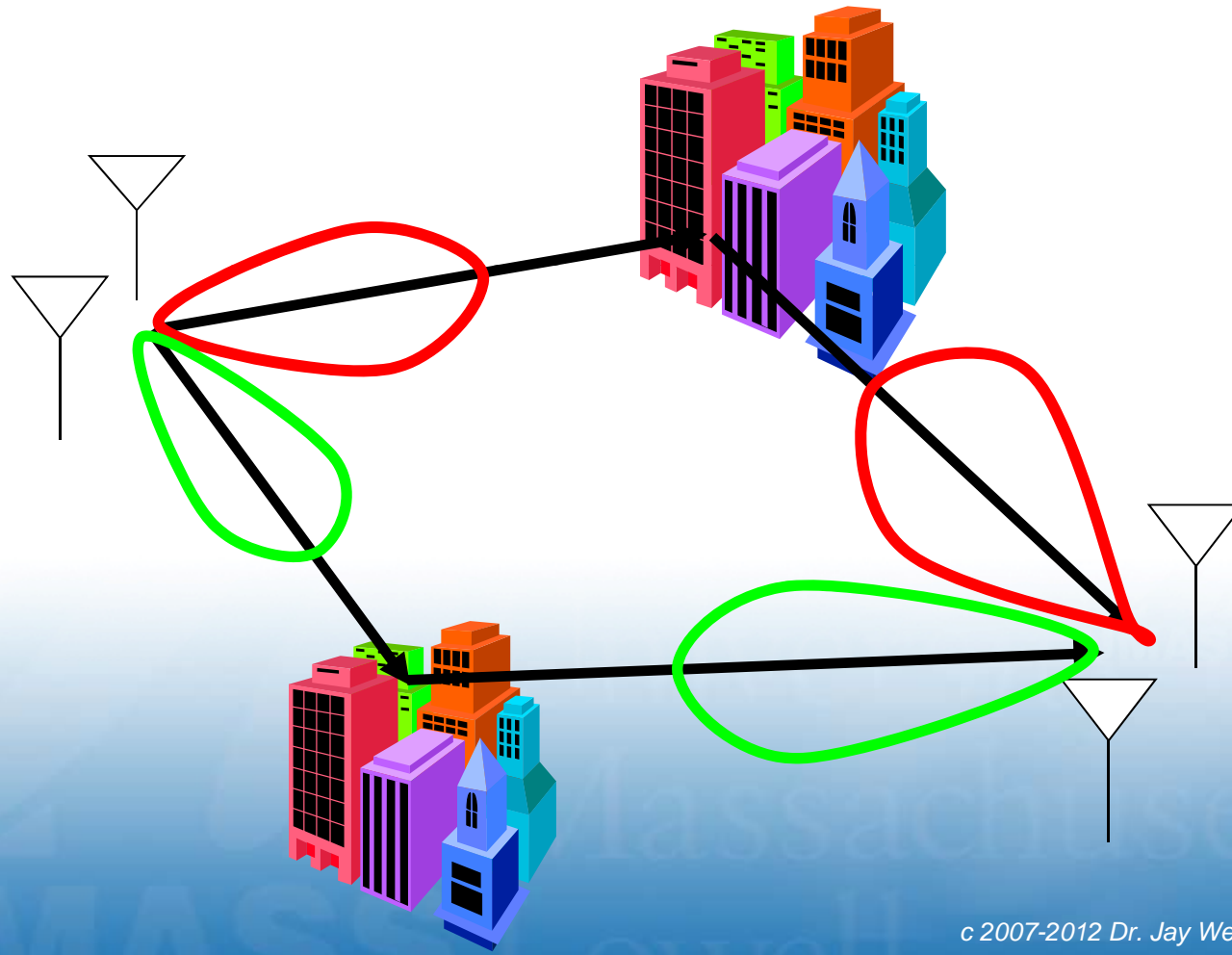
## Interpretation II: The directional approach

- Singular value decomposition of  $\mathbf{H}$ :  $\mathbf{H} = \mathbf{S} \cdot \mathbf{U} \cdot \mathbf{V}^H$
- Eigenvectors correspond to spatial directions (beamforming)



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# Example of directional interpretation



# End of Module 7