Policing Process
Spring 2008
“Police Personality” -
Value Orientations and Values

- Value orientations
  - Most abstract
  - An individual’s “world view”

- Values
  - Less abstract
  - A value may shape numerous attitudes
“Police Personality” - Attitude

Characteristics

- Is directed toward an object (tangible or symbolic)
- Has 3 components
  - Cognitive component (beliefs)
  - Effective component (feelings or sentiments)
  - Conative component (action tendencies)
- Is evaluative (things are either good or bad)
- Not ephemeral (though they vary in stability)
# Typologies – White

## Application of Techniques

<table>
<thead>
<tr>
<th>Values</th>
<th>Particularistic</th>
<th>Universalistic</th>
</tr>
</thead>
<tbody>
<tr>
<td>Particularistic</td>
<td>Focus on outcomes, Discretion control, Tough cop</td>
<td>Focus on process, Command control, Rule applier</td>
</tr>
<tr>
<td>Universalistic</td>
<td>Problem solver</td>
<td>Crime fighter</td>
</tr>
</tbody>
</table>
Typologies – Brown

**Aggressiveness**

<table>
<thead>
<tr>
<th>Selectivity</th>
<th>High</th>
<th>Low</th>
</tr>
</thead>
<tbody>
<tr>
<td>Selective</td>
<td>Old-style crime-fighter</td>
<td>Service style</td>
</tr>
<tr>
<td>Non-selective</td>
<td>Clean-beat crime-fighter</td>
<td>Professional style</td>
</tr>
</tbody>
</table>
Typologies - Muir

- Good officers have both passion and perspective

Perspective

- Tragic:
  - Everyone viewed the same
  - Recognizes forces beyond control
  - Acknowledges interdependence

- Cynical:
  - Sees good and bad
  - Only sees free will
  - Rejects interdependence
<table>
<thead>
<tr>
<th>Perspective</th>
<th>Integrated</th>
<th>Conflicted</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Tragic</strong></td>
<td>Professional</td>
<td>Reciprocator</td>
</tr>
<tr>
<td><strong>Cynical</strong></td>
<td>Enforcer</td>
<td>Avoider</td>
</tr>
</tbody>
</table>
Typologies - Broderick

<table>
<thead>
<tr>
<th>Emphasis on Social Order</th>
<th>Emphasis on Due Process of Law</th>
</tr>
</thead>
<tbody>
<tr>
<td>High</td>
<td>High</td>
</tr>
<tr>
<td></td>
<td>Idealist</td>
</tr>
<tr>
<td>Low</td>
<td>Low</td>
</tr>
<tr>
<td></td>
<td>Optimist</td>
</tr>
<tr>
<td></td>
<td>Realist</td>
</tr>
</tbody>
</table>
## Synthesis of Types

<table>
<thead>
<tr>
<th></th>
<th>White</th>
<th>Brown</th>
<th>Muir</th>
<th>Broderick</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Professional</strong></td>
<td>Rule-Applier</td>
<td>Professional</td>
<td>Professional</td>
<td>Optimist</td>
</tr>
<tr>
<td><strong>Tough Cop</strong></td>
<td>Tough-Cop</td>
<td>Old-Style Crime-Fighter</td>
<td>Enforcer</td>
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</tr>
<tr>
<td><strong>Clean-Beat Crime-Fighter</strong></td>
<td>Crime-Fighter</td>
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<td>Idealist</td>
</tr>
<tr>
<td><strong>Problem-Solver</strong></td>
<td>Problem-Solver</td>
<td>Service-Style</td>
<td>Reciprocator</td>
<td>XXXX</td>
</tr>
<tr>
<td><strong>Avoider</strong></td>
<td>XXXX</td>
<td>Service-Style</td>
<td>Avoider</td>
<td>Realist</td>
</tr>
</tbody>
</table>
“The Professional”

- Willing to use coercion
- Keen sense of knowing when/proportion
- Guided more by the department than peers
- Positive opinions of police work and the public
- Accepts limits on what can be done
- Focus on process, not on outcome
“Tough Cop”

- See themselves as a principally negative force in people’s lives
- Focus on outcomes
- Legal restrictions do more harm than good
- Ignores minor violations
- Informal solutions to minor problems
- Does not value education
- Dissatisfied with job
“Clean-beat Crime-fighter”

- Cynical
- Process-oriented
- Uniform enforcement = deterrence
- Idealistic
- Believes that he gets no respect
- Feelings of hate/hostility/powerlessness
“Problem-solvers”

- Positive force helping people in tough situations
- Crime-fighting subordinate to service
- Focused on outcomes
- Skeptical of traditional policing methods
- Prefer informal approaches
“Avoiders”

- Cynical
- Avoid force
- Will do as little as possible
- Due process is an obstacle
- Social order unobtainable
- Peer interaction only reward