Indoor games - ping-pong, air hockey, etc.

1. Can you identify periods that cause the extreme spikes in the data?
2. Zero or near zero dollar volume reflect out of stock periods. Excluding those periods and extreme spike, what is the trend for dollar volume generated by this item? Generate an appropriate model and provide backup material.
3. a) What are the total sales for indoor games?
b) What are the total sales of indoor games during the peak periods? Provide backup.
c) What is the percent of sales for indoor games during the peak periods?
