A function f that is periodic on the interval $[-\pi,\pi]$ can be represented by the Fourier series

$$f(t) = \frac{a_0}{2} + \sum_{j=1}^{\infty} [a_j \cos(jt) + b_j \sin(jt)]$$

In practice, the infinite series is approximated by a partial sum:

$$f(t) \approx \frac{a_0}{2} + \sum_{j=1}^{m} \left[a_j \cos(jt) + b_j \sin(jt) \right]$$

To calculate the n = 2m + 1 coefficients a_0, a_1, \ldots, a_m and b_1, b_2, \ldots, b_m we need n values of f.

These are usually taken to be values of f at equally spaced t values such as

$$t_1 = 0, t_2 = \frac{2\pi}{n}, t_3 = \frac{4\pi}{n}, \dots, t_n = \frac{2(n-1)\pi}{n}.$$

Let $x_k = f(t_k), \ k = 1, 2, 3, ..., n$ and let x denote the array $x = [x_1, x_2, x_3, ..., x_n].$

The MATLAB command z = fft(x) will generate an array z containing n complex numbers. The arrays of coefficients a_j and b_j can be recovered from the array z as follows:

a = real(2*z(1:m+1)/length(z))

$$b = -imag(2*z(2:m+1)/length(z))$$

Here are three examples. You can download the script files containing these commands from the course web page.

```
Example 1.
n = input('Enter number of data points: ');
t = (2*pi/n)*(0:(n-1));
x = 1 + cos(t) + 2*sin(2*t); %Create a simple signal.
z = fft(x); %fft is the fast Fourier transform algorithm
%Note that if n is odd z(n) is the complex conjugate of z(2),
%z(n-1) is the complex conjugate of z(3), etc.
m = (n-1)/2;
a = real(2*z(1:m+1)/n); %Recover frequency content of signal.
b = -imag(2*z(2:m+1)/n);
Example 2.
n = input('Enter number of data points: ');
```

```
n = input('Enter number of data points: ');
t = (2*pi/n)*(0:(n-1));
x = cos(t) + 2*sin(2*t) - sin(3*t); %Create a simple signal
x = x + 0.1*(-1+2*rand(1,length(x))); %Add random noise to the signal.
z = fft(x);
m = (n-1)/2;
a = real(z(1:m+1)); %Recover frequency content of signal.
b = -imag(z(2:m+1));
```

```
Example 3.
load handel; %Load an audio signal built into MATLAB
%Array y contains the data. Fs equals the number of samples per second,
%usually 8192.
n = length(y);
plot((1:n)/Fs,y)
xlabel('Time (s)')
ylabel('Amplitude')
sound(y) %Play the audio signal
z = fft(y);
m=(n-1)/2;
z_half = z(1:m+1);
figure
plot(Fs*(0:m)/n,abs(z_half))
xlabel('Frequency (Hz)')
ylabel('Amplitude')
f_cutoff = 2500; %Hz
z_half(round(n*f_cutoff/Fs):end) = 0; %This zeros out the coefficients of terms corresponding
%to frequencies of f_cutoff Hz or more.
figure
plot(Fs*(0:m)/n,abs(z_half))
xlabel('Frequency (Hz)')
ylabel('Amplitude')
pause
z2 = [z_half; conj(z_half(end:-1:2))]; %Reconstruct the full fft
y2=ifft(z2); %ifft is the inverse fft algorithm
sound(y2) %Play the filtered audio signal
```

Practice Problem

Issue the command load train

Play this audio signal. Filter our frequencies above 2000 Hz and play the filtered signal.