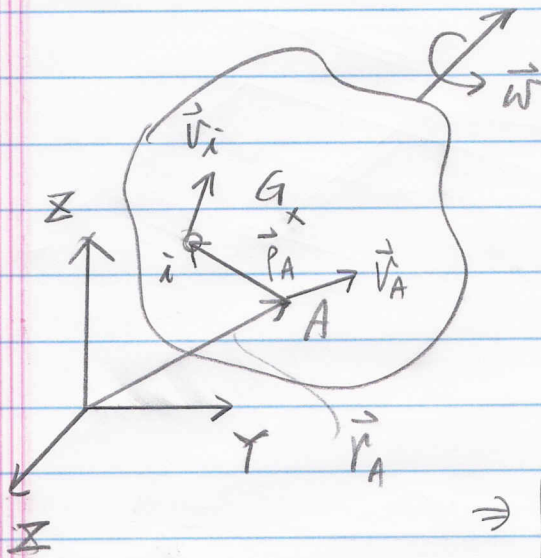


Angular Momentum



Def: $(\vec{H}_A)_i = \vec{r}_A \times m_i \vec{v}_i$

where $\vec{v}_i = \vec{v}_A + \vec{\omega} \times \vec{r}_A$

$$\Rightarrow (\vec{H}_A)_i = (\vec{r}_A m_i) \times \vec{v}_A + \vec{r}_A \times (\vec{\omega} \times \vec{r}_A) m_i$$

$$\Rightarrow \int_i^n (\vec{H}_A)_i di = \left(\int_m \vec{r}_A dm \right) \times \vec{v}_A$$

$$+ \int_m \vec{r}_A \times (\vec{\omega} \times \vec{r}_A) dm = \vec{H}_A$$

Since $\vec{r}_A = \vec{r}_G + \vec{r}_{G/A}$

$$\Rightarrow \vec{H}_A = \left[\int_m (\vec{r}_G + \vec{r}_{G/A}) dm \right] \times \vec{v}_A +$$

$$\int_m (\vec{r}_G + \vec{r}_{G/A}) \times \left[\vec{\omega} \times (\vec{r}_G + \vec{r}_{G/A}) \right] dm$$

$$= \int_m \vec{r}_G dm \times \vec{v}_A + \int_m \vec{r}_{G/A} dm \times \vec{v}_A +$$

$$\int_m \vec{r}_G \times \left[\vec{\omega} \times \vec{r}_G \right] dm + \int_m \vec{r}_G \times \left[\vec{\omega} \times \vec{r}_{G/A} \right] dm +$$

$$\int_m \vec{r}_{G/A} \times \left[\vec{\omega} \times \vec{r}_G \right] dm + \int_m \vec{r}_{G/A} \times \left[\vec{\omega} \times \vec{r}_{G/A} \right] dm$$

$$\therefore \int_m \vec{p}_G dm = 0,$$

$$\int_m \vec{p}_{G/A} dm \times \vec{v}_A = \int_m dm (\vec{p}_{G/A} \times \vec{v}_A) = (\vec{p}_{G/A} \times \vec{v}_A) \cdot m$$

($\because \vec{p}_{G/A}, \vec{v}_A$ are const.)

$$\Rightarrow \vec{H}_A = (\vec{p}_{G/A} \times \vec{v}_A) m +$$

$$\int_m \vec{p}_G \times [\vec{\omega} \times \vec{p}_G] dm + \int_m \vec{p}_G dm \times [\vec{\omega} \times \vec{p}_{G/A}]$$

$$+ \vec{p}_{G/A} \times [\vec{\omega} \times \int_m \vec{p}_G dm] + \vec{p}_{G/A} \times [\vec{\omega} \times \vec{p}_{G/A}] \int_m dm$$

$$\Rightarrow \vec{H}_A = (\vec{p}_{G/A} \times \vec{v}_A) m + \int_m \vec{p}_G \times (\vec{\omega} \times \vec{p}_G) dm + \vec{p}_{G/A} \times (\vec{\omega} \times \vec{p}_{G/A}) m$$

$$= \vec{p}_{G/A} \times \underbrace{[\vec{v}_A + (\vec{\omega} \times \vec{p}_{G/A})]}_{\vec{v}_G} \cdot m + \int_m \vec{p}_G \times (\vec{\omega} \times \vec{p}_G) dm$$

$$\Rightarrow \vec{H}_A = (\vec{p}_{G/A} \times m \vec{v}_G) + \vec{H}_G$$

where $\vec{H}_G = \int_m \vec{p}_G \times (\vec{\omega} \times \vec{p}_G) dm$

$$\text{or } \vec{H}_A = \vec{p}_A \times m \vec{v}_A$$

Express \vec{H} in Cartesian coordinate systems,

$$\vec{H} = \int_m \vec{p} \times (\vec{\omega} \times \vec{p}) dm$$

$$\Rightarrow \begin{cases} H_x = I_{xx} \omega_x - I_{xy} \omega_y - I_{xz} \omega_z \\ H_y = -I_{yx} \omega_x + I_{yy} \omega_y - I_{yz} \omega_z \\ H_z = -I_{zx} \omega_x - I_{zy} \omega_y + I_{zz} \omega_z \end{cases}$$

When ^① principal axes of inertia are used, or
^② symmetrical objects are encountered,

$$\Rightarrow H_x = I_x \omega_x, \quad H_y = I_y \omega_y, \quad H_z = I_z \omega_z$$

$$\textcircled{2} H_x = I_{xx} \omega_x, \quad H_y = I_{yy} \omega_y, \quad H_z = I_{zz} \omega_z$$

In summary, we have

$$\begin{cases} m(\vec{v}_G)_1 + \sum \int_{t_1}^{t_2} \vec{F} dt = m(\vec{v}_G)_2 \longrightarrow \text{Conservation of linear momentum} \\ (\vec{H}_O)_1 + \sum \int_{t_1}^{t_2} \vec{M}_O dt = (\vec{H}_O)_2 \longrightarrow \text{Conservation of angular momentum} \end{cases}$$